

VELA

USER AND TECHNICAL MANUAL

VELA Laboratory Manual 1.0

Section	Introduction Page	
0.2	Introduction	
Section 1	General Instructions	
1.1	Description of VELA	5
1.2	Operating instructions	10
1.3	Oscilloscope instructions	12
1.4	Chart recorder instructions	14
1.5	Summary of available programs.	15
Section 2	Program Instructions	
2.0	Four channel digital voltmeter	16
2.1	Fast single channel analogue transient recorder	18
2.2	Four channel analogue recorder, medium speed	20
2.3	Four channel analogue recorder, slow speed	22
2.4	Frequency meter	24
2.5	Event timer/stopwatch	26
2.6	Multi-channel timer	28
2.7	Pulse counting	30
2.8	Statistics of interpulse times	32
2.9	Statistics of random events	34
2.10	Versatile waveform generator	36
2.11	Control sequence generator	38
2.12	Ramp generator	40
2.15	To transfer data from VELA to microcomputer	42
2.16	User program creation	44

INTRODUCTION

This manual gives the user of VELA all the instructions needed to operate the instrument. Because VELA is able to perform so many functions and has many sophisticated features, there are, of necessity, many instructions, and this manual should be read carefully in order to be able to use the instrument most effectively.

The first part of this manual contains general descriptions and operating instructions; the second part explains in detail each of the functions that VELA can perform.

Because VELA is a new concept in laboratory instrumentation, this manual is very detailed in order to give as much guidance as possible. Much of the material is repeated where it is relevant and therefore most of the information for a particular use is in one place.

DESCRIPTION OF VELA

VELA is microprocessor based and is capable of performing the function of many different items of conventional equipment, such as scalars, timers, frequency meters and storage oscilloscopes. To use VELA, it is not necessary to be able to program a microprocessor. All the programs, or routines, that are likely to be required are stored in a ROM (read only memory) and can be called by the user by typing in a two digit number using the keypad on the front of the instrument. It is however, possible for the user to write a program for the machine if the stored programs are inadequate for the user's particular requirement.

VELA is able to monitor voltages on four input channels, and monitor pulses on a separate pulse input channel. The inputs can be in the range ± 250 mV to ± 25 V.

The measurements made by VELA can be displayed on an oscilloscope, a chart recorder or on the integral 8-digit display according to the wish of the user and the particular program being used. Data can also be transferred to a microcomputer so that, for example, calculations can be performed on the data.

A diagram of the controls and connectors on the outside of the instrument, and a schematic block diagram of the circuit inside the instrument, appear on the following two pages. The description which follows should be read in conjunction with these diagrams.

1 ANALOGUE INPUTS

Data which comes in the form of a variable voltage (eg from temperature sensors, pH meters, measurements in electric circuits) is put into VELA via these inputs. The input sockets are on the left hand side of VELA. The 4 mm sockets will take BNC adapters.

It can be seen from the diagram that each of the four analogue inputs is connected to an amplifier. This amplifier provides three input ranges: ± 25 V, ± 2.5 V and ± 250 mV. The desired range is selected by a switch, which is on the top panel of VELA, on the left hand side, level with the appropriate input socket.

No harm will be done to the instrument if the input exceeds the maximum voltage on any range, so long as a maximum of ± 40 V is not exceeded.

An input outside the range ± 40 V is liable to damage the input buffer chip. This is cheap and easy to replace, however, and thus effectively acts as the input fuse.

The input impedance of each analogue channel is approximately 1 Megohm.

BLOCK DIAGRAM OF INSIDE OF VELA

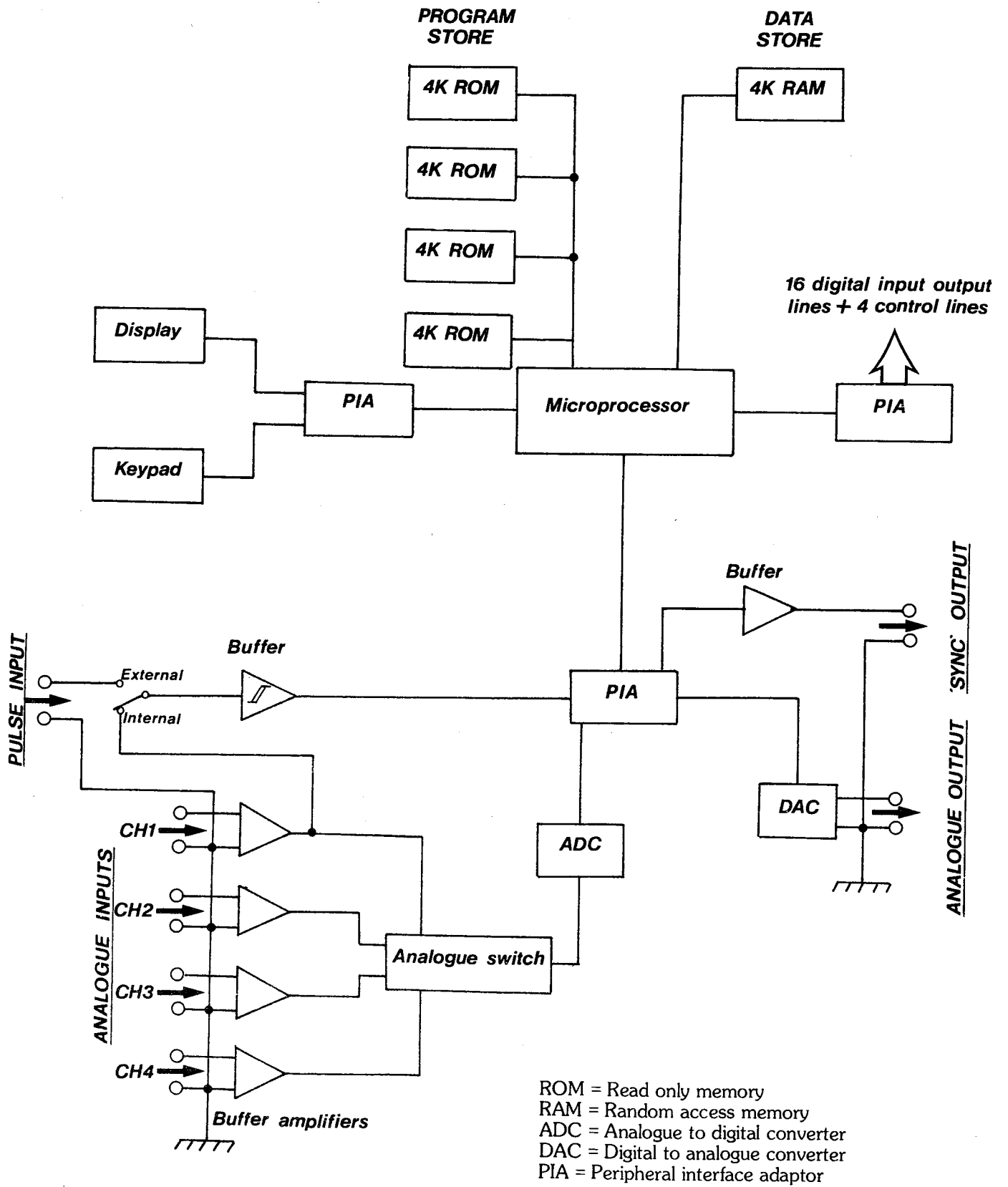
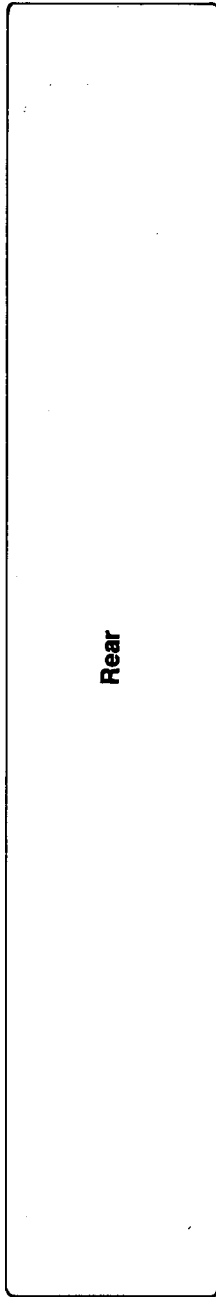
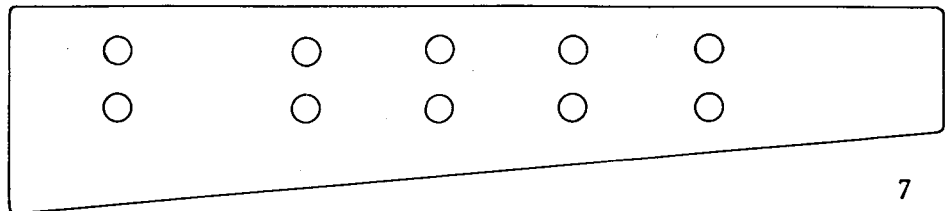


DIAGRAM OF EXTERIOR OF VELA



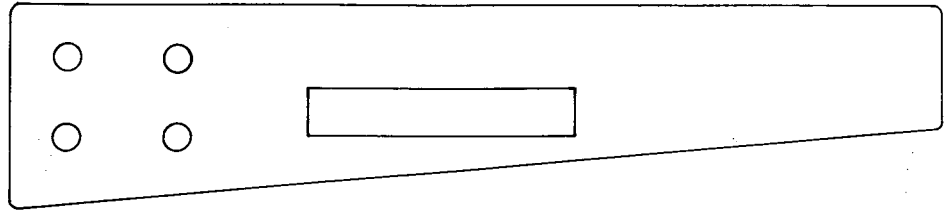
Left side



Pulse input

Analogue inputs

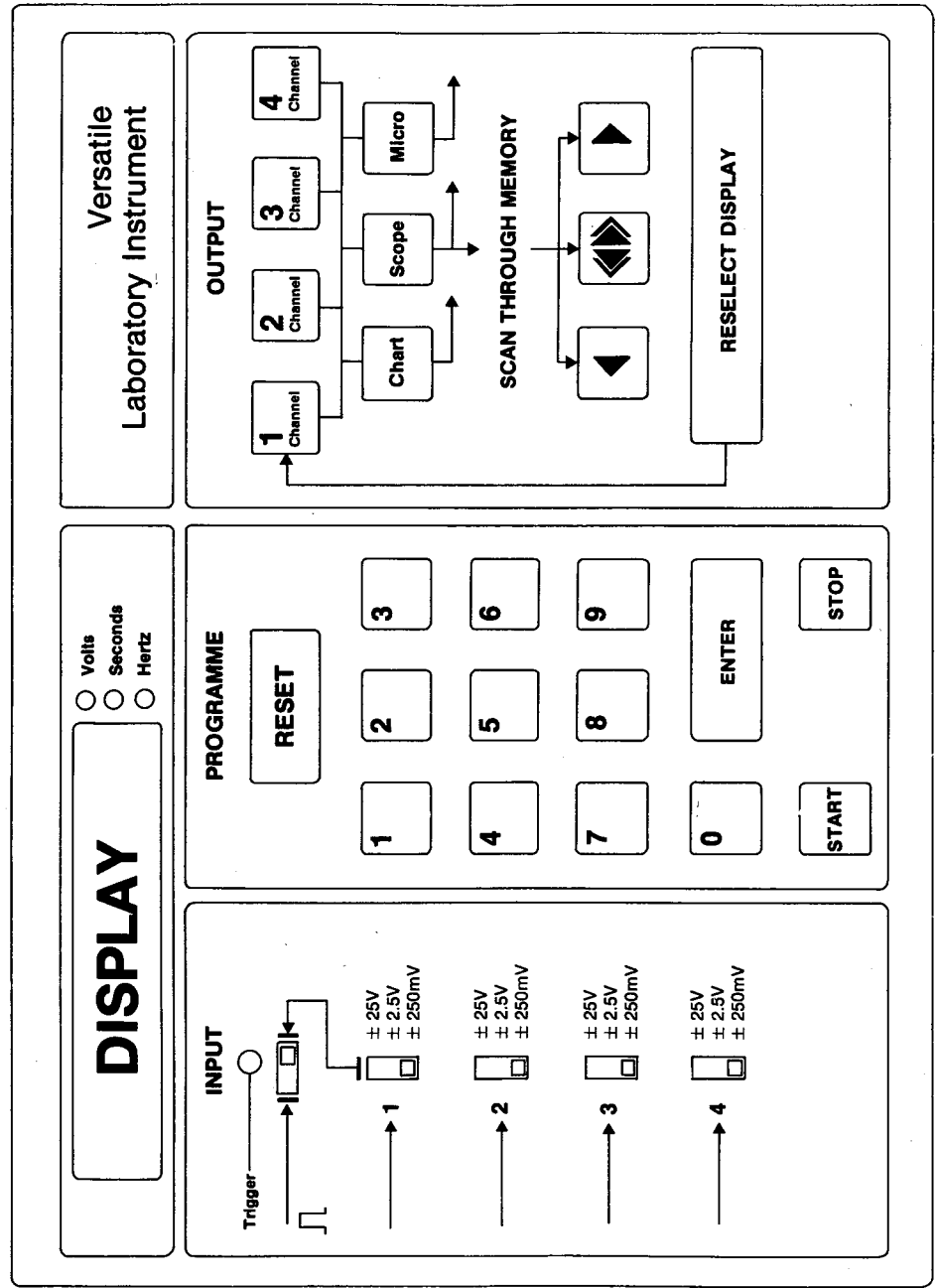
Right side



Analogue Output

Sync Output

Digital Socket

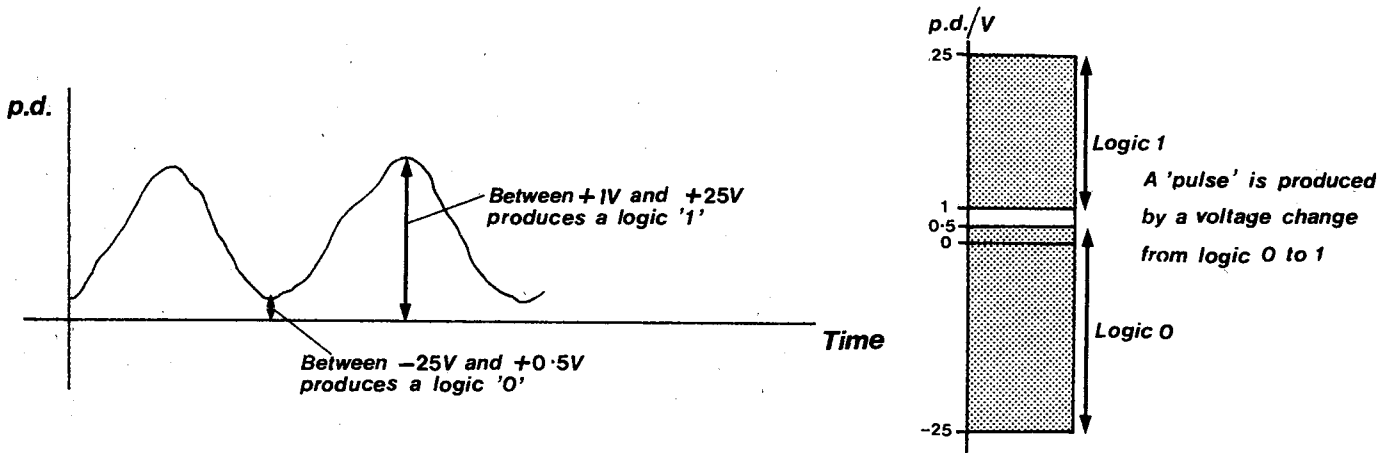


2 PULSE INPUT

In some applications, data, which comes in the form of pulses or alternating waveforms, must be supplied to the instrument via the pulse input terminals, which are also on the left of the instrument next to the analogue inputs. Examples of such data include pulses from a radioactivity detection apparatus, timing pulses when using VELA as a timer, and pulses which synchronise data logging with the event being monitored.

The pulse input is connected to a pulse shaping circuit (see diagram on page) which changes state, or triggers, when the input exceeds approximately 1.0 V. Thus input pulses or waveforms of any shape can be connected to the pulse input providing the "peak" voltage is greater than 1.0 V and the 'trough' voltage is less than approximately 0.5 V, as shown in the diagram below. In other words, the pulse shaping circuit introduces hysteresis so that 'clean', unambiguous pulse detection occurs even with relatively slowly changing signals which may have a certain amount of noise superimposed on them. An example of this would be the signals from a light gate that is interrupted fairly slowly.

Note that the pulse input does not detect a zero crossing of the signal—merely a change from below approximately +0.5 V to above approximately +1 V (ie suitable for TTL level signals).



The voltage limits are ± 25 V.

The light emitting diode (LED) on the top panel next to the input terminals will be illuminated when the pulse input is high, ie greater than 1.0 V.

The input impedance of this circuit is approximately 1 M ohm.

In some applications it is useful to be able to amplify a small amplitude input waveform (eg from a microphone) before the signal is fed to the pulse shaping circuit. The output from the channel 1 amplifier can be connected to the pulse input by means of the slider switch at the top left hand side of the front panel, underneath the LED. To use this facility, the pulses should be connected to channel 1. The channel 1 amplifier should be switched to a suitable range. The pulse input slider switch should be switched to the right hand side linking it with the channel 1 input.

When using this facility, switching will occur much closer to a zero crossing condition, the switch thresholds now being approximately 100 mV and 50 mV respectively.

3 KEYPAD

This is touch sensitive and occupies most of the top surface of the instrument. It is used for supplying instructions, to the instrument, as described in Operating Instructions, section 1.2.

4 DISPLAY

The upper left hand corner of the top panel contains VELA's 8-digit display. This is used, for example, to display the program number that has been requested and to display values of stored data. There are also 3 light emitting diodes in the display; these are used to indicate the appropriate units that accompany the numbers displayed (volts, seconds or hertz).

5 ANALOGUE OUTPUT

The analogue output socket is used to connect VELA to an oscilloscope or chart recorder. This socket is situated on the right hand side of the instrument.

6 'SYNC' OUTPUT

This socket is on the right hand side of the instrument. It is for connecting to the 'external sync' socket found on most oscilloscopes. Use of this facility gives better trace stability with some oscilloscopes. See Section 1.3, Oscilloscope Instructions, for further details.

This output socket is also used with some programs for providing a voltage pulse for starting an experiment under the control of VELA. Full details are given in the instructions for the relevant programs.

7 26-WAY DIGITAL SOCKET

This is on the right hand side of the instrument. To this socket are connected 16 digital input/output lines, together with 4 control lines (see schematic diagram on page). This socket is used:

- a) for transfer of data to and from a microcomputer.
- b) for monitoring up to eight 2-state sensors simultaneously (using for example the multiple timer program, no 06).
- c) in connection with providing outputs of sequential codes for control applications.

Note that VELA has not got overload protection on these lines. They are designed to accept or give out TTL compatible signals. An add-on buffer board is available, which contains protection circuits as well as 2 mm screw sockets to make connection to the digital lines easier. The use of this board is strongly recommended when connecting VELA to any control set up which uses these lines.

Suitable cables can be supplied to enable VELA to be connected to most popular microcomputers (contact the manufacturers for details).

The pin connections to this socket are as follows:

1	Earth	14	PB0
2	Earth	15	PA7
3	+5 V	16	PA6
4	Earth	17	PA5
5	Control input/output (CB2)	18	PA4
6	Control input (CB1)	19	PA3
7	PB7	20	PA2
8	PB6	21	PA1
9	PB5	22	Control input/output (CA2)
10	PB4	23	PA0
11	PB3	24	Control input (CA1)
12	PB2	25	Earth
13	PB1	26	Control input (CA1) (ADDRESS \$C002)

8 POWER SUPPLY

The power supply socket is at the rear of the instrument. A mains (240 V) power supply is included. VELA needs an 8 to 12 V dc or ac power supply. It draws a maximum current of 0.5 ampere.

VELA can be used with an 8 to 12 V battery outside the laboratory. The size of the battery depends, of course, on the length of time for which VELA will be operated; for example, a 6 hour run requires a battery capacity of 3 ampere-hours - easily provided by relatively small rechargeable cells. For longer time periods, lightweight plastic motorcycle batteries are often satisfactory.

Where necessary, the current can be reduced further to approximately 0.3 A by replacing the PIA integrated circuits with lower power CMOS varieties. (Contact the manufacturers for details.)

9 BATTERY BACK UP OF MEMORY

VELA is equipped with an on board battery to provide data retention on power down. Data memory is provided by low standby power CMOS integrated circuits.

If VELA has not been used for a considerable period of time then it should be left connected to a power supply for several days to ensure that the pcb battery is adequately recharged before use in the field.

Data that is stored in memory after power down can be retrieved when power is reapplied by making use of program 15 and transferring the contents of VELA's memory direct to a microcomputer. Thus VELA can gather data in the field and later transfer it to a microcomputer for further analysis.

An increase in data retention time can be obtained by using 6116 CMOS RAM ICs in place of the existing memory ICs (6116 ICs have even lower standby power requirements).

VELA Laboratory Manual 1.2

OPERATING INSTRUCTIONS

These operating instructions must be read in conjunction with the instructions for the individual programs.

- 1 Connect VELA to a suitable power supply. This should be 8 to 12 V ac or dc. VELA draws a current of 0.5 A. A specially designed mains powered unit is supplied.
- 2 Connect the input sockets (ie the analogue and pulse inputs) on the left hand side of VELA to the equipment, or sensors, as appropriate.
- 3 Connect the output sockets on the right hand side to an oscilloscope, or other equipment, if required.
- 4 The keypad has been arranged as logically as possible. The left hand side is used to give instructions to VELA about which program is required, when to start and stop, etc. The right hand side is used to recover data stored in VELA, for example, after a data logging program.
- 5 Switch on the power. The word 'HELLO' will appear on the display for a few seconds, after which a 'P' will appear on the left hand side of the display. If something else is displayed (eg VELA has already been used for another program), press 'RESET'.
- 6 Type the two-digit number of the program you wish to use on the keypad. Notice that all programs have two digits, so 'leading zeros' must be included for program numbers less than 10. (eg for program number 4, type '04'). The program number you type will appear at the left hand side of the display.
- 7 Many programs then require a 'parameter' to be typed in, for example to define the time between readings of the input voltage. This can be a one, two or three digit number. Type the required parameter on the keypad: this parameter will appear at the right hand side of the display as it is typed. Parameter details can be found in the particular program description in Chapter 2.
- 8 Check that the display is correct. If it is, press 'ENTER'; if not press 'RESET' and start again. Note that if the program requested does not exist in any of the ROMs in VELA, the instrument will probably 'crash'. If this happens, press 'RESET'; if a 'P' does not appear on the display, switch off the power and start again.
- 9 Those programs concerned with data logging and timing require a 'start' instruction. This can be provided by pressing 'START', or in many cases by providing a pulse to the pulse input socket. This is explained more fully in the appropriate instructions for the individual programs.
- 10 Most programs can be stopped by pressing 'STOP'.

FOR DATA LOGGING PROGRAMS

The right hand side of the keypad is used mainly to recover data stored during a data logging program.

- 11 Data logging can be finished by pressing 'STOP' (except on program 01). Data logging will stop automatically when the VELA memory is full. The fact that data logging has finished is indicated by a flashing '0-P' on the display.
- 12 After logging is complete, press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' according to which channel was used to log the data. The chosen channel number will appear on the left hand side of VELA's display. If ANY other key (except 'RESET') is pressed, VELA will default to channel 1.
- 13 Press 'SCOPE', 'CHART' or 'MICRO' according to whether the data is to be read out on an oscilloscope, a chart recorder or transferred to a microcomputer. It is necessary to correctly set up the relevant piece of equipment to receive the data before pressing one of these keys.
- 14 Data is sent to an oscilloscope repetitively; while data is being sent to an oscilloscope, the chosen channel number is shown on the left of the VELA display, and the value of the first item of data logged on that channel appears on the right of the display. To stop data output to an oscilloscope press 'RESELECT DISPLAY'; a flashing '0-P' will appear on the display; return to instruction 12.

For Programs 01 and 03 only (medium and slow speed transient recorders). If channel 1 is selected, only data stored in that channel is sent to the oscilloscope. If channel 2, 3 or 4 is selected, data stored in the selected channel is sent alternately with data from channel 1. If the oscilloscope is correctly adjusted with a timebase speed of 2 milliseconds/div or greater and an appropriate trigger level setting, the oscilloscope will behave as a dual beam oscilloscope so that data stored in channel 1 can be compared with data stored in any other channel.

- 15 Data is sent to a chart recorder or microcomputer only once; after data transfer is complete, the display will show a flashing '0-P'; return to instruction 12.

16 Data can be shown one item at a time on VELA's display as follows:

- a) Choose the channel number as in 12 above. The number of the selected channel will be shown on the left of the display.
- b) Press 'SCOPE' as in 13 above, even if there is no oscilloscope connected. The chosen channel number will appear on the left of the display, a '1' (for 'first item') will appear in the middle of the display, and the value of the first item of data logged on the chosen channel will appear on the right of the display as described in 14 above.
- c) Press '>'; the chosen channel number will flash momentarily on the left of the display, the 'item number' (2) will appear in the middle of the display, and the second item of data will be shown on the right. Press '>' again and the third item of data will be shown, and so on.
- d) If the '<<>>' key is pressed at the same time as the '>' key, VELA will move forward by 16 items of data; this can be repeated by further simultaneous pressing of the 'FAST' and 'FWD' keys.
- e) To move backwards through the data, use the '<' key instead of the '>' key.
- f) A bright up cursor is displayed on the oscilloscope corresponding to the position of the data currently on VELA's display.

17 To change the data channel, or to change the instrument onto which the data is transferred (eg from oscilloscope to chart recorder), press 'RESELECT DISPLAY' and then start again at instruction 12.

18 IN THE EVENT OF PROBLEMS:

VELA should indicate 'HELLO' when switched on. If this does not occur then please check:

- a) that the power supply being used is capable of delivering 0.5 A at a minimum of 8 V ac or dc.
- b) that the fuse on the rear panel of VELA has not blown. If this needs replacing, a fast blow 1 A fuse should be used.

If VELA fails to operate as expected or does not respond in a predictable manner to instructions typed in from the keypad it is suggested that you check the following:

- a) Look at the waveform of the power supply to VELA with an oscilloscope to check that it is satisfactory. Some power supplies incorporate thyristor switching and are unsatisfactory as the very brief switching transients can interfere with microprocessor circuitry.
- b) Check that transients on the mains (easily caused by plugging or unplugging items of equipment into the mains near the VELA power supply) are not causing the programs in VELA to 'crash'.

VELA, like most other microprocessor based pieces of equipment, is sensitive to spikes on the mains and whilst this is unlikely to cause any permanent damage, it will lead to apparant operating malfunctions. If this is the case, turn off the power supply to VELA, power up again, re-enter the program and proceed as before.

VELA Laboratory Manual 1.3

OSCILLOSCOPE INSTRUCTIONS

USING AN OSCILLOSCOPE TO DISPLAY THE DATA

With the data logging programs it is possible to connect an oscilloscope to the analogue output on VELA to provide a means of displaying the captured data. The data is often available on the analogue output line as it is read from the experiment, so that an oscilloscope can build up a picture of the data as it is logged. This occurs, for example, with program 03. Otherwise the data is available on the analogue output line after all the logging is complete.

The following notes are to help you obtain a steady, clear trace on your oscilloscope as quickly as possible. It is assumed that you have a basic knowledge of how to operate the oscilloscope you are using.

CONNECTIONS TO OSCILLOSCOPE:

VELA is provided with an analogue output socket on the right hand side, for connecting to an oscilloscope. If trouble is experienced with picking up mains hum on the oscilloscope, check that the connecting leads are routed well away from any mains cables. If necessary, use a coaxial connecting lead.

Y-SENSITIVITY:

The output from VELA has maximum values of ± 2.5 V. If there are 10 divisions in the y-direction on your oscilloscope screen, (as is typical), then a sensitivity of 0.5 V/division will be found to be suitable for virtually all applications.

TIMEBASE SPEED:

It takes about 0.05 milliseconds to output each item of data to the oscilloscope. The timebase that you use depends on how much data you wish to display on the oscilloscope. For example, the slow speed transient recorder can collect a maximum of 1023 readings per channel, and it will take just over 50 milliseconds to output them all to an oscilloscope. To display all these readings will require a timebase speed of 5 milliseconds/division (assuming the x-axis is divided into 10 divisions).

If fewer readings are required to be displayed then a faster timebase speed can be used, eg a timebase speed of 1 milliseconds/division will display approximately the first 200 readings.

If in doubt (eg you are not sure how many relevant readings you have stored) it is suggested you start with a timebase speed of 5 milliseconds/division, and then adjust it as necessary.

Notice that you have to start reading from the first item of data. You cannot, for example, just display the last 100 items of data.

TRIGGER LEVEL:

This is the key control for a stable oscilloscope trace.

NB Some simple oscilloscopes do not have a trigger level control, in which case this section is irrelevant. However, it may be difficult to obtain a stable trace on such oscilloscopes.

Oscilloscopes have an electronic arrangement to make the trace on the screen start when the input voltage at the Y-input reaches a preset level. This is done so that an oscilloscope can always start its trace at the same point on an incoming signal, thus ensuring a stable trace. The trigger control can usually be set to 'automatic', in which case the trace will start when the input voltage is zero (eg midway between the positive and negative peaks of an ac waveform).

For use with VELA, the oscilloscope needs to start its trace at the start of the data (which will not usually be zero!). So that the oscilloscope 'knows' where the start of the data is, VELA gives out a short +2.5 V pulse just before it starts sending out the data. If the trigger level control is set to 2.5 V, then the oscilloscope trace will start as soon as that pulse arrives, and hence you will have a stable trace.

In practice the trigger level control is not calibrated, so you have to find the right setting of the control by trial and error. The important thing is that the control should NOT be on its 'automatic' setting; you must set the trigger level yourself.

VELA works well with a wide variety of oscilloscopes. However, if you are unable to obtain a stable trace on your oscilloscope, this could well be the result of a malfunction of your oscilloscope rather than a fault on VELA. The triggering facility on many old oscilloscopes is particularly poor.

EXTERNAL SYNC:

Even with the above internal trigger control working properly, it is still sometimes difficult to obtain a stable trace. This particularly occurs if the output signal to the oscilloscope rises to near +2.5 V, when the oscilloscope can become confused between the output signal and the trigger pulse.

To overcome this problem, many oscilloscopes are provided with an 'external sync' socket (sometimes labelled 'External Trigger'). The oscilloscope trace will trigger when a pulse arrives at this socket, provided the appropriate control on the oscilloscope has been switched to 'external sync'.

There is an 'external sync' socket on the right hand side of VELA. A pulse is given out from this socket at the same time as the trigger pulse on the output signal. To use this facility, connect a lead from the 'external sync' socket on VELA to the 'external sync' socket on the oscilloscope, and switch the appropriate sync control on the oscilloscope to 'external'.

If you still have problems with triggering you could try reducing the level of the sync signal coming from VELA with a simple two resistor potential divider network and feeding this reduced signal into the external trigger socket of your oscilloscope.

VELA Laboratory Manual 1.4

CHART RECORDER INSTRUCTIONS

Output of data to a chart recorder

With most of the data logging programs it is possible to connect a chart recorder to VELA to provide a 'hard copy' of the data stored in VELA. The chart recorder should be connected to the analogue output on the right hand side of VELA (the same output that is used for an oscilloscope).

Y-SENSITIVITY:

The maximum output range from VELA is ± 2.5 V. The y-sensitivity of the chart recorder should be set so that full scale deflection is obtained with a voltage greater or equal to ± 2.5 V. Notice that the chart recorder pen must be set to the middle of the paper if the chart recorder is to respond to negative values of voltage.

TIMEBASE SPEED:

Data is transferred to the chart recorder at the rate of 1023 items in approximately 5 minutes. A timebase speed of 10 cm/minute will be found suitable in nearly all cases. The time axis can be calibrated if the rate at which data was originally collected is known.

PROCEDURE:

Connect the chart recorder to VELA and switch it on. Data transfer to the chart recorder is started by selecting a data channel and then pressing 'CHART' on the right hand side of the keypad; see the individual program instructions for further details. Switch on the chart recorder motor **BEFORE** pressing 'CHART'.

VELA sends data to the chart recorder in the reverse order to that in which it was collected, ie last item first, so that the resulting graph is the 'right way round'. After it has sent all the data, VELA will draw a y-axis on the chart. Disconnect the chart recorder after this has occurred, then press 'RESELECT DISPLAY' on the VELA keypad.

NOTE

It takes about 5 minutes to output all the data stored in one channel to a chart recorder. This slow speed enables the majority of chart recorders found in laboratories to respond to the fine detail in the captured waveforms.

VELA Laboratory Manual 1.5

SUMMARY OF AVAILABLE PROGRAMS

Program Number	Parameter	
00	Four channel digital voltmeter	1 to 4 (channel number)
01	Fast transient recorder (single channel)	0 to 999 (x50 microseconds)
02	Analogue (transient) recorder	1 to 999 (milliseconds)
03	Analogue (transient) recorder, slow	1 to 999 (seconds)
04	Frequency meter	
05	Event timer	1 to 4 (pulse type)
06	Multichannel timer	
07	Pulse counter	1 to 999 (seconds)
08	Statistics of interpulse times	1 to 999 (x10 milliseconds)
09	Statistics of random events	1 to 999 (seconds)
10	Versatile waveform generator	0 to 999 (milliseconds)
11	Control sequence generator	1 to 999 (seconds)
12	Ramp generator	
15	Transfer of data, from VELA to microcomputer	
16	User program creation	

FOUR CHANNEL DIGITAL VOLTMETER

Description: This program measures the voltages at the four analogue inputs and shows the value of one of these voltages on the display. Not only can this program enable the logger to be used as a straightforward voltmeter, but, with suitable sensors, it can be used for a wide variety of other measurements, eg temperature, pH, etc.

Program number: 00

Input: Any dc voltage in range +/-25 V to each of the four analogue inputs.

To use this program:

- 1 Connect the experiment, sensors, etc to the analogue inputs as appropriate;
- 2 select the appropriate input voltage range using the three position slider switches;
- 3 press 'RESET';
- 4 press '00' to select this program;
- 5 press 'ENTER';
- 6 the right hand side of the display will now show the input voltage (in volts) of channel 1. The display is updated every half second.
- 7 To change the channel which is being read, press 'CH1', 'CH 2', 'CH 3' or 'CH 4' as appropriate. The left hand side of the display shows the channel which is being monitored.
- 8 If the input is too high for the range selected, the display flashed 'HI'. If it is too low it flashes 'LO'.

VELA Laboratory Manual 2.1

FAST TRANSIENT RECORDER

Description:	This program records the voltage at the 'channel 1' analogue input as a function of time. The sample rate can be 34 microseconds, or multiples of 50 microseconds up to 999 x 50 microseconds.
Program number:	01
Parameters:	0 to 999. This defines the time. A parameter of 0 will give 34 microseconds between readings. A parameter between 1 and 999 gives 50 microseconds multiplied by that parameter. For example, a parameter of 1 instructs VELA to take readings every 50 microseconds; a parameter of 2 instructs VELA to take readings every 100 microseconds; and so on.
Input:	To channel 1. The input must be in the range +/-25 V. A pulse might also be required on the pulse input to start data logging. (See below).
Maximum data: To use this program:	4092 readings. 1 Make appropriate connections to the channel 1 input; 2 select the appropriate input range using slider switch (+/-25 V, +/-2.5 V or +/-250 mV); 3 press 'RESET'; 4 press '01' to select this program; 5 use the keypad to type in the parameter, ie to define the time between readings as explained above; 6 press 'ENTER'; the parameter will disappear from the display; 7 to actually start recording data, EITHER a) press 'START' OR b) apply a positive pulse (greater than 1 V) to the pulse input. This enables the data collection to be synchronised with the event being monitored. The display will go blank until logging is complete. When 'START' is pressed, the 'sync' output on the right of VELA goes from low to high (about 4 V), and stays high for the duration of the data logging. This high output can be used to start an experiment running, and provides an alternative means of synchronising the data logging with the experiment. To stop logging. Logging will stop automatically after 4096 items of data have been recorded. The 'STOP' keypad will have no effect in this program.
Logging finished:	The centre of the display shows a flashing 'O-P' when data logging is finished.
Output:	The output instructions are given to VELA using the right hand half of the keypad. The data is stored in memory in four blocks of 1023 readings. Readings 1 to 1023 are in block 1, 1025 to 2047 are in block 2, 2049 to 3071 are in block 3, 3073 to 4096 are in block 4. (Readings 1024, 1048 and 3072 do not exist!) NOTE: The last 7 bytes of block 4 do not contain data but program parameters.

In any of the output methods described below, only ONE block of data can be handled at a time.

1 On an oscilloscope

- a) Connect an oscilloscope to the output socket on the right hand side of VELA;
- b) press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' to select the block of data which is to be displayed on the oscilloscope. The display will show the chosen block number on the left;
- c) press 'SCOPE'; the value of the first item of data in the chosen block will appear on the right;
- d) adjust the oscilloscope as necessary - see section 1.3;
- e) to stop the output to an oscilloscope press 'RESELECT DISPLAY'. '0-P' will appear on the display again. Another data block or display instrument can now be chosen.

2 On a chart recorder

- a) Connect a chart recorder to the output socket on the right of VELA;
- b) adjust the chart recorder to appropriate speed and sensitivity (see section 1.4); switch the chart recorder on;
- c) press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' to select the block of data which is to be transferred to the chart recorder;
- d) press 'CHART'; data will be transferred to the chart recorder.

The display will show which item is being transferred and its value;

- e) when data transfer is finished, switch the chart recorder off. VELA's display will show '0-P'. Another data block or display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' to select the block of data which is to be displayed. The number of the chosen channel will appear on the left of the display.
- b) Press 'SCOPE' (even if there is no oscilloscope connected); the value of the first item in the chosen block will appear on the right of the display, and a '1' (first item) in the middle of the display;
- c) Press ' > '; the channel number will flash momentarily on the left, the second item of data in that channel will be shown on the right, and a '2' ('second item') will appear in the middle. Press ' > ' again and the third item of data will be shown, and so on;
- d) If the '<<>>' key is pressed at the same time as the '>' key, VELA will move forward by 16 items of data; this can be repeated by further simultaneous pressings of the '<<>>' and '>' key;
- e) If an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- f) To move backwards through the data, use the '<' key instead of the '>' key.
- g) When finished, press 'RESELECT DISPLAY'. The VELA display will show '0-P', and another channel of data or output instrument can be chosen.

4 Transferring data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right hand side of VELA;
- b) Load and run the appropriate microcomputer program;
- c) Press 'CH 1', 'CH 2', etc according to which block of data is to be transferred (see above);
- d) Press 'MICRO';
- e) when data transfer is complete, the VELA display will show '0-P' and a new data block or output instrument can be chosen.

VELA Laboratory Manual 2.2

ANALOGUE (TRANSIENT) RECORDER

Description:	This program records the voltage at all four input channels simultaneously as a function of time. The time between readings is defined by a parameter typed in by the user.
Program number:	02
Parameter:	1 to 999. This defines the time in milliseconds between each reading of the input.
Input:	On any combination of the four channels. The input to each channel must be in the range +/-25 V.
Maximum data:	1023 readings per channel.
To use this program:	1 Make appropriate connections to the inputs of VELA; 2 select the appropriate input voltage range to each channel using the slider switches; 3 press 'RESET' 4 press '02' to select this program; 5 using the keypad, type in the time (in milliseconds) between readings (the 'parameter'); 6 press 'ENTER'; the 'parameter' disappears from the display; 7 to actually start recording data, EITHER a) press 'START', OR: b) apply a positive pulse (greater than 1 V) to the pulse input. This enables logging to be synchronised with the event being monitored. 8 to show that logging is taking place the 'seconds' light on the display will flash on and off. The rest of the display will be blank. When 'START' is pressed, the 'sync' output on the right hand side of VELA goes from low to high (about 4 volts), and stays high for the duration of the data logging. This high output can be used to start an experiment running, and provides an alternative means of synchronising the data logging with the experiment being monitored.
To stop logging data:	press 'STOP'. (Logging will stop automatically after 1023 items of data per channel have been recorded.)
Logging finished:	This is indicated by '0-P' on the display.
Output:	the output instructions are given to VELA using the right half of the keypad.

1 On an oscilloscope

- a) Connect an oscilloscope to the output socket on the right hand side of VELA;
- b) press 'CH 1', to display the channel 1 data, 'CH 2' to display the channel 2 data, and so on; the display will show the chosen block number on the left;
- c) press 'SCOPE'; data stored in channel 1 will be displayed on the oscilloscope alternately with data stored in the chosen channel, thus giving a "dual beam" facility enabling the channel 1 data to be compared with data on any other channel. The oscilloscope timebase speed must be at least 2 milliseconds per division for this to work properly and the trigger level set to an appropriate position. If channel 1 is chosen, then only the data in channel 1 is sent to the oscilloscope;
- d) adjust the oscilloscope as necessary - see section 1.3;
- e) to stop output to an oscilloscope press 'RESELECT DISPLAY'. '0-P' will appear on the display again. Another data block or display instrument can now be chosen.
- f) while data is being sent to the oscilloscope, the right hand side of the VELA display shows the value of the first item of data logged on the chosen channel, ready for stepping through the data one item at a time (see below).

2 On a chart recorder

- a) Connect a chart recorder to the output socket on the right of the instrument;
- b) Adjust the chart recorder to the appropriate speed and sensitivity (see section 1.4); switch the chart recorder on;
- c) press 'CH 1' to print out the data from channel 1, 'CH 2' to print out the data from channel 2, and so on;
- d) Press 'CHART'; data will be transferred to the chart recorder. The display will show which item is being transferred and its value;
- e) When data transfer is finished, switch the chart recorder off. The VELA display will show '0-P'. Another data block or display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'RESELECT DISPLAY';
- b) Press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' to select the block of data which is to be displayed. The number of the chosen channel will appear on the left of the display.
- c) press 'SCOPE' (even if there is no oscilloscope connected); the chosen channel number will remain on the left of the display and the value of the first item in that channel will appear on the right of the display, and a '1' (first item) in the middle of the display;
- d) press ' > '; the channel number will flash momentarily on the left, the second item of data in that channel will be shown on the right, and a '2' ('second item') will appear in the middle. Press ' > ' again and the third item of data will be shown, and so on;
- e) If the '<<>>' key is pressed at the same time as the ' > ' key, VELA will move forward by 16 items of data; this can be repeated by further simultaneous presses of the '<<>>' and ' > ' key;
- f) if an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- g) to move backwards through the data, use the ' < ' key instead of the ' > ' key.
- h) when finished, press 'RESELECT DISPLAY'. The VELA display will show '0-P', and another channel of data or output instrument can be chosen.

4 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right of VELA;
- b) load and run the appropriate microcomputer program;
- c) press 'CH 1', 'CH 2', etc according to which block of data is to be transferred (see above);
- d) press 'MICRO';
- e) when data transfer is complete, the VELA display will show '0-P' and a new data block or output instrument can be chosen.

VELA Laboratory Manual 2.3

ANALOGUE (TRANSIENT) RECORDER (SLOW)

Description:	This program functions in the same way as program 02 (section 2.2.1) and records the voltage at all four input channels simultaneously as a function of time. The time between readings is defined by a parameter typed in by the user, and is in the range 1 to 999 s.
Program number:	03
Parameters:	1 to 999. This defines the time in seconds between each reading of the input.
Input:	To any combination of the four channels. The input to each channel must be in the range +/-25 V.
Maximum data:	1023 readings per channel.
To use this program:	1 Make appropriate connections to the inputs of VELA; 2 select the appropriate input range to each channel
using the slider switches;	3 press 'RESET'; 4 press '03' to select the program number; 5 using the keypad, type in the time (in seconds) between readings (the 'parameter'); 6 press 'ENTER'; the parameter disappears from the display; 7 to actually start recording data, EITHER a) press 'START' OR: b) apply a positive pulse to the pulse input. This enables logging to be synchronised with the event being monitored. When 'START' is pressed, the 'sync' output on the right hand side of VELA goes from low to high (about 4 volts), and stays high for the duration of the data logging. This high output can be used to start an experiment running, and provides an alternative means of synchronising the data logging with the event being monitored.
To stop logging data:	8 When data logging starts, an oscilloscope connected to the analogue output display a constantly updated graph of the value of the channel 1 input against time. Press 'CH 2' to display the data on channel 2, 'CH 3' to display the data on channel 3, etc. The VELA display shows the chosen channel number, the number of items of data that have been logged on that channel and the value of the last item logged. press 'STOP'. (Logging will stop automatically after 1023 items of data per channel have been recorder.)
Logging finished:	This is indicated by 'O-P' on the display.
Output:	The output instructions are given to VELA using the right hand half of the keypad.

1 On an oscilloscope

As explained on the previous page, a constantly updated oscilloscope trace is obtained with this program while data is being logged. When logging is finished, the oscilloscope display will turn off, and the following instructions must be used to obtain another trace.

- a) Connect an oscilloscope to the output socket on the right of the instrument;
- b) press 'CH 1', to display the channel 1 data, 'CH 2' to display the channel 2 data, and so on;
- c) press 'SCOPE'; data stored in channel 1 will be displayed on the oscilloscope alternately with data stored in the chosen channel, thus giving a dual beam facility enabling the channel 1 data to be compared with data in any other channel. The oscilloscope timebase speed must be at least 2 milliseconds per division for this to work properly.
If channel 1 is chosen, then only the data in channel 1 is sent to the oscilloscope;
- d) adjust the oscilloscope as necessary - see section 1.3;
- e) to stop the output to an oscilloscope press 'RESELECT DISPLAY'. The VELA display will show 'O-P'. Another data block or display instrument can now be chosen.
- f) while data is being sent to the oscilloscope, the right hand side of the VELA display shows the value of the first item of data logged on the chosen channel, ready for stepping through the data one item at a time (see below).

2 On a chart recorder

- a) Connect a chart recorder to the output socket on the right hand side of VELA.
- b) Adjust the chart recorder to appropriate speed and sensitivity (see section 1.4); switch the chart recorder on;
- c) Press 'CH 1' to print out the channel 1 data, 'CH 2' to print out the channel 2 data, and so on;
- d) Press 'CHART'; data will be read to the chart recorder. The VELA display will show which item is being read, together with its value;
- e) When data transfer is finished, disconnect the chart recorder. The VELA display will show 'O-P'. Another channel or display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'CH 1', 'CH 2', 'CH 3' or 'CH 4' to select which data channel is to be displayed. The chosen channel number will appear on the left of the display.
- b) press 'SCOPE' (even if there is no oscilloscope connected); the chosen channel number will remain on the left of the display and the value of the first item in that channel will appear on the right of the display, and a '1' (first item) in the middle of the display;
- c) press '>'; the channel number will flash momentarily on the left, the second item of data in that channel will be shown on the right, and a '2' ('second item') will appear in the middle. Press '>' again and the third item of data will be shown, and so on;
- d) If the '<<>>' key is pressed at the same time as the '>' key, VELA will move forward by 16 items of data; this can be repeated by further simultaneous pressing of the '<<>>' and '>' key;
- e) if an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- f) to move backwards through the data, use the '<' key instead of the '>' key.
- g) when finished, press 'RESELECT DISPLAY'. The VELA display will show 'O-P', and another channel of data or output instrument can be chosen.

4 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right of VELA;
- b) load and run the appropriate microcomputer program;
- c) press 'CH 1', 'CH 2', etc according to which channel of data is to be transferred (see above);
- d) press 'MICRO';
- e) when data transfer is complete, The VELA display will show 'O-P' and a new data channel or output instrument can be chosen.

VELA Laboratory Manual 2.4

FREQUENCY METER

Description:	This program measures the frequency of pulses, or of a waveform, which can be of any regular shape.
Program number:	04
Parameter:	None
Input:	To pulse input. Input should be in the range ± 25 V. The signal should have a peak amplitude of at least +1 V. Signals of less than +1 V peak amplitude will first need amplifying, by connecting to the channel 1 input, selecting a suitable range with the three position range switch and switching the pulse input to 'internal'.
Frequency range:	1Hz to 20Hz. VELA's display flashes 'HI' if the input frequency is too high to be measured.
To use this program:	1 Make appropriate connections to the VELA pulse input if necessary via the channel 1 amplifier (see above); 2 press 'RESET'; 3 press '04' to select the program number; 4 press 'ENTER'.
Output:	The frequency is displayed, in Hz, on the VELA display. This is updated once every second. NOTE: The display shows the last non-zero count in any previous interval.

VELA Laboratory Manual 2.5

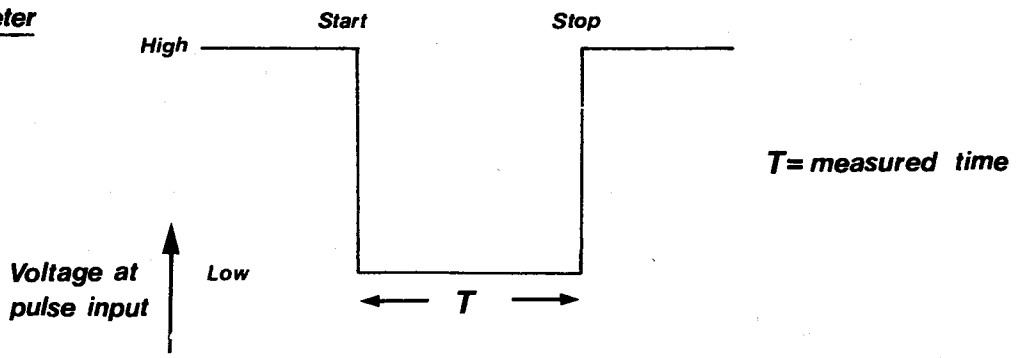
EVENT TIMER / STOPWATCH

Description:	This program records the time between 'start' and 'stop' signals which can be sent either via the pulse input or from the 'START' and 'STOP' keys.
Program number:	05
Parameter:	1, 2, 3 or 4. The default value is 1. This defines the kind of pulse which will start and stop the clock. See next page.
Input:	To the pulse input. The pulse must be in the range ± 25 V and should have a peak amplitude of at least +1 V. Signals of less than +1 V peak amplitude can be amplified by connecting them to the channel 1 input, and selecting a suitable range with the three position range switch. In this case the pulse input switch should be on 'internal', thus connecting the output from channel 1 amplifier to the pulse input. Refer to page for further details concerning pulse amplitudes needed for triggering.
Time range:	1 millisecond to 65 seconds.
To use this program:	<ol style="list-style-type: none">1 Make appropriate connections to the VELA pulse input, if necessary via the channel 1 amplifier (see above);2 Press 'RESET';3 Type '05' to select this program;4 Press a number in the range 1 to 4 to select the appropriate parameter (see below);5 Press 'ENTER';6 Timing will start when the 'START' key is pressed or when a starting pulse is received, and stop when the 'STOP' key is pressed or a stop pulse is received; the 'seconds' light on the display will flash at approximately 2Hz while timing is in progress;7 There is no need to reset the timer for subsequent timings unless a different kind of start or stop pulse is required. There is a delay of 1 second before VELA can start timing again.
Output:	The time is displayed, in seconds, on the VELA display. If the time exceeded 65 seconds, VELA 'times out'; the display shows 'HI'; in this case it is necessary to press 'RESET' and start again.
Start and stop pulses:	The parameter (1 to 4) defines whether the VELA starts or stops timing as the input voltage goes from low to high (a positive going edge), or as the input goes from high to low ('negative going edge'), as in the diagrams below.

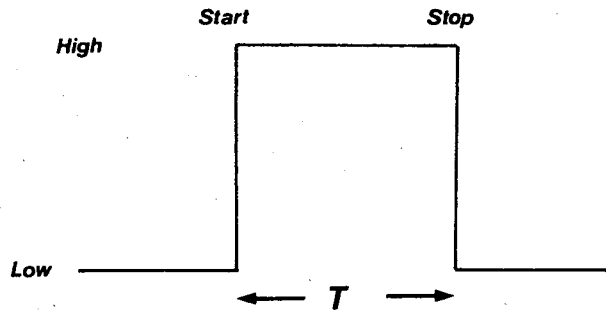
Regardless of the parameter, the 'START' key can be used to start the timing, and the 'STOP' key to stop the timing.

Parameter

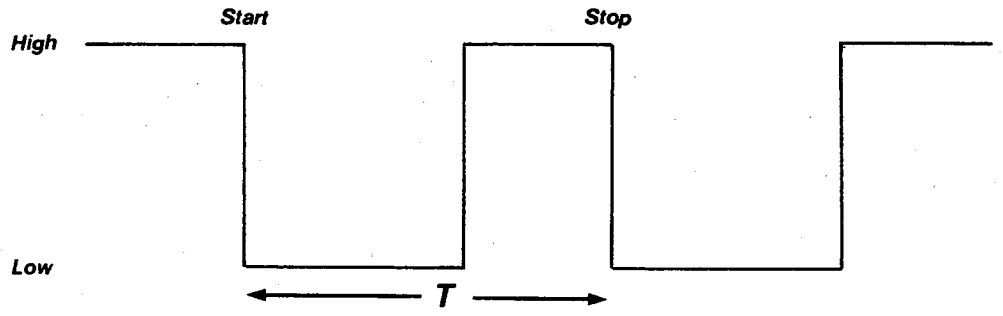
①



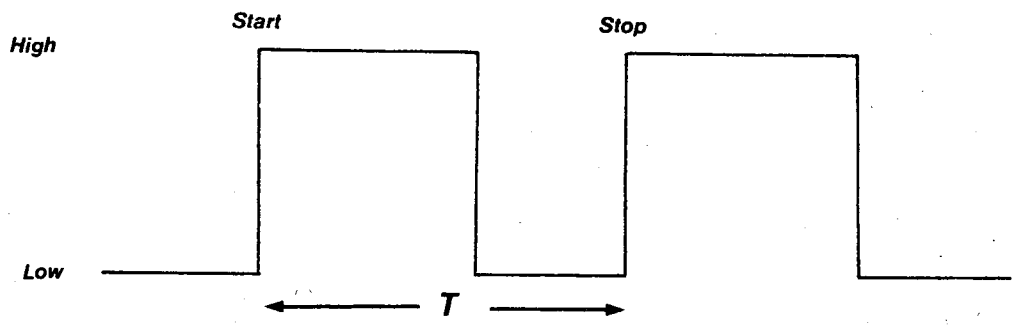
②



③



④



VELA Laboratory Manual 2.6

MULTI-CHANNEL TIMER

- Description:** This program monitors up to 8 sensors and records.
a) The times at which any of the sensors changes state;
b) Which of the 8 sensors changes.
The sensors must give TTL compatible logic level signals, ie in the 'high' state must give an output in the range 3 to 5 V, and in the 'low' state an output in the range 0 to 0.5 V.
- Program number:** 06
- Parameter:** None
- Input:** To 8 digital input lines, (lines PA0 to PA7), one sensor output being connected to each digital input. The input must be a TTL compatible logic signal as described above. Note that the digital input lines are not protected, and the use a buffer board (available separately) is strongly recommended.
- Time range:** 1 millisecond to 65.536 seconds.
- To use this program:**
1 Connect each sensor to a separate digital input line;
2 press 'RESET';
3 type '06' to select this program;
4 press 'ENTER'; the display will show the state of each of the input lines; for example, if each sensor is sending a 'high' signal to the input lines, the display will read 11111111;
5 press 'START' to start timing; the display clears and the seconds light will flash while timing is in progress;
6 to stop timing press 'STOP'; the program recycles from zero after 65.536 seconds.
- Output:**
1 On the VELA display
a) When timing has finished, press '>'. The display will show a series of eight digits, either 1 or 0, which shows the state of the sensors when timing started; the first digit shows the state of line PA7 ('most significant bit') and the last digit the state of line PA0 ('least significant digit').
For example, if the display shows 1111101, then all sensors were giving a 'high' output except sensor number 2 (connected to line PA1) which was giving a 'low' output.
b) Press '>' again. The display will show 'O'; this is the time (in seconds) at which the above 'sensor pattern' occurred, ie at the start
c) Press '>' again. The display will show the next 'sensor pattern' which occurred. eg 1111111, all sensors were giving a high output.
d) Press '>' for a fourth time. The display will show the time, in seconds, at which the sensor outputs changed to this pattern.
e) Pressing '>' further times gives successive sensor patterns and the times at which the sensors changed to that pattern.
f) After displaying the time at which the last change occurred, a further press of ' ' returns the display to the start of the sequence again.
g) Note that '<' does not operate with this program.

2 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital output socket on the right hand side of VELA.
- b) Load and run the appropriate microcomputer program.
- c) Now refer to program 15 - Transfer of data from VELA to a microcomputer.
- d) the first byte of data is the decimal equivalent of the binary number which represents the state of the sensors (eg a number 3 represents a sensor pattern 0000011); the next two bytes represent the time at which this sensor pattern occurred.
- e) when data transfer is complete, press 'RESELECT DISPLAY'.

GLOSSOP HIGH SCHOOL

VELA Laboratory Manual 2.7

PULSE COUNTING

Description:	This program is ideally suited to counting pulses which arrive in a random manner, for example pulses from radioactivity detecting equipment. It is better to use the 'frequency' program to count pulses which arrive at regular intervals, ie have a fixed frequency.
Program number:	07
Parameter:	1 to 999. This defines the sampling interval in seconds. For example, a parameter of 10 will instruct the logger to record the number of pulses arriving in each successive 10 second interval.
Input:	To the pulse input. The input should be in the range +/-25 V. The signal should have a peak amplitude of at least +1 V. Signals of less than +1 V peak amplitude will need amplifying. This can be done by connecting the signal to the channel 1 input, and selecting a suitable range with the three position range switch. The pulse input switch should be on 'internal', which connects the output from the channel 1 amplifier to the pulse input.
Maximum data:	255 readings. The count should not exceed 255 in any one sampling period.
To use this program:	<ol style="list-style-type: none">1 Make appropriate connections to the VELA pulse input if necessary via the channel 1 amplifier (see above);2 press 'RESET';3 type '07' to select this program;4 use the keypad to type in the parameter, ie the time, in seconds, of the sampling interval (see above);5 press 'ENTER'; the parameter will disappear from the display;6 when ready to start recording, press 'START';7 the sample number will appear on the display while data logging is in progress. An oscilloscope connected to the output will display a constantly updated graph of count rate against time. (See next page.)
To stop logging data:	Press 'STOP'. The display will show '0-P'.
Output:	The output instructions are given to VELA using the right hand half of the keypad.

1 On an oscilloscope

An oscilloscope connected to the output displays a graph of 'counts per unit time' against 'time', where the 'unit time' is the time interval defined by the 'parameter'. This occurs automatically while data logging is in progress, providing a constant up-to-date picture of the results.

To obtain this graph after logging is completed, press 'CH1' then 'SCOPE'. If 'CH3' or 'CH4' is pressed the display will show the total number of counts received during the counting period.

To stop the output of the oscilloscope, press 'RESELECT DISPLAY'. The VELA display will show '0-P'. Another display instrument can now be chosen.

2 On a chart recorder

- a) Connect a chart recorder to the output socket on the right hand side of the VELA;
- b) Adjust the chart recorder to the appropriate speed and sensitivity (see section 1.4);
- c) Press 'CH 1';
- d) Press 'CHART'; data will now be read to the chart recorder. The VELA display will show which item is being transferred, together with its value;
- e) when data transfer is finished, (after about 5 minutes), disconnect the chart recorder. The VELA display will show '0-P'. Another display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'CH 1';
- b) Press 'SCOPE' (even if there is no oscilloscope connected); a '1' will appear on the left of the display (meaning 'first reading') and the value of the first reading logged will appear on the right of the display.
- c) press ' > '; the second item of data will be shown on the VELA display. Press ' > ' again and the third item of data will be shown, and so on;
- d) If the ' <<>> ' key is pressed at the same time as the ' > ' key, VELA will move forwards by 16 items of data; this can be repeated by further simultaneous pressing of the ' <<>> ' and ' > ' key;
- e) If an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- f) To move backwards through the data, use the ' < ' key instead of the ' > ' key.
- g) When finished, press 'RESELECT DISPLAY'. The VELA display will show '0-P', and another display instrument can be chosen.

4 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right hand side of VELA;
- b) Load and run the appropriate microcomputer program;
- c) press 'CH 1';
- d) press 'MICRO';
- e) When data transfer is complete, the VELA display will show '0-P' and a new output instrument can be chosen.

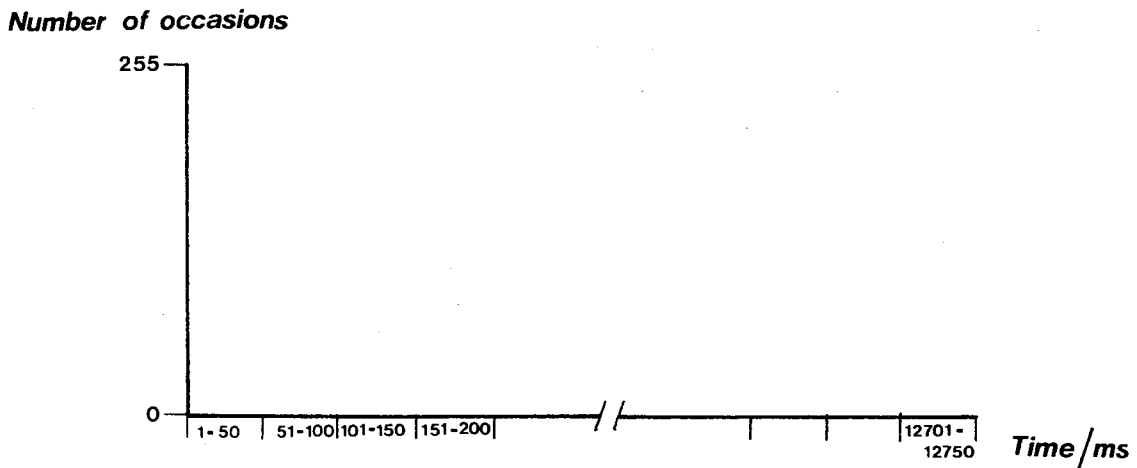
STATISTICS OF INTERPULSE TIMES

Description: This program measures and records the times between the arrival of pulses. The output to the oscilloscope is in the form of a distribution graph with 'number of occasions' plotted up the y-axis against 'time between pulses' plotted along the x-axis. The x-axis is divided into 255 divisions. Each division on the x-axis covers a range of time, eg 1 to 10 ms, 11 to 20 ms, 21 to 30 ms, and so on. The actual range is defined by a parameter typed in by the user. The scale on the y-axis is from 0 to 255. Counting automatically stops when any one 'number of occasions' reaches 255.

The program is ideally suited to examining the distribution of interpulse times when the pulses arrive at random (eg from experiments involving radioactivity).

Program number: 08

Parameter: 1 to 999. This defines the time range, in tens of milliseconds, of each division on the x-axis of the distribution graph. For example, a parameter of 5 sets up the axes of the distribution graph as illustrated below.



Input: To the pulse input The input should be in the range +/-25 V. The signal should have a peak amplitude of at least +1 V. Signals of less than +1 V peak amplitude will need amplifying. This can be done by connecting the signal to the channel 1 input, and selecting a suitable range with the three position range switch. The pulse input switch should be on 'internal', which connects the output from the channel 1 amplifier to the pulse input.

Maximum data: This is limited only by the fact that logging stops when the maximum height of the graph is 255 occasions.

To use this programme:

- 1 Make appropriate connections to the VELA pulse input, if necessary via the channel 1 amplifier (see 'input' on previous page);
- 2 Press 'RESET';
- 3 Type '08' to select this program;
- 4 Using the keypad, type the parameter, ie the time range, in tens of milliseconds, represented by each point on the x-axis of the distribution graph;
- 5 Press 'ENTER'; the parameter disappears from the display;
- 6 When ready to start recording, press 'START';
- 7 The total number of pulses counted will appear on the right hand side of the display while data logging is in progress.

An oscilloscope connected to the output will display a constantly updated graph of the distribution of the interpulse times as described on the previous page.

To stop logging data:

Press 'STOP'. The total number of pulses will continue to be displayed. Logging will stop automatically when the maximum height of the distribution graph reaches 255 counts. The program will also stop automatically if the time between arrival of pulses is greater than 255 multiplied by the parameter number in tens of milliseconds; for example if the parameter was 1 then the program would stop if the interpulse time exceeded 2550 milliseconds.

Output:

The output instructions are given to VELA using the right half of the keypad.

1 On an oscilloscope

An oscilloscope connected to the output displays a graph of "number of occasions" against "interpulse time". This occurs automatically while data logging is in progress, providing a constant up-to-date picture of the results.

To obtain this graph after logging is complete, press 'CH1' then 'SCOPE'. If 'CH2', 'CH3' or 'CH4' is pressed the total number of counts logged is shown on the display.

To stop output of the oscilloscope, press 'RESELECT DISPLAY'. The VELA display will show '0-P'. Another display instrument can now be chosen.

2 On a chart recorder

- a) connect a chart recorder to the output socket on the right hand side of the instrument;
- b) adjust the chart recorder to the appropriate speed and sensitivity (see section 1.4);
- c) press 'CH 1';
- d) press 'CHART'; data will now be read to the chart recorder. The VELA display will show which item is being transferred, together with its value;
- e) when data transfer is finished, (after about 5 minutes), disconnect the chart recorder. The VELA display will show '0-P'. Another channel or display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'CH 1';
- b) Press 'SCOPE' (even if there is no oscilloscope connected); a '1' will appear on the left of the display (meaning 'first reading') and the value of the first reading logged will appear on the right of the display.
- c) press ' > '; the second item of data will be shown on the VELA display. Press ' > ' again and the third item of data will be shown, and so on;
- d) If the ' <<>> ' key is pressed at the same time as the ' > ' key, VELA will move forwards by 16 items of data; this can be repeated by further simultaneous pressing of the ' <<>> ' and ' > ' key;
- e) If an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- f) To move backwards through the data, use the ' < ' key instead of the ' > ' key.
- g) When finished, press 'RESELECT DISPLAY'. The VELA display will show '0-P', and another output instrument can be chosen.

4 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right hand side of VELA;
- b) Load and run the appropriate microcomputer program;
- c) press 'CH 1';
- d) press 'MICRO';
- e) When data transfer is complete, The VELA display will show '0-P' and a new output instrument can be chosen.

STATISTICS OF RANDOM EVENTS

Description:	This program records the distribution of pulse rates. The output to the oscilloscope is in the form of a distribution graph, with 'number of occasions' plotted up the y-axis against 'counts per specified sampling time' along the x-axis. The scales of both axes are from 0 to 255. Counting automatically stops as soon as any one 'number of occasions' reaches 255. The program is ideally suited to random events, such as radioactive decay rates, where large quantities of data are required before any conclusion can be drawn.
Program number:	09
Parameter:	1 to 999. This defines the sampling interval in seconds. For example, a parameter of 5 will instruct the logger to record the number of pulses arriving every successive 5 seconds.
Input:	To pulse input. The input should be in the range +/-25 V. The signal should have a peak amplitude of at least +1V. Signals of less than +1V peak amplitude will need amplifying. This can be done by connecting the signal to the channel 1 input and selecting a suitable range with the three position range switch. The pulse input switch should be on 'internal', which connects the output from the channel 1 amplifier to the pulse input.
Maximum data:	The count should not exceed 255 in any one sampling time.
To use this program:	<ol style="list-style-type: none">1 Make appropriate connections to the VELA pulse input, if necessary via the channel 1 amplifier (see above);2 Press 'RESET';3 Type '09' to select the program;4 Use the keypad to type in the parameter, ie the time, in seconds, of the sampling interval (see above);5 Press 'ENTER'; the parameter disappears from the display;6 When ready to start recording, press 'START';7 The sample number will appear on the display while data logging is in progress. An oscilloscope connected to the output will display a constantly updated graph of the distribution of the count rates as described at the top of this page.
To stop logging data:	Press 'STOP'. The total number of counts will then be displayed. Logging will stop automatically when the peak of the distribution graph reaches 255 occasions.
Output:	The output instructions are given to VELA using the right hand half of the keypad.

1 On an oscilloscope

An oscilloscope connected to the output displays a graph of (number of occasions) against (count rate), as described at the top of the previous page. This occurs automatically while data logging is in progress, providing a constant up-to-date picture of the results.

To obtain this graph after logging is complete, press 'CH1' then 'SCOPE'.

To stop the output of the oscilloscope, press 'RESELECT DISPLAY'. The VELA display will show '0-P'. Another display instrument can now be chosen. With this program the choice of display instrument can be varied during the logging of data; after transferring data to a chart recorder or microcomputer, press 'START' to continue collecting data.

The oscilloscope may exhibit slight jitter when the program is running. However, it is very stable after pressing 'STOP'.

2 On a chart recorder

- a) Connect a chart recorder to the output socket on the right hand side of the instrument;
- b) Adjust the chart recorder to the appropriate speed and sensitivity (see section 1.4);
- c) press 'CH 1';
- d) Press 'CHART'; data will now be transferred to the chart recorder; The VELA display will show which item is being transferred, together with its value;
- e) When data transfer is finished, (after about 5 minutes), disconnect the chart recorder. The VELA display will show '0-P'. Another display instrument can now be chosen.

3 One reading at a time on the VELA display

- a) Press 'CH 1';
- b) Press 'SCOPE' (even if there is no oscilloscope connected); a '1' will appear on the left of the display (meaning 'first reading') and the value of the first reading logged will appear on the right of the display.
- c) press ' > '; the second item of data will be shown on the VELA display. Press ' > ' again and the third item of data will be shown, and so on;
- d) If the '<<>>' key is pressed at the same time as the ' > ' key, VELA will move forwards by 16 items of data; this can be repeated by further simultaneous pressings of the '<<>>' and ' > ' key;
- e) If an oscilloscope is connected, a small 'cursor' will move along the oscilloscope trace, marking on the trace which item of data is being displayed;
- f) To move backwards through the data, use the '<' key instead of the '>' key.
- g) When finished, press 'RESELECT DISPLAY'. The VELA display will show '0-P', and another display instrument can be chosen.

4 Transfer of data to a microcomputer

It is necessary to program the microcomputer to receive the data. See the Technical Manual.

- a) Connect the microcomputer to the digital socket on the right of VELA;
- b) Load and run the appropriate microcomputer program;
- c) press 'CH 1';
- d) press 'MICRO';
- e) When data transfer is complete, The VELA display will show '0-P' and a new output instrument can be chosen.

VERSATILE WAVEFORM GENERATOR

Description: Using this program a user can build up a waveform of any shape and duration. The waveform is available in analogue form at the analogue output, and in digital form from the eight digital output lines.

Program number: 10

Parameter: 0 to 999. This defines the time in milliseconds between each code output. A parameter of 0 enables VELA to work 'flat out', with approximately 80 microseconds between codes. If no parameter is typed, VELA will default to 1 ms between codes.

Input: From the keypad; numbers between 0 and 255.

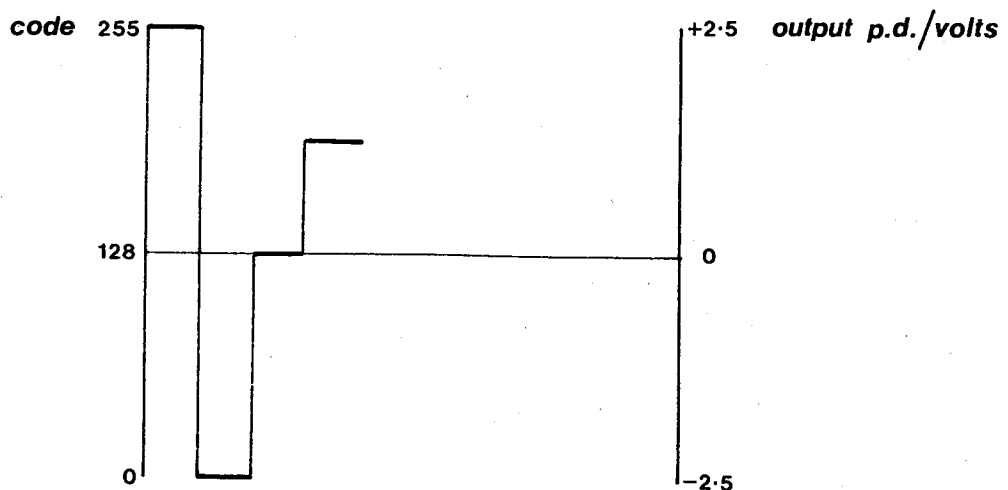
Maximum data: 1024 steps.

To use this program:

- 1 Connect your experiment or oscilloscope to the output socket or digital output as appropriate;
- 2 Press 'RESET';
- 3 Type '10' to select this program;
- 4 Use the number pad to type in the parameter, ie the time in milliseconds between the output of each code (see below);
- 5 Press 'ENTER';
- 6 The display will now show '1' in the middle, and 'xyz' on the right, meaning that the contents of memory location 1 is 'xyz'; use the keypad to type in the code required to replace xyz;
- 7 Press 'ENTER'; your code is now entered into location 1;
- 8 A voltage proportional to the code will appear at the analogue output, and the binary form of that number will appear on the digital output lines. The current output capability of the analogue output socket is limited by 600 ohm impedance.

For example, a code of 255 will give 2.5 V at the analogue output, and all the digital lines will go high, a code of 0 will give -2.5 V and all digital lines low; a code of 128 will give 0 V and the state of the digital lines will be 10000000; a code of 192 will give 1.25 V and the state of the digital lines will be 11000000, and so on. See the diagram below.

At the same time, one or more of the three leds in the display may come on; these leds will reflect the three most significant bits of the code.



9 Press '>' to move to the next memory location, and enter the code you require in that memory location; '<' can be used to move back through memory in the same way.

10 As the codes are entered, an oscilloscope connected to the output displays the waveform that is being built up; the oscilloscope screen will look similar to the diagram above;

11 After entering all the required codes, press 'START'; the codes will appear repetitively on both the analogue output and the digital output lines; the time for which each code is present on these output lines is determined by the parameter entered at stage 4 above. NB VELA will assume that the last code entered is the end of the sequence; if you go back to make an alteration, you must then step forwards again to the end of the sequence before pressing 'START'; the last code entered remains on the display;

12 to alter any codes,

a) press 'RESELECT DISPLAY'; the output stops;

b) press 'SCOPE';

c) press '>' or '<' as appropriate to move to the relevant code;

d) alter the code as explained above;

e) after making all the required alterations, use the '>' key to step through to the final code before pressing 'START' again;

13 to change the time between the output of each code,

a) press 'RESELECT DISPLAY'; the output stops;

b) type the new time required;

c) press 'ENTER'; the output will start again automatically.

Output:

At the analogue output and in binary coded form on the digital lines as described above.

NOTE

If 'RESET' is pressed in error, the codes remain in the memory. The codes can be recovered in two ways.

(i) A second eeprom, ISL2*, is available from the manufacturers which allows the user to re-enter this and any of the other data-logging routines.

(ii) Type '16 ENTER*' and enter the following decimal codes:

127, ENTER, '>', 0, ENTER, '>', 35, ENTER, '>', 126, ENTER, '>', 244, ENTER, '>', 61, ENTER, '>', START

(iii) Routines in Eeprom that allow data tables to be created on a micro-computer and then downloaded to VELA for subsequent waveform generation are also available - contact the manufacturers.

CONTROL SEQUENCE GENERATOR

Description: This program works in a similar way to the previous one - Versatile Waveform generator but the time between codes is longer and the code sequence is given out only once, rather than repetitively. Using this program a user can build up a sequence of codes, which can then be given out in analogue form at the analogue output, and in digital form from the eight digital output lines.

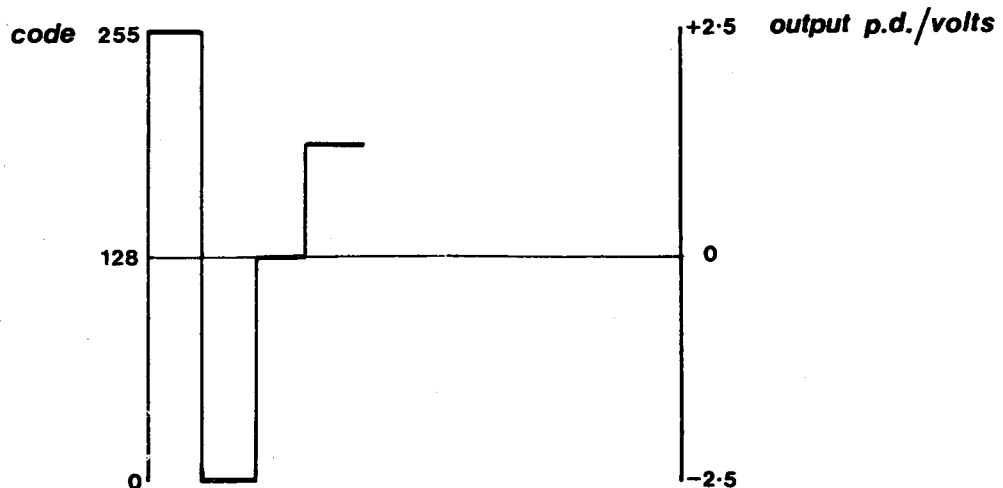
Program number: 11

Parameter: 1 to 999. This defines the time in seconds between each code output. If no parameter is typed, VELA will default to 1 s between codes.

Input: From the keypad; numbers between 0 and 255.

Maximum data: 1024 steps.

To use this 1 Connect your experiment or oscilloscope to the program: output socket or digital output as appropriate;
 2 Press 'RESET';
 3 Press '11' to select this program;
 4 Use the number pad to type in the parameter, ie the time in seconds between the output of each code (see below);
 5 Press 'ENTER';
 6 the display will show '1' on the left and 'xyz' on the right, meaning that the contents of memory location 1 is xyz; use the keypad to type in the code required.
 7 Press 'ENTER'; your code is now stored in memory location 1.
 8 A voltage proportional to the code will appear at the analogue output, and the binary form of that number will appear on the digital output lines.
 For example, a code of 255 will give 2.5 V at the analogue output, and all the digital lines will go high, a code of 0 will give -2.5 V and all digital lines low; a code of 128 will give 0 V and the state of the digital lines will be 10000000; a code of 192 will give 1.25 V and the state of the digital lines will be 11000000, and so on. See the diagram below.
 At the same time, one or more of the three leds in the display may come on; these leds will reflect the three most significant bits of the code.



9 Press '<' to move to the next memory location, and enter the code you require in that memory location; '<' can be used to move back through memory in the same way.

10 As each code is entered, the binary form of that code is available to the digital output lines; an oscilloscope connected to the analogue output displays the waveform that has so far been built up; the oscilloscope trace will look similar to the diagram above.

11 After entering all the required codes, press 'START'; the codes will be output repetitively on both the analogue output and the digital output lines; the time for which each code is present on these output lines is determined by the parameter entered at stage 4 above. N.B. VELA will assume that the last code entered is the end of the sequence; if you go back to make an alteration, you must then step forwards again to the end of the sequence before pressing 'START'; the last code entered remains on the display;

12 to alter any codes,

a) press 'RESELECT DISPLAY'; the output stops;

b) press 'SCOPE';

c) press '>' or '<' as appropriate to move to relevant code;

d) alter the code as explained above;

e) after making all the required alterations, use the '>' key to step through to the final code before pressing 'START' again;

13 to change the time between the output of each code,

a) press 'RESELECT DISPLAY'; the output stops;

b) type the new time required;

c) press 'ENTER'; the output will start again automatically.

Output:

At the analogue output and in binary coded form on the digital lines as described above.

NOTE

If 'RESET' is pressed in error as the codes remain in memory, they can be recovered and the output restarted as follows:

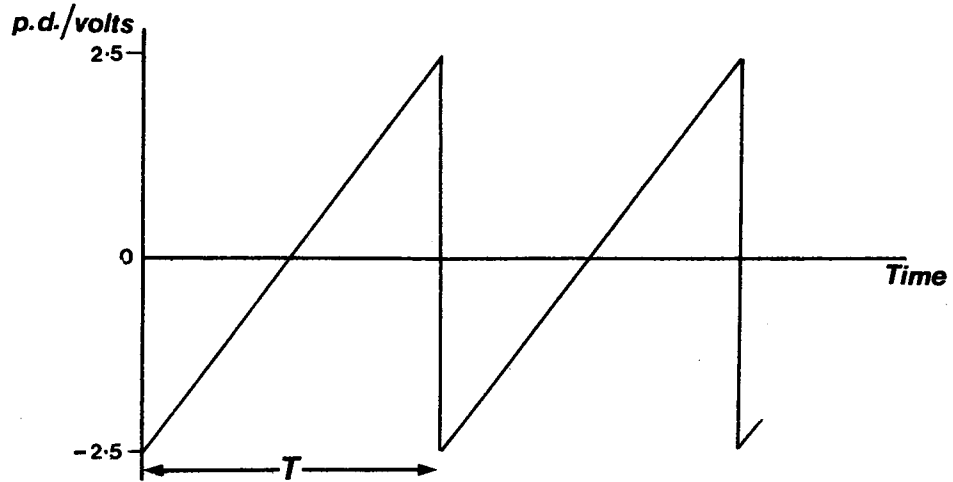
press '11 parameter ENTER';

step through the memory locations to the last code; press 'START'.

RAMP GENERATOR

Description:

This program generates a voltage 'ramp' at the output socket ie a voltage which steadily increases from -2.5V to +2.5 V, as in the graph below, with a period 'T' of 2.6 ms. This ramp output repeats continuously until the program is stopped by pressing 'RESET'.



Program number:

12

Parameter:

None

To use this program:

1 Press 'RESET';

2 Press '12' to select this program;

3 Press 'ENTER';

Output:

From the output socket. Note that the maximum current that can be supplied is small (about 4 mA) and that this may need amplifying for some applications.

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TO TRANSFER DATA FROM VELA TO A MICROCOMPUTER

Description:

This program transfer the contents of the RAM to a micro-computer (which, in turn, could store the data on tape or disc, or process the data in some way). It can be used, for example, to transfer a user's own program or codes from the Versatile Waveform Generator program.

Note that the facility provided by this program already exists at the touch of a key with all the data logging programs in VELA.

This program is of particular use when data has been stored in RAM using the battery back-up facility mentioned in section 1.1. This program enables the stored information to be retrieved from the RAM when VELA is powered up again (assuming the back up battery is adequately charged.)

Program number:
To use this
program:

15

1 press 'RESET';

2 Type '15' to select this program;

3 Press 'ENTER';

4 Connect the microcomputer to the digital socket on the right hand side of VELA;

5 Load and run the appropriate microcomputer program (see the Technical Manual for further details);

6 Press 'MICRO'.

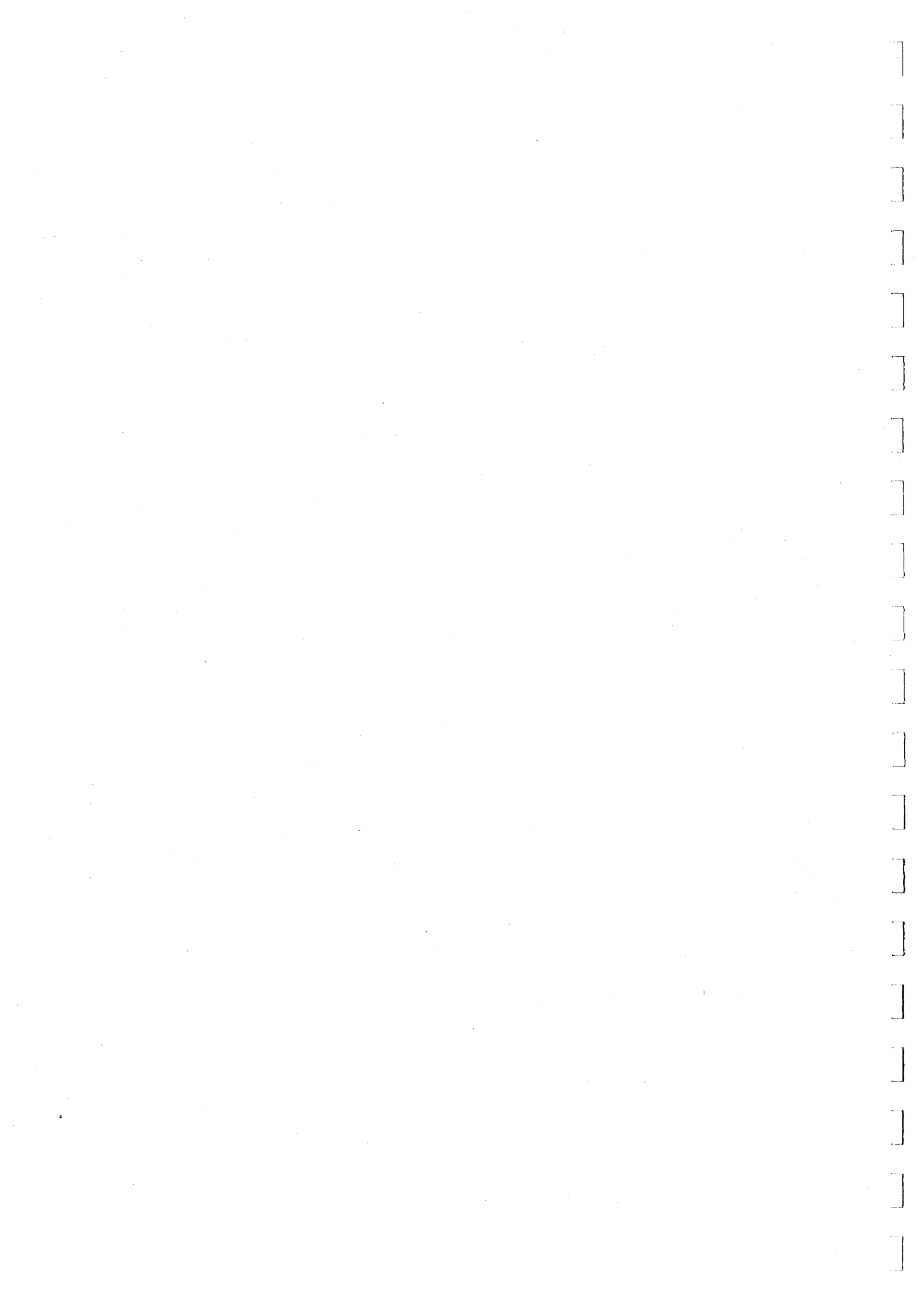
VELA Laboratory Manual 2.16

USER PROGRAM CREATION

Description:	Using this program, a user's own set of instructions can be entered into the instrument.
Program number:	16
Parameter:	None
Input:	From the keyboard. Any number in the range 0 to 255.
Maximum data:	1023 codes can be entered.
Output:	The user must define this in the program being written.

Full details of how to write instructions for VELA are in the Technical Manual which accompanies VELA.

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Technical Manual



VELA

TECHNICAL MANUAL

CONTENTS

1	INTRODUCTION	50
2	DESCRIPTION OF OPERATION	50
	2.1 Review of Microprocessor Systems	50
	2.2 Overview of the VELA System	51
	VELA Circuit Diagrams	51
	List of the Integrated Circuits	52
	Physical Layout of Components	53
	VELA Memory Map	54
	Digital Input/Output Port	56
	2.3 Software Expansion	56
	Insertion of EPROM's	57
	Future Possibilities	57
3	TRANSFER DATA TO MICROCOMPUTER	57
	Physical Connections	58
	3.1 Handshake Protocols	59
	3.2 Data Formats	59
	3.3 Transfer Data to Microcomputer (Program 15)	60
	3.4 Transfer Data from VELA to PET	62
	3.5 Transfer Data from VELA to BBC Microcomputer	63
	3.6 Transfer Data from VELA to 380Z	64
	3.7 Transfer Data from VELA to Apple	65
	3.8 Transfer Data from VELA to Commodore 64	66
4	USER PROGRAM CREATION (Program 16)	67
	Description	67
	Motorola 6802 CPU Registers	68
	4.1 User Program Project	69
	Triangular Wave Generator	70
	4.2 Trace Facility	70
	Some Useful Subroutines	71
	4.3 Transfer User Program to Microcomputer	71
	Motorola Instruction Set	72
	Hexadecimal to Decimal Conversion	72
5	VELA SOFTWARE	75
	Introduction	75
	Full Software Listing	75
6	SUMMARY OF TECHNICAL SPECIFICATIONS	76

1 INTRODUCTION

Our primary aim in developing VELA was to provide a microprocessor-based laboratory tool which could be easily operated by non-specialists in computing.

The VELA is easy to operate. A two digit program number must be typed in to tell the microprocessor which measurement is required. Some measurements require a one, two or three digit parameter value to specify VELA's function uniquely. After typing in the parameter value, type 'ENTER' and the appropriate routine is called from the onboard memory integrated circuit. The VELA will then perform the task. In this way, with the minimum of fuss, previously tedious measurements may be left to the VELA to acquire and store unattended.

The USER manual is designed to spell out in the simplest possible terms the sequence of key presses and the likely responses for each of the 17 programs supplied with the basic VELA unit. This TECHNICAL manual is designed to be an adequate technical description of the VELA so that readers who already possess a working knowledge of machine code programming and computer system architecture can begin to create their own programs.

Additional programs have been developed by the manufacturers and a complete is available on request.

2 DESCRIPTION OF OPERATION

2.1 Review of Microcomputer System

Every microcomputer system is essentially composed of a large number of memory elements. Each memory element is in one of two states - either a high (1) state or a low (0) state. In the VELA's microcomputer system the memory elements are organized into words of 8 elements and each word is located within the system by a unique memory address. Each word is therefore an 8 bit (binary digit) code which may be interpreted as either data or a special coded instruction. The function of a microcomputer system is to execute (ie carry out) a program (ie a time ordered sequence of coded instructions) in order to solve a problem. The program execution is controlled by a very large scale integration (VLSI) chip or integrated circuit called the Central Processor Unit (CPU) operating at a crystal controlled frequency, $f = 1 \text{ MHz}$.

There are different types of memory element within a microcomputer system. Clearly, a supervisory (or monitor) program must take control of the system as soon as the power is applied - otherwise the user would be unable to make the system solve the particular problem at hand. The list of instructions which constitute the monitor program are stored in a type of read only memory (ROM) whose contents cannot be scrambled or altered by the removal of power. However, when the microcomputer is performing calculations on data another type of memory is required - namely, memory which can not only be read but also redefined. This is called random access memory (RAM). A practical microcomputer system nowadays may consist of the interconnection of a small number of integrated circuits, each of which is linked to a 'data bus' of 8 tracks (onto which the voltage levels corresponding to the 8 bit codes are placed) and an 'address bus' of up to 16 tracks (onto which the voltage levels corresponding to a 16 bit address code are placed).

The usual way of representing the 16 bit address code is as a four digit hexadecimal (base sixteen) code. The hexadecimal digits and the equivalent binary code are shown in Table 1. The lowest memory address is therefore \$0000 and the highest memory address is (where the \$ prefix indicates that the code is a hexadecimal code). In every microcomputer system, certain memory addresses are not used. The system 'memory map' gives an overview of the function of blocks of memory and their addresses.

When a scientific measurement is made, it is usually of a smoothly varying analogue voltage at the output of a suitable sensor or transducer. The microcomputer system can only store and process binary codes. Therefore, it is necessary to convert the analogue voltage value (at the instant when the measurement is to be made) into an 8 bit code suitable for storage in one of the system memory locations. The integrated circuit which carries out this task is the ADC (analogue to digital converter) and usually the digital code (in terms of voltage levels on 8 tracks) is connected into the microcomputer system via a special purpose interface integrated circuit. The most common interface chip for Motorola based systems is the Peripheral Interface Adaptor (PIA) which has 16 data lines so that up to 16 data bits can be inputted to or outputted from the microprocessor system. Also the PIA has 4 control lines which can be programmed to sense a voltage transition or to generate voltage pulses.

Similarly, after the data logging has finished, it is often necessary to reconstruct graphically the time varying analogue voltages on an oscilloscope or chart recorder. The 8 bit codes stored in the microcomputer memory must be converted back to analogue voltage levels. The integrated circuit which carries out this task is the DAC (digital to analogue converter). One PIA may therefore act as the interface between an 8 bit ADC and an 8 bit DAC and two of the four control lines may be used to tell the ADC when to digitize and to sense when the ADC has finished the digitization.

HEXADECIMAL DIGIT	EQUIVALENT BINARY
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
8	1000
9	1001
A	1010
B	1011
C	1100
D	1101
E	1110
F	1111

TABLE 1

2.2 Overview of the VELA System

The circuit diagrams of the VELA is shown in figures 1 and 2. A full wave bridge rectifier and regulator chip ensure that the stabilised +5 volts is obtained from either AC (8 volts - 9 volts) or DC (8 volts-13.5 volts). It is not advisable to exceed the upper limit because the current drawn by the VELA is between 0.45 and 0.6 amps (depending upon the number of 7 segment displays activated) and the power dissipated in the regulator will become excessive. The design therefore allows the VELA to be operated by 4AH Nicad's on field trips or a low voltage supply in the laboratory. A mains adaptor is supplied with the instrument. Note that, if the VELA is powered by a low voltage dc supply, the polarity of the power leads is unimportant.

The complete list of active integrated circuits is given in Table 3. Every IC requires +5 volts and some require a -5 volt power rail too. This -5 volt rail is provided by a charge pump diode network - see figures 1 and 2. Because of the limitation to the output current drawn from this circuit, it is essential that low power operational amplifiers (TL061 and TL064) are used rather than the more common higher power versions (eg TL081 and TL084).

The VELA has one printed circuit board. The PCB and the layout of the active components is shown in figure 4. The full list of integrated circuits is given in Table 3. If the user is interested in low power operation, the 6821 PIA ic's could be replaced by pin compatible 6321 PIA's, or equivalent, (and this would reduce the power consumption to approximately 300 mA). Further power reductions could be obtained by using a CMOS EPROM (contact the manufacturers for details).

The PCB is connected to the touch sensitive keypad via a flexible multitrack strip. (for information on the replacement of EPROM's see section 2.3.)

The VELA is based on the Motorola 6802 central processor unit which has an on chip oscillator and 127 dec RAM locations. The software is held in erasable, programmable, read only memories (EPROMs) which means that the software defining all of the VELA functions is up and running when power is supplied. The initial software contains 4096 8 bit codes in IC26. The VELA has 4096 RAM memory locations provided by the two 6116 integrated circuits, and it interacts with the outside world via 3 PIAs. The VELA memory map is shown in figure 5. Each PIA contains six registers and their hexadecimal addresses are shown in Table 2.

HEXADECIMAL ADDRESS	REGISTER NAMES
\$X000	Output Register A (and Data Direction Register A)
\$X001	Output Register B (and Data Direction Register B)
\$X002	Control Register A (b _z = 0 selects DDRA, b _z = 1 selects ORA)
\$X003	Control Register B (b _z = 0 selects DDRB, b _z = 1 selects ORB)

'X' stands for C, D and E

TABLE 2

ACTIVE DEVICE DESIGNATION	DESCRIPTION	PART NUMBER
IC1	8 DIGIT, 7 SEGMENT ENCODER/DRIVER	ICM7218C1J1
IC2	HEX INVERTING SCHMITT TRIGGERS	7414
IC3	DUAL OP AMP (LOW POWER)	TL062
IC4	QUAD OP AMP (LOW POWER)	TL064
IC5	OP AMP (LOW POWER)	TL061
IC6	OP AMP (LOW POWER)	TL061
IC7	OP AMP (LOW POWER)	TL061
IC8	OP AMP (LOW POWER)	TL061
IC9	8 INPUT ANALOG SWITCH	4051
IC10	HEX INVERTING BUFFER	4049
IC11	QUAD 2-INPUT AND	7408
IC12	ADDRESS DECODER	74138
IC13	QUAD 2-INPUT NAND	7400
IC14	CENTRAL PROCESSOR UNIT	6802
IC15	PERIPHERAL INTERFACE	6821
IC16	KEYBOARD DECODER	74C922
IC17	PERIPHERAL INTERFACE	6821
IC18	DIGITAL TO ANALOG CONVERTER	ZN429
IC19	ANALOG TO DIGITAL CONVERTER	ZN447/448
IC20	PERIPHERAL INTERFACE	6821
IC21	RAM (2 k x 8)	6116 (or equivalent)
IC22	RAM (2 k x 8)	6116 (or equivalent)
IC23 *	EXPANSION EPROM	2732
IC24 *	EXPANSION EPROM	2732
IC25 *	EXPANSION EPROM	2732
IC26	FIRMWARE EPROM (4 k BYTES)	2732

* Not supplied with the Basic Unit - (EPROM's are single rail devices)

TABLE 3

A List of Integrated Circuits Inside VELA

**FIG 1
VELA
SCHEMATIC**

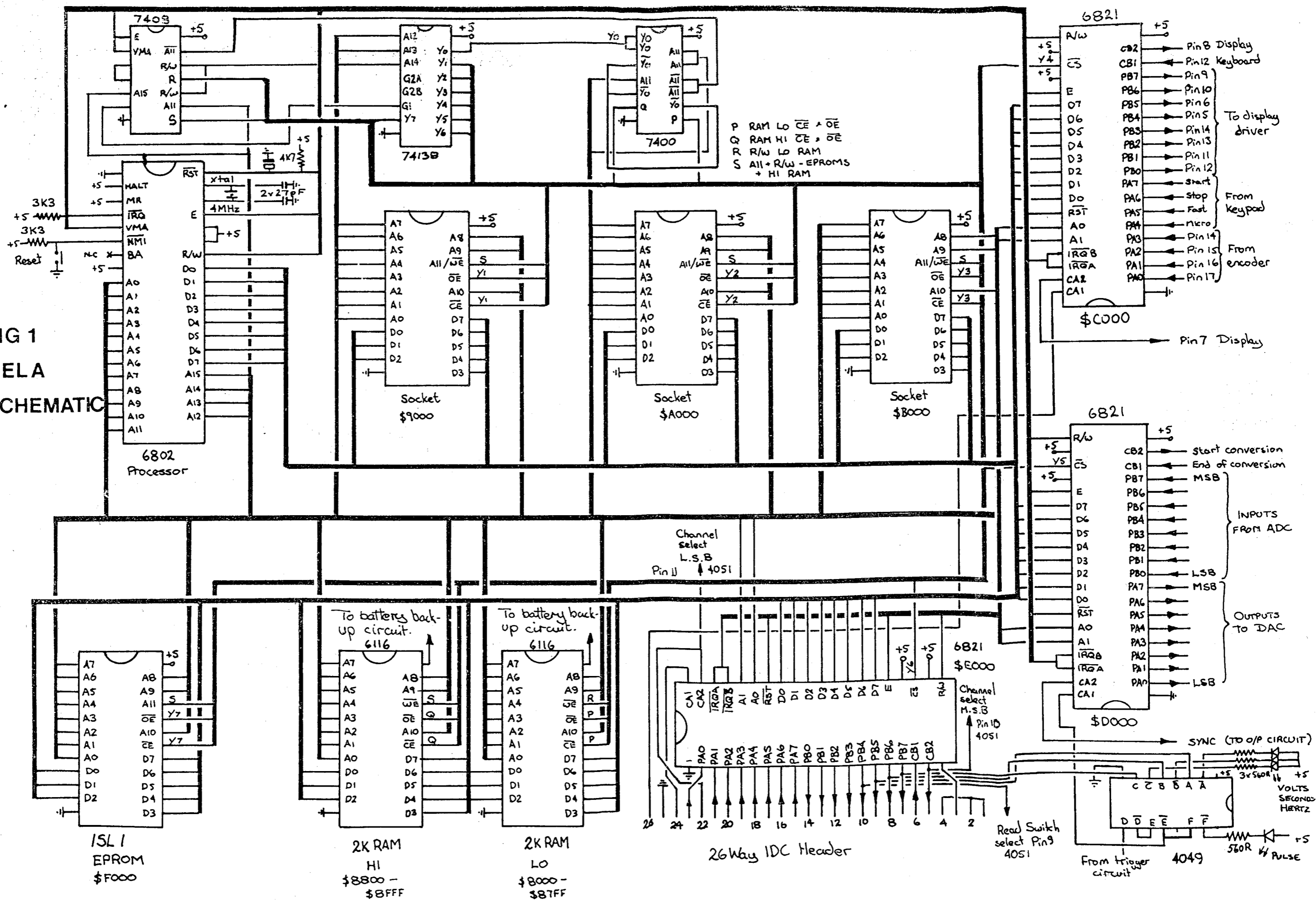
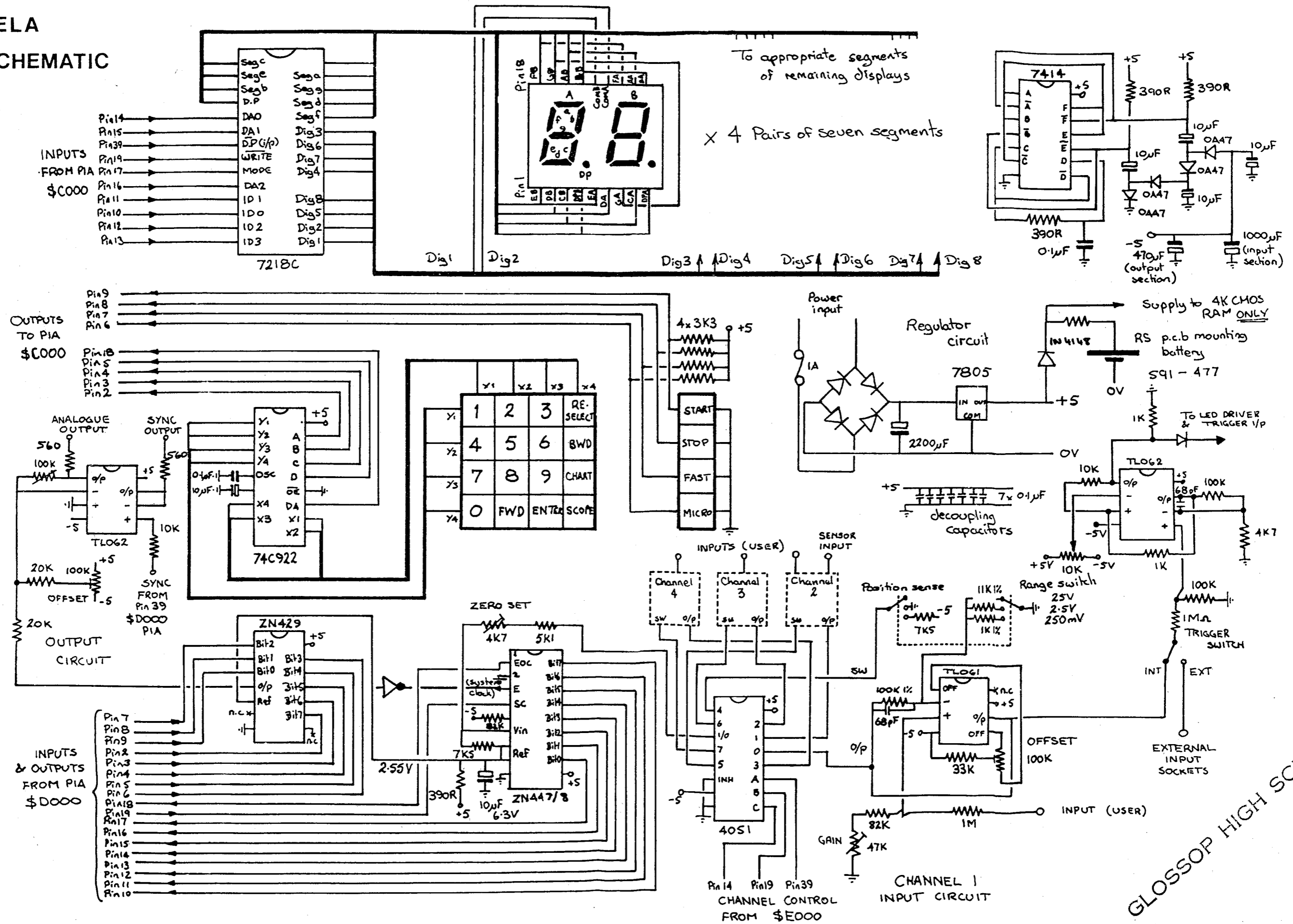


FIG 2
VELA
SCHEMATIC



GLOSSOP HIGH SCHOOL

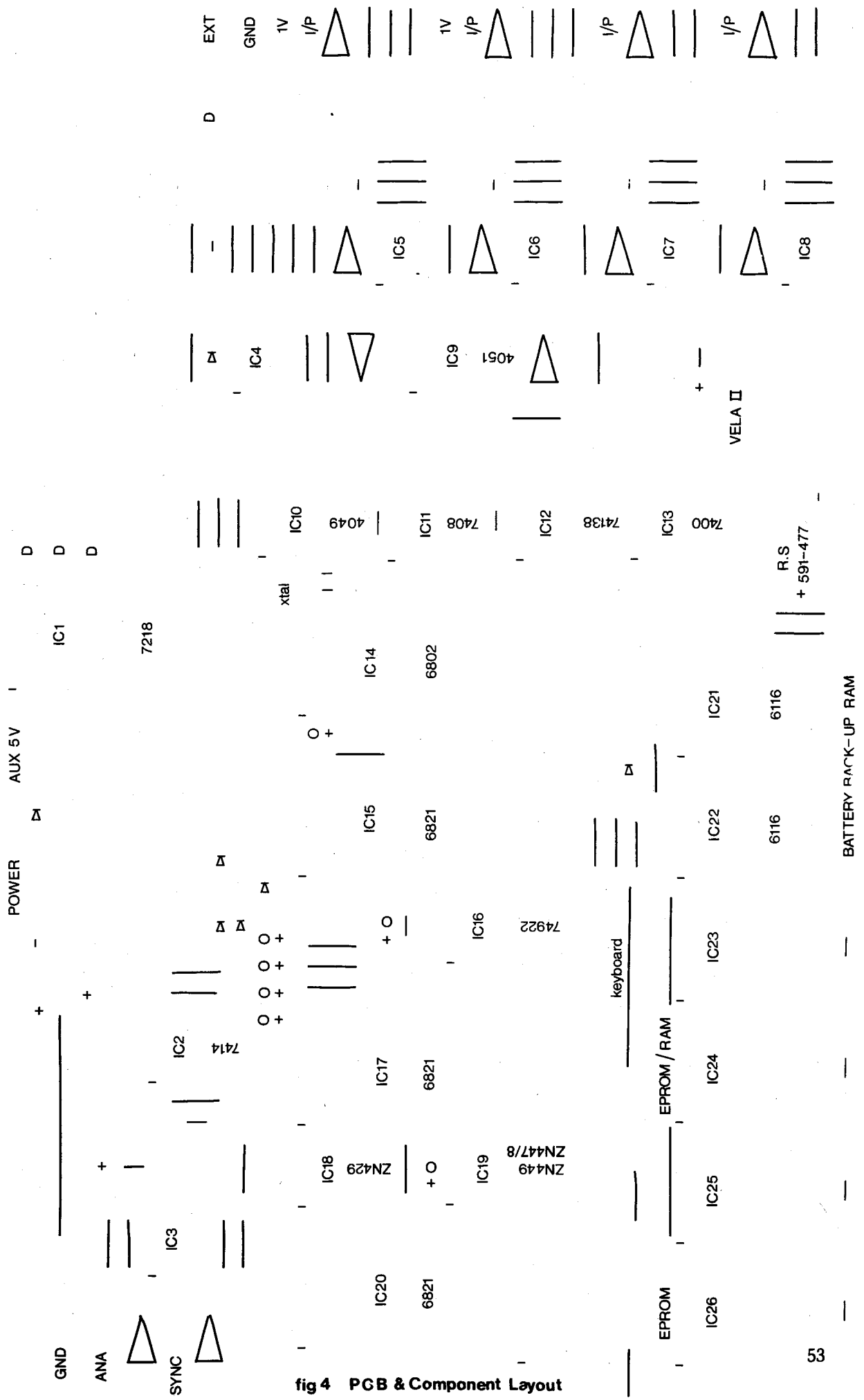


fig 4 PCB & Component Layout

HEXADECIMAL MEMORY ADDRESS		DECIMAL MEMORY ADDRESS
\$FFFF		65,535
F000		61,440
E000	E003	
D000	D003	
C000	C003	
B000	BFFF	
A000	AFFF	
9000	8FFF	
8000		
7000		
6000		
5000		
4000		
3000		
2000		
1000		
000	007F	127
		0

FIGURE 5: VELA MEMORY MAP

* A 6116 RAM chip could be used in place of any EPROM. (The RAM MEMORY defined being \$9800-\$9FFF, \$A800-\$AFFF or \$B800-\$BFFF)

A more complete description of the function of the PIA data lines and the control lines is given in Table 4. When power is applied to the VELA, the CPU initialises the PIA's, defines the stack at the top of the CPU RAM space, ie the Stack Pointer is \$007B, displays 'HELLO' for a few seconds and then the 'program request' prompt "P-" is displayed. If the user requests a program number between 00 and 16 dec, the CPU picks up the vector address of the appropriate routine from a pair of consecutive memory locations between \$FA00 and \$FA22. (If the user accidentally requests a program number outside this range, the VELA will react in an unpredictable way - until further EPROM's have been inserted, see section 2.3. In order to regain control, either press RESET or, if this does not give "P-" on the display, switch the power off and start again.)

PIA HEXADECIMAL ADDRESS	DATA OR CONTROL	FUNCTION
\$C000	8 DATA	Inputs from keypad and 74C922
\$C001	8 DATA	Outputs to display driver
SC002	CA1	Digital control input
	CA2	DP output to display driver
\$C003	CB1	Data available pulse input from 74C922
	CB2	Write pulse to display driver
\$D000	8 DATA	Outputs to DAC
\$D001	8 DATA	Inputs from ADC
\$D002	CA1	Pulse input
	CA2	Sync output
\$D003	CB1	End of conversion (from ADC)
	CB2	Start Conversion (to ADC)
\$E000	8 DATA	Digital inputs
\$E001	8 DATA	Digital outputs (& LED drivers)
\$E002	CA1	Digital control input
	CA2	Select analogue channel
\$E003	CB1	Digital control input
	CB2	Select analogue channel

TABLE 4

Each of the four analogue inputs and the pulse input has an input impedance of approximately 1 M Ω in order to minimize the loading on external sensors. The incoming analogue signals are first attenuated by a factor x10 before being amplified by x1, x10 or x100. Each of these inputs is therefore protected against input voltages of up to +/-50 volts, and the three switched gain settings give effectively, a dynamic range of +/-250 millivolts, +/-2.5 volts and +/-25 volts. The software senses the manual switch positions and automatically adjusts the displayed decimal point for the digital voltmeter (program '00') and transient recorder programs (01, 02, 03). Note, however, that the maximum voltage swing at the 4 mm "scope output" socket is +/-2.5 volts and therefore, if the middle gain range has been selected during data logging programs, the voltages replayed to the oscilloscope will be facsimilies of the input waveform.

Because of the relatively high input impedance of the analogue and pulse channels, it is possible that there may be crosstalk or interaction between the pulse channel and neighbouring analogue channels. Therefore, for best results, the user should avoid inputting pulses to 'PULSE INPUT' during the data capture phase of transient recorder programs. When the channel gain is switched to give +/-250 millivolts dynamic range, the digitization step of the analogue to digital converter corresponds to approximately 2 millivolts. The output from some sensors, eg thermocouples, will require a stage of voltage amplification before the signal can be entered into VELA.

In the data logging programs (02 and 03) the analogue channels are sequentially selected in the order 1, 2, 3 and 4 by the analogue switch and the voltage is inputted to the Ferranti ZN448 ADC. The ADC's clock runs at $f = 1$ MHz, and therefore the digitization process takes approximately 9 microseconds. However, in order to pick up the 8 bit code and store it in the next memory location and check for the end of memory, the shortest period between two consecutive samples is 34 microseconds. This is the intersampling time when the VELA is data logging with program '01' and parameter '0'.

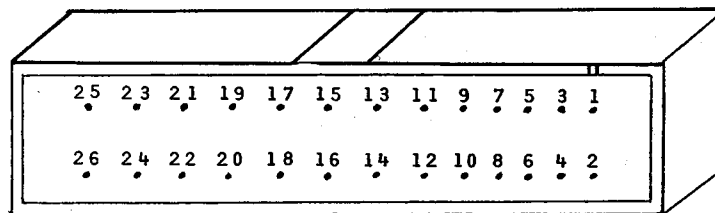
Although the analogue inputs are buffered, the digital input/output port is not buffered. These inputs and outputs are TTL compatible and as such could interface directly with microcomputer 'user ports' or printer input ports. If it is intended to use the digital lines to drive relays or lamps or motors, a power driver stage will be required, (eg Darlington drivers, ULN2001). The digital input/output port pin description and pin identification is shown in Table 5 and Figure 6.

A more complete description of the function of the PIA data lines and the control lines is given in Table 4. When power is applied to the VELA, the CP

PIN	DESCRIPTION	PIN	DESCRIPTION
1	EARTH	14	PB0 DATA In/Out
2	EARTH	15	PA7 DATA In/Out
3	+5 volts	16	PA6 DATA In/Out
4	EARTH	17	PA5 DATA In/Out
5	CB2 (\$E003) Control In/Out	18	PA4 DATA In/Out
6	CB1 (\$E003) Control In/Out	19	PA3 DATA In/Out
7	PB7 DATA In/Out	20	PA2 DATA In/Out
8	PB6 DATA In/Out	21	PA1 DATA In/Out
9	PB5 DATA In/Out	22	CA2 (\$E002) Control In/Out
10	PB4 DATA In/Out	23	PA0 DATA In/Out
11	PB3 DATA In/Out	24	CA1 (\$E002) Control Input
12	PB2 DATA In/Out	25	EARTH
13	PB1 DATA In/Out	26	CA1 (\$C002) Control Input

TABLE 5

Note position of polarising keyway:



VIEW OF SOCKET FROM SIDE

FIGURE 6: DIGITAL INPUT/OUTPUT PORT

Although the PIA data lines shown in Table 5 could be programmed as either inputs or outputs, the convention adopted in the first seventeen programs is to assign PBO-PB7 as output lines and PA0-PA7 as input lines. Therefore the voltage measured on line PBO corresponds to the status of the least significant bit of the code stored in memory location \$E001 and the voltage on line PB7 corresponds to the status of the most significant bit of the code stored in \$E001. Similarly, the external voltage (+5 volts or 0 volts) applied to the line PA0 will determine the status of the least significant bit of the code in \$E000 and the external voltage applied to the line PA7 will determine the status of the most significant bit in \$E000.

The eight digit 7 segment displays are controlled by an Intersil ICM7218CJJI CMOS Universal LED Driver integrated circuit. Included in this device is an 8 x 8 static memory array providing storage for the displayed information and all of the multiplex scan circuitry (to minimize the power drain) and the high power digit and segment drivers. The display driver is controlled by the PIA at \$C000.

Most of the keys are scanned by the 74C922 keypad encoder but for historical reasons, four of the keys when pressed define a low voltage on one of four PIA data lines (\$C000). The four keys in question are:



2.3 Software Expansion

Your only reason for opening up the VELA should be to extend the on-board software, as it becomes available, by inserting extra 2732 EPROM's into the sockets provided (IC23, IC24 and IC25). CARE must be exercised when disengaging the VELA box top from the base, and the following procedure is recommended:

- i) Make sure that the power lead is disconnected.
- ii) Remove the screws on the base of the VELA.

- iii) On removing the base you will see the row of sockets next to the EPROM labelled ISL1* (green star).
- iv) Read the instructions sent with the EPROM. The EPROM must be a type 2732 and must be inserted in the correct socket, the correct way round - as shown in figure 7.

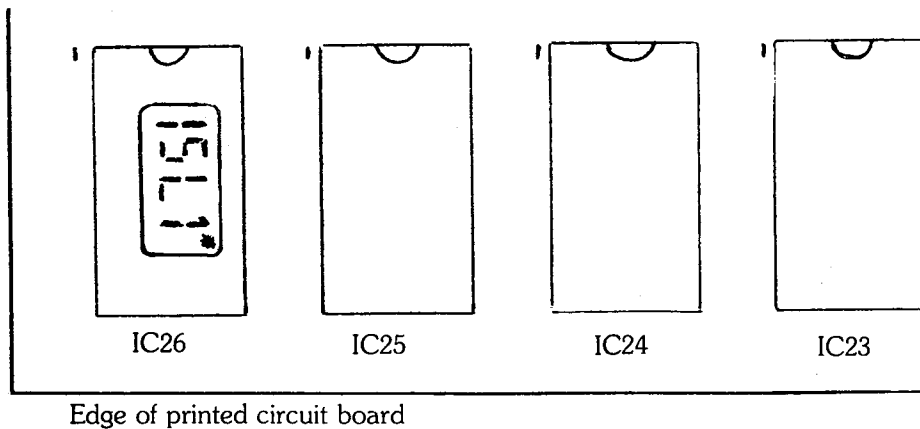


FIGURE 7: EPROM ORIENTATION

v) Do a quick visual check to ensure that all of the EPROM pins are seated in the socket holes and press down on the EPROM to make sure that it is held firmly by the socket.

vi) Reassemble the VELA.

The original 4096 bytes of software may therefore be extended by a further 12,288 bytes of software. An EPROM in socket IC23 can consist of a further 23 programs which can be called by the two digit program number 17dec through to 39dec inclusive. The EPROM in socket IC24 will be capable of providing a further 20 programs called by the two digit program numbers 40dec through to 59dec. It was always intended that a user, having tested a program in RAM (as described in Section 4) and having EPROM creation facilities, should be able to insert his own EPROM into socket IC24. The CPU expects to find the vector address of the start of the user routine at specific locations within the EPROM memory space. The range of locations assigned to the vector addresses is \$AF50 - \$AF77 inclusive. Let's take a specific example: if the user wants to start this routine at the lowest EPROM address \$A000 and to call up this program with the two digit number 40, the user MUST place the most significant byte of the vector address (\$A0) in memory location \$AF50 and the least significant byte of the vector address (\$00) in memory location \$AF51. Similarly, if the user designates a routine starting at \$A123 as program '41', the user MUST place \$A1 in memory location \$AF52 and \$23 in memory location \$AF53.

3 Transfer Data to Microcomputer

The VELA is essentially a stand alone device, but many of the programs become even more effective if the user has either an oscilloscope or a microcomputer system readily available. The transfer of data to the oscilloscope is a trivial task, involving the repetitive readout of a block of the VELA's RAM memory, and a synchronising pulse coincident with the start of each memory block readout, to facilitate a steady oscilloscope trace.

Data is transferred between microcomputer and peripheral devices either via a serial link or a parallel link. The technique adopted here is to use a parallel link where each bit of an 8 bit code defines the voltage on one of 8 data lines and the sender (VELA) keeps in synchronism with the receiver (a microcomputer) by means of two control lines. One of the control lines is energised by the sender just after a valid 8 bit code has been placed on the data lines. This pulse from the sender alerts the receiver to the fact that the correct code is on the data lines. The receiver then reads the data, stores it and energises the other control line with a positive voltage pulse. When the sender detects this pulse, it knows that the previous data code has been picked up and it can now replace the previous data code by the next valid code. The cycle is then repeated, as shown in figures 8(a). The transfer of data in this way is called a 'Handshake', and the receiver must have a special linker routine at the start of its data processing program in order to synchronise its operation with the VELA. (Examples of linker routines are shown in section 3.4, 3.5 and 3.6). The manufacturers can supply cables to most popular microcomputers.

A number of BASIC linker routines for popular microcomputers are given later in this text. The manufacturer can supply fast, machine code data transfer, plotting and analysis software for many microcomputers.

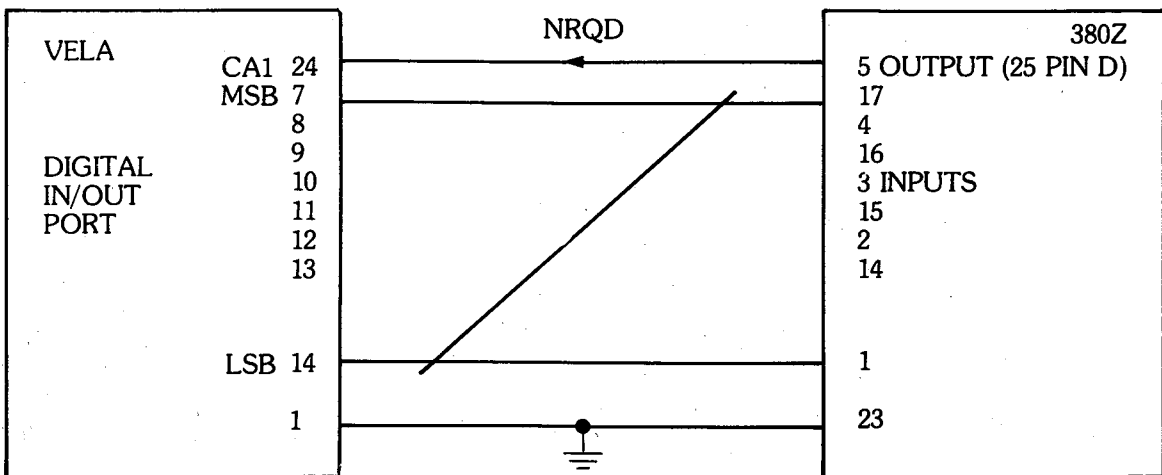
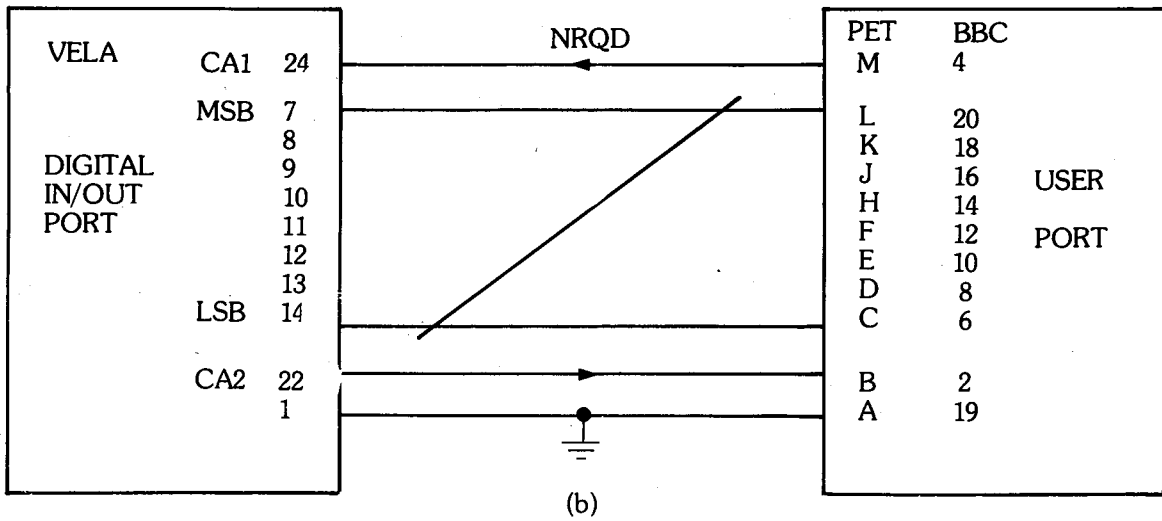
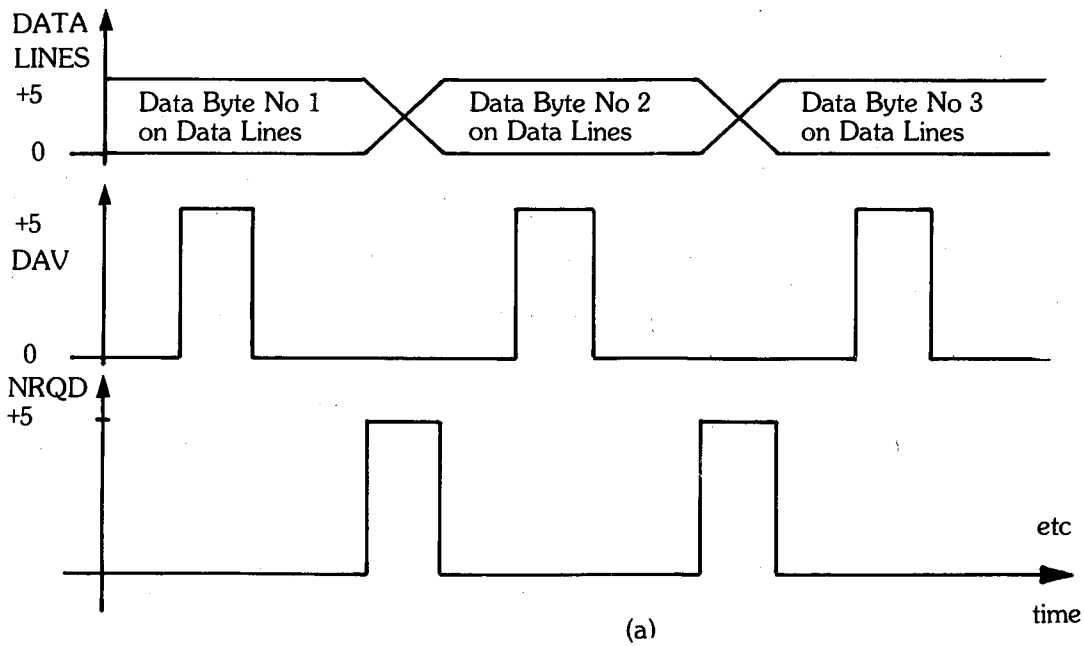


FIGURE 8: HANDSHAKING DATA BETWEEN VELA AND MICROCOMPUTERS

In theory, any microcomputer with eight data lines which can be defined as inputs and one (but preferably two) control lines can be linked to the VELA. Three common microcomputers are the Apple, Commodore machines and the BBC microcomputer. These machines can be connected to the VELA digital input/output port via their 'USER PORTS' as shown in figure 8(b). The manufacturers can supply a suitable user port card for the Apple. Note that no interface chips are required because all lines are TTL compatible. (However, if line drivers are not used, the cable between VELA and the microcomputer should be as short as is convenient). The Research Machiens 380Z is slightly different because it does not have any specific control lines. The 380Z has 8 input lines and 8 output lines, therefore the technique required is as shown in figure 8(c) where one of the 8 output lines has been assigned the "request new data" control line.

The procedure for transferring data from VELA to the PET or BBC machine would be:

- i) RUN THE APPROPRIATE VELA PROGRAM
- ii) RUN THE PET/BBC LINKER PROGRAM
- iii) WAIT FOR END OF DATA LOGGING
- iv) SELECT CHANNEL NUMBER 1, 2, 3 OR 4
- v) PRESS 'MICRO' TO INITIATE DATA TRANSFER
- vi) WHEN TRANSFER COMPLETED, VELA IS IN STANDBY OUTPUT MODE.

The procedure for transferring data from VELA to the 380Z must be slightly different, because there is no data valid control line to tell the 380Z when to read the 8 bit data code:

- i) RUN THE APPROPRIATE VELA PROGRAM
- ii) WAIT FOR END OF DATA LOGGING
- iii) SELECT CHANNEL NUMBER 1, 2, 3 OR 4
- iv) PRESS 'MICRO'
- v) PRESS 'RUN' ON 380Z TO INITIATE READING OF FIRST 8 BIT CODE AND SENDING OF FIRST REQUEST FOR NEW DATA.

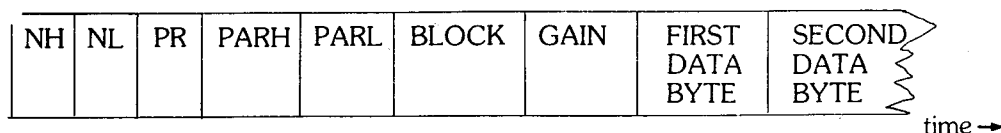
The linker program in the 380Z must wait for a sufficiently long time between sending the NRQD pulse and reading the next byte of data to be sure that the VELA has had time to respond and the data on the output lines has settled.

3.1 Handshake Protocol

When a block of data is transferred to a microcomputer, the 'receiving' microcomputer must not only have the simple 'linker' routine to coordinate the transfer, but there must be an agreed protocol within the data bytes. The size of the block of data depends upon the VELA program selected, therefore, the VELA must somehow tell the receiving microcomputer how many data bytes are to be transferred on the parallel link. Also, in order to file and process the data received, the microcomputer must know:

- i) which VELA program generated the data
- ii) which parameter was chosen
- iii) which channel or block was selected for readout (1, 2, 3 or 4)
- iv) the gain setting of the manual switch (when appropriate).

The protocol adopted for the data transfer is therefore



where NH is the value of the first byte transferred, NL is the second byte transferred, etc.

The number of data bytes in the record is $(256NH + NL)$ which must be differentiated from the total number of bytes transferred ie $(256NH + NL + 7)$. The third byte transferred is PR and this represents the VELA program number selected. The fourth and fifth bytes transferred, PARH and PARL are the high and low byte of the parameter selected. Therefore the parameter value is given by $(256PARH + PARL)$. The sixth byte called BLOCK contains 1, 2, 3 or 4 and represents either the analogue channel whose data values are to follow or a particular block of data (see 3.3). In the case of the statistics of Random Events programs (07, 08 and 09) 'BLOCK' defaults to the value 1. The seventh byte is necessary to define the gain setting during the TRANSIENT RECORDER programs - see below.

3.2 Data Formats

The structure of the data transferred depends upon the VELA program number selected.

- 1) TRANSIENT RECORDER (01, 02 AND 03)

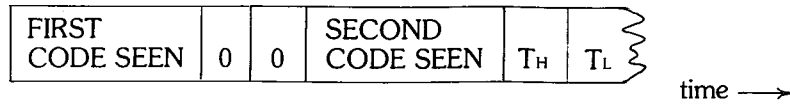
After the 7 data byte preamble, the data bytes are outputted sequentially and in blocks of 1023dec bytes.

Note that the data transferred is in the form of an 8 bit code which defines a certain voltage value sensed by the ADC. The seventh byte transferred notifies the receiving microcomputer of the channel gain, G, during data-logging, and is either set 1, 10dec or 100dec, depending upon the chosen dynamic range of +/-0.25 volts, +/-2.5 volts or +/-25.0 volts. The conversion from transferred data value to volts seen at the input is therefore given by

$$\text{volts} = 0.25 * (\text{data dec} - 128) * \frac{G}{128}$$

ii) MULTICHANNEL TIME (06)

After the 7 byte preamble, the data bytes are organised in the following way:



The data bytes come in sets of three bytes; the first byte is the 8 bit code corresponding to the voltages on each of the 8 input data lines (at \$E000) and the next two bytes contain T_H, the most significant byte and T_L, the least significant byte of the time in milliseconds, T_m when the previous 8 bit code had been detected.

$$T_m = 256 T_H + T_L \text{ milliseconds.}$$

As an example of a simple routine to decode this data format, the following program may be added to the PET linker routine (see section 3.4). The program was developed for an airtrack demonstration in which 8 optical sensors were connected to the 8 input data lines.

```

50  IF PROG <> 6 THEN GO TO 95
51  NUM = (NMX - 7)/3
52  DIM T%(NUM): DIM CODE%(NUM)
54  FOR N = 1 TO NUM : CODE%(N) = PEEK(24325 + 3*N)
56  T%(N) = PEEK(2432 + 3*N)*256 + PEEK(24327 + 3*N)
57  NEXT
58  PRINT " "
65  PRINT "*** AIRTRACK EXPT ***"
66  PRINT ""
67  PRINT "... VELA PROGRAM 06 ...": PRINT ""
68  PRINT "... CODES ... TIMES"
69  FOR N = 1 TO NUM
71  IF T%(N) <> 0 THEN GO TO 75
73  PRINT "0.000", "SECS"
74  GO TO 95
75  PRINT CODE%(N), "SECS"
80  NEXT
95  END

```

iii) STATISTICS OF RANDOM EVENTS (07, 08, 09)

After the 7 byte preamble, the data is outputted sequentially in a 256dec block, starting with \$8000. The true data set starts at \$8001 and therefore the first data byte should be ignored.

3.3 Transfer Data to Microcomputer (Program 15)

It was decided to provide a separate program for the transfer of data to the microcomputer so that, for example, a user creation program that had been developed and tested in RAM could be saved on a microcomputer for future reference. This program is also used when VELA has been used for data capture in the field and data is then transferred from battery protected RAM into the computer.

The procedure to be followed is given below:

- a) Press **RESET** to display the program prompt 'P.'
- b) Select **1 5** and then a parameter value between 0 and 999 and **ENTER**. (The display will go blank)
- c) Select the block number **CH1**, **CH2**, **CH3** or **CH4**
- d) Make sure that the receiver is running the "linker routine"
- e) Press **MICRO** key

The parameter value can be regarded as a file number which allows the user to store and identify up to 1000 different data sets if necessary.

The channel number chosen determines which 1024dec bytes of memory will be transferred as shown in the table 6 below:

PROGRAM 15 CHANNEL SELECT	MEMORY BLOCK SELECTED	
	HEXADECIMAL	DECIMAL
CH 1	\$8000 → \$83FF	32,768 → 33,791
CH 2	\$8400 → \$87FF	33,792 → 34,815
CH 3	\$8800 → \$8BFF	34,816 → 35,839
CH 4	\$8C00 → \$8FFF	35,840 → 36,863

TABLE 6

3.4 Transfer Data from VELA to Commodore PET

COMMODORE PET LINKER ROUTINES

```
1     ?" [ ] " ;?***** TRANSFER DATA FROM VELA TO PET *****?"
2     ?" -- WHEN READY PRESS MICRO KEY ON VELA -- "
3     N = 0
4     DIM A%(2)
5     POKE 59459,0
8     POKE 59468, PEEK (59468) OR 225
9     POKE 135,95: POKE 134,0
10    POKE 59468, PEEK (59468) AND 223
12    K = PEEK (59457)
13    A%(1) = 0:A%(2) = 0
15    WAIT 59469,2
20    K = PEEK (59457)
21    MEM=24320+N:N=N+1
22    X=PEEK (59471)
24    X$ = RIGHT $ ("....." + STR$(X),4)
26    PRINT X$;
27    IF N <> 1 THEN GO TO 29
28    A%(1)=X*256
29    IF N <> 2 THEN GO TO 31
30    A%(2) = X
31    POKE MEM,X
34    POKE 59468, PEEK (59468) OR 225
35    POKE 59468, PEEK (59468) AND 223
37    NMX = A%(1) +A%(2) + 7
40    IF N <> NMX THEN GO TO 15
45    PROG = PEEK (24323)
46    PAR = 256 * PEEK (24324) + PEEK (24325)
47    CH = PEEK (24326)
50    END
```

This linker routine gives visual confirmation that the data transfer from the VELA to the PET taking place because each data code is written onto the PET screen. The data codes are placed into the PET memory addresses 24320dec and above. The important variables are as follows:

NMX	Total number of data codes transferred
PROG	The VELA program number
PAR	The parameter value (0-999)
CH	The channel number.

If the transient recorder routines have outputted data, the channel gain data byte, GAIN can be picked up by

```
48     GAIN = PEEK(24327)
```

- see Section 3.2 for conversion to volts expression.

3.5 Transfer Data from Vela to BBC Microcomputer

BBC MICROCOMPUTER

LINKER ROUTINE

```
100 REM *** SET GRAPHICS MODE REQ & RESERVE SPACE FOR 1K DATA ***
102 MODE 1 : HIMEM = HIMEM - &401
105 DIM AD%(7) : MPOS%=HIMEM + 1
110 REM *** DEFINE BBC VIA REGISTERS ***
115 PCR = &FE6C : IER = &FE6E : NIFR = &FE6D : DDRB = &FE62 = : DTAB = &FE60
120 REM *** SET UP PORT B - ALL INPUTS ***
121 ?DDRB = 0
122 REM *** CLEAR INTERRUPT ENABLE REGISTER ***
123 ?IER = 0
124 REM *** CLEAR INTERRUPT REGISTER ***
125 ?NIFR=&FF
126 REM *** SET UP CB1 RISING EDGE IRQ, CB2 MANUAL DATA TAKEN PULSE ***
127 ?PCR=&D0
140 REM *** CLEAR SCREEN ***
150 CLS
153 REM *** PICKOUT 7 PREAMBLE BYTES ***
155 FOR N% = 1 TO 7
158 REM *** WAIT FOR DATA READY ***
160 DR% = ?NIFR : IF DR% = 0 THEN 160
170 REM *** CLEAR INTERRUPT REGISTER ***
175 ?NIFR = &FF
180 REM *** GET DATA BYTE ***
182 AD%(N%) = ?DTAB
185 REM *** SEND DATA TAKEN PULSE ***
187 ?PCR = &F0 : ?PCR = &D0
190 NEXT N%
192 REM *** CALCULATE No OF DATA BYTES ***
195 NB% = AD%(1)*256 + AD%(2)
200 FR% = 0 : FOR N% = 1 TO NB% : IF FR% <> 0 THEN 210
205 VL$ = RIGHT$(" " + STR$(N%),4):PRINT VL$," ";
210 DR% = ?NIFR : IF DR% = 0 THEN 210
220 ?NIFR = &FF
225 REM *** GET DATA BYTE AND STORE IN MEMORY ***
230 DB% = ?DTAB : ?MPOS% = DB%
235 DB$ = RIGHT$(" " + STR$(DB%),3)
240 ?PCR = &F0 : ?PCR = &D0
250 MPOS% = MPOS% + 1 : PRINT DB$; " ";
255 FR% = FR% + 1 : IF FR% <> 4 THEN 280
258 REM *** STOP ONLY IF KEY PRESSED ***
260 PRINT : FR% = 0 : IF INKEY(10) = -1 THEN 280
270 FOR J% = 1 TO 100 : NEXT J%
273 REM *** WAIT FOR 2nd KEY PRESS TO CONTINUE ***
275 IF INKEY(10) = -1 THEN 275
280 NEXT N%
285 PRINT : PRINT
290 PRINT "NUMBER OF DATA BYTES =";NB%
295 PRINT : PRINT "PROGRAM NUMBER";AD%(3)
300 PRINT : PRINT "PARAMETER VALUE";AD%(4)*256 +AD%(5)
305 PRINT : PRINT "DATA BLOCK NUMBER";AD%(6)
306 PRINT : PRINT "CHANNEL GAIN";AD%(7)
```

(See Section 3.2 for conversion to volts expression)

3.6 Transfer Data from VELA to RML 380Z

```
RML 380Z          LINKER ROUTINE

100  REM *** PREPARE A 1K BUFFER ABOVE 'BASIC' FOR DATA ***
105  CLEAR 200,, 1024
110  REM *** SET POINTER TO START OF BUFFER ***
115  MP = PEEK (& 11C) + PEEK (& 11D) * 256 + 1 : SP = MP
120  REM *** USER PORT ON 380Z = & FBFF ***
125  IP = 0 : OP = 0 : PT = & FBFF
130  REM *** CLEAR SCREEN ***
135  PRINT CHR$(12)
140  REM *** PREVENT 'BASIC' FROM INHIBITING SCROLLING ***
145  PRINT CHR$(17)
150  REM *** GET FIRST 7 PREAMBLE BYTES ***
155  FOR J = 1 TO 7
160  BT = PEEK (PT) : A(J) = BT
170  REM *** PULSE DATA TAKEN LINE ***
175  POKE PT, 1: POKE PT, 0
180  REM *** CALCULATE No OF DATA BYTES ***
185  NEXT J : NB = A(1) * 256 + A(2)
190  FR = 0 : FOR J = 1 TO NB : IF FR <> 0 THEN 210
200  VL$ = RIGHT$(" " + STR$(J),4) : PRINT VL$, " ";
205  REM *** GET BYTE AND STORE IN MEMORY ***
210  BT = PEEK (PT) : POKE PT, 1 : POKE PT, 0
220  POKE MP, BT : MP = MP + 1
230  REM *** OUTPUT TO SCREEN (BYTE No & 4 DATA BYTES ACROSS) ***
240  BT$ = RIGHT$(" " + STR$(BT),3) : PRINT BT$, " ";
245  FR = FR + 1 : IF FR < 4 THEN 280
250  REM *** STOP SCROLLING IF KEY PRESSED ****
255  PRINT: FR = 0 : CH = GET(10) : IF CH = 0 THEN 280
260  FOR K = 1 TO 100 : NEXT K
270  REM *** WAIT FOR 2nd KEYPRESS TO CONTINUE ***
275  CH = GET (10): IF CH = 0 THEN 275
280  NEXT J
```

This linker routine gives visual confirmation that the data transfer from VELA to 380Z is taking place because each data code is written onto the 380Z screen. The routine has been tested using RML 'BASICS' V5.0 and should run under 'BASICS G' and 'BASICS G2' (V5.0) without trouble.

The important variables are as follows:

NB	The number of data bytes
A(3)	The VELA program number
A(6)	The channel (or block) number
A(7)	The channel gain value (see page 19)

Note, that to reconstruct the parameter value (0 → 999dec), a line could be inserted in the linker
188 PAR = A(4)*256+A(5)

where PAR is the appropriate parameter.

3.7 Transfer Data from VELA to Apple

This routine is designed to be used in conjunction with the manufacturers' Apple User Port card.

```
APPLE          LINKER ROUTINE
10  DIM A(7)
100 REM *** SEARCH FOR CARD ***
110 BASE = 49280: SLOT = 0
120 FOR LOOP = 1 TO 5
130 X = PEEK (BASE + LOOP * 16)
140 Y = PEEK (BASE + 1 + LOOP * 16)
150 IF X=69 AND Y=69 THEN SLOT=LOOP: LOOP = 5
160 NEXT LOOP
170 IF SLOT = 0 THEN PRINT "CARD NOT FOUND":END
180 PRINT "CARD IN SLOT";SLOT
190 DPRT = BASE + SLOT * 16 + 2
195 POKE DPRT,255
200 REM *** RESERVE 1K SPACE ***
210 POKE 116, PEEK (116) - 4
220 TP = PEEK (116) * 256 + PEEK (115)
260 CALL - 936: VTAB 10: HTAB 8: PRINT "START TRANSFER ON VELA"
270 VTAB 12: HTAB 10: PRINT "THEN PRESS ANY KEY"
280 GET A$: IF A$ = "" THEN GOTO 280
290 CALL - 936: REM *** CLEAR SCREEN ***
300 REM *** READ 7 PARAMETER BYTES ***
310 FOR LOOP = 1 TO 7
320 A(LOOP) = PEEK(DPRT)
330 POKE DPRT,0: POKE DPRT,255
350 NEXT LOOP
360 REM *** CALCULATE NO. OF DATA BYTES ***
370 BYTE = A(1) * 256 + A(2)
380 PRINT "NUMBER OF BYTES";BYTE
400 REM *** READ DATA FROM VELA ***
420 FOR LOOP = 0 TO BYTE
415 IF RC = 0 THEN PRINT RIGHT$ (" " + STR$(LOOP),4); " ";
420 DT = PEEK (DPRT)
425 POKE DPRT,0: POKE DPRT,255
430 POKE TP + LOOP,DT
440 PRINT RIGHT$(" " + STR$(DT),6);
450 RC = RC + 1: IF RC = 4 THEN RC = 0: PRINT
470 NEXT LOOP
480 PRINT "TRANSFER COMPLETE"
485 PRINT "BUFFER STARTS AT ";TP
490 PRINT "TO OVERWRITE BUFFER GOTO260"
500 PRINT "TO FILL NEXT BUFFER RUN"
```

3.8 Transfer Data from VELA to Commodore 64

COMMODORE 64

LINKER ROUTINE

```
100 REM *** INITIALISE PORTS AND DATA BUFFER POINTER ***
105 APRT=56576:BPRT=56577:ADDR=56578:BDDR=56579
106 FLAG=56589:BUF=49401:MPTR=BUF+6
110 POKE ADDR,PEEK(ADDR)OR4:POKE BDDR,0:POKE APRT,PEEK(APRT) AND 251
    :Q=PEEK(FLAG)
120 PRINT "[CLR 5 x CD]"; TAB(8)"SELECT CHANNEL ON 'VELA' ":PRINT
130 PRINTTAB(16);"WAITING"
135 REM *** WAIT FOR 'DATA AVAILABLE' SIGNAL FROM 'VELA' ***
140 IF PEEK(FLAG)AND16 THEN 200 :
150 T=TIME
160 IF TIME - T < 20 THEN 160
170 T=TIME:PRINT"[CU 32 x SPACE]"
180 IF TIME - T < 20 THEN 180
190 PRINT "[CU]";:GOTO 130
195 REM *** GET 7 PARAMETER BYTES FROM 'VELA' ***
200 FOR J=0 TO 6:A%(J)=PEEK(BPRT) :POKE BUF+J,A%(J):POKE APRT, PEEK(APRT)OR4
205 POKE APRT,PEEK(APRT)AND 251
210 IF (PEEK(FLAG)AND 16)=0 THEN 210
220 NEXT
230 REM *** CALCULATE NUMBER OF DATA POINTS TO TRANSFER ***
240 NPTS = A%(0) * 256 + A%(1)
270 REM *** LOOP TO TRANSFER 'NPTS' FROM 'VELA' ***
280 REM *** STORING DATA IN BUFFER AND DISPLAYING ***
290 REM *** VALUES ON SCREEN IN COLUMNS OF FOUR ***
300 PRINT "[CU]":PRINT " 1 : "; :FOR J=1 TO NPTS:VL%=PEEK(BPRT)
310 POKE MPTR+J,VL%:POKE APRT, PEEK(APRT)OR4:POKE APRT,PEEK(APRT)AND 251
320 VL$=RIGHT$(" " +STR$(VL%),4)+": " :PRINTVL$
330 CT%=CT%+1:IF CT%=4 THEN PRINT RIGHT$(" " +STR$(J+1),4); " : ";:CT%=0
340 IF J=NPTS THEN PRINT:GOTO 360
350 IF (PEEK(FLAG)AND 16)=0 THEN 350
360 NEXT
400 PRINT "[CLR 5 x CD]"; TAB(12); "DATA TRANSFERRED"
410 PRINT "[3 x CD]"; TAB(6);" NO OF POINTS = ";STR$(NPTS)
420 PRINT:PRINT TAB(6); "DATA STORED AT ";STR$(MPTR)
430 PRINT:PRINT TAB(6); "PARAMETERS IN ARRAY A%( )"
```

READY

NOTES

In print statements in the above example where items inside quotes are enclosed inside square brackets, the user should not literally type the square brackets and characters enclosed, but should press the keys on the Commodore 64 keyboard as indicated below.

[CLR] = press 'shift' and 'clear/home' keys together.
[CU] = press 'shift' and '↓' keys together.
[5 x CD] = press '↓' key five times.
[32 x SPACE] = press 'spacebar' 32 times.

4 USER PROGRAM CREATION (Program 16)

The manufacturers can supply a complete "VELA Applications" Manual giving details of the existing routines in VELA, an explanation of their functioning, and invaluable guidance on user program creation and application.

The most elementary type of program is a sequence of 8 bit codes. This is called a machine code program. The decimal equivalent of each 8 bit code is a number between 0 and 255dec. As the VELA can only accept decimal data via the keypad(1) the User Program is composed of a set of decimal numbers in consecutive memory locations. The first program instruction code **MUST** be placed at the displayed memory address '1' and the maximum number of program codes is 1023dec.

In order to create one's own program, the VELA program number '16' must be entered (no parameter is necessary at this stage)(2). The display goes momentarily blank and then the memory location 1 appears in the centre of the display and the contents of that location appears on the right hand side of the display. If the code in the memory location is the correct one, press '>' to move onto the next location. If a new code is required at this memory location, simply type in the new code and press ENTER. The display momentarily flickers when the new code replaces the old code in that memory location. (If you make a mistake while typing the code, press ENTER and then retype in the correct code and ENTER again.) The user can now press '>' to move onto the next memory location or '<' to check the previous memory location's contents. In this way, the sequence of decimal equivalent codes can be defined.

Note that if a decimal code greater than 255 is entered, the VELA will place '1' in that memory location. The user program will be executed as soon as the START button is depressed, and if for some reason you want to stop your program, the only way is to press RESET. Your program may then be altered or checked out using the TRACE facility (see section 4.2), requesting program 16 again and pressing ENTER.

An example of a nontrivial program which is easily created by the user is shown in figure 10. This program generates a triangular waveform whose frequency is approximately 55 Hz. The program uses one of the subroutines in the on board EPROM in order to output an analogue voltage to the oscilloscope. The addresses of other useful routines are shown in table 8.

The CPU inside the VELA is the Motorola 6802 and there are a number of special registers within the CPU which do not have an assigned memory location. These registers are shown in figure 9.

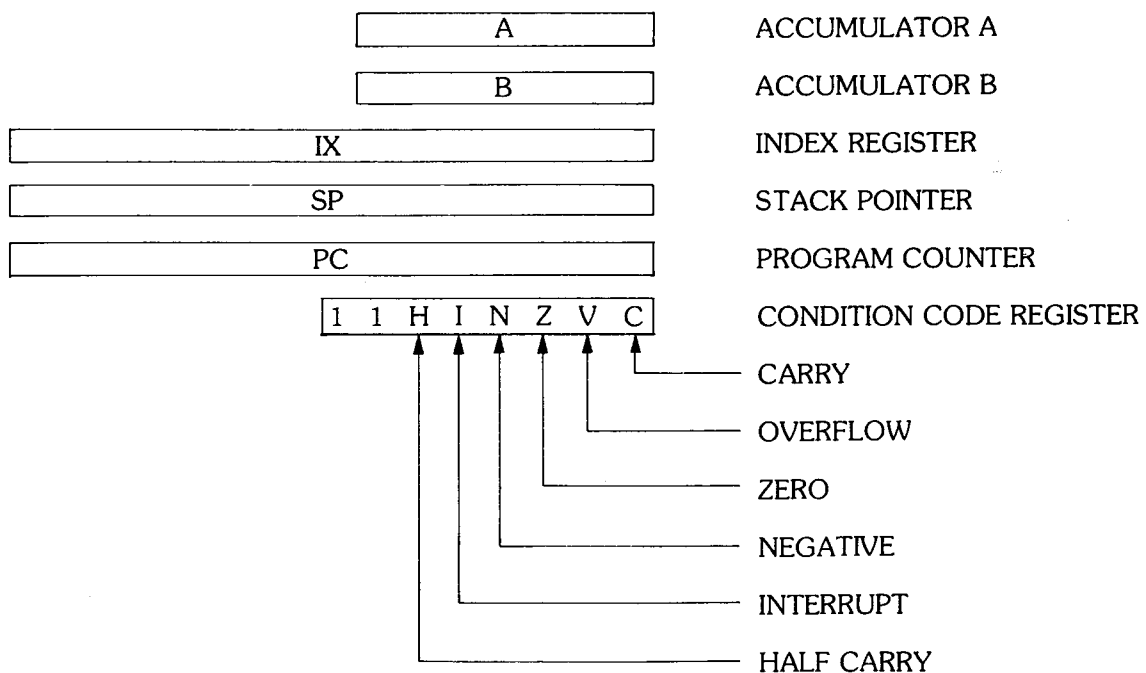


FIGURE 9: 6802 CPU REGISTERS

(1) & (2) See notes overleaf

(1) There exists a routine in an additional EPROM which could allow a user creation program to be entered in hexadecimal codes (and which displays the hexadecimal addresses).

(2) If program number '16' is followed by a parameter n_1n_2 , VELA assumes that the user wishes to jump to memory location n_1n_2 of the machine code program in order to verify (and possibly change) the code at that location.

Most of the arithmetical and logical operations are performed in the 8 bit registers A and B. Therefore, the CPU has to fetch data from the addressable memory locations and place the data into these special registers so that the data can be processed and then returned to external memory locations. Although there are a relatively small number of distinct operations that the CPU can perform, there are many ways of acquiring data. The different ways of acquiring data are called addressing modes.

For example, the operation code for "load data into accumulator A" is either 134 or 150 or 166 or 182. If the code 134dec is followed by the code 18dec, this instructs the CPU to load accumulator A with the data value 18dec. If however, the code 150dec is followed by 18dec, this would instruct the CPU to load accumulator A with the data in memory location \$0012 (which is the 18th address in the micro's memory space.) If the code 166dec is followed by 18dec, the CPU would fetch data from a memory location whose address was the eighteenth after the address specified by the contents of the index register. Finally, if the code 182dec were used, it would have to be followed by two codes and these two codes would specify the memory address from which to fetch data. (Note that in Motorola machine code, the most significant byte precedes the least significant byte.) The decimal equivalent codes representing the total number of operations and their respective addressing modes allowed are tabulated in the Motorola 6802 Instruction Set in figures 12, 13 and 14.

The program counter is a 16 bit register which keeps track of the memory address of the next executable instruction in the program which is being run.

The stack point is a 16 bit register which keeps track of the location in the stack area of memory where data can be temporarily stored.

The index register is a 16 bit register which can be used either as a countup or countdown register.

The condition code register is an 8 bit register whose two most significant bits are always '1' and whose remaining six bits are independent flags which are set or cleared depending on the instruction being performed. There are many branch instructions (see figure 14) which can be used to alter the program counter (and hence the program flow) on the basis of one or more of these flags being set. The programmer may want the CPU to branch forwards OR backwards. The convention followed by Motorola is that if the most significant bit of the code following the branch opcode is '0', this code will represent a branch FORWARD. Therefore the maximum number of steps forward is 127dec. If the most significant bit of the code following the branch opcode is '1', this code will represent a branch BACKWARD. In table 9, the decimal codes required for both forward (+ve) and backward (-ve) branches are tabulated, eg if you want to BRANCH ALWAYS BACKWARDS BY 35 STEPS, look up the code for BRANCH ALWAYS, ie 32dec and the code for -35, ie 221dec and therefore the coded instruction becomes 32,221. Another reason for table 9 is that assembly language programmers are used to hexadecimal codes and for certain instructions, a ready reckoner from hexadecimal to decimal is desirable. For example, if the JUMP instruction is used, it must be followed by the complete address where the CPU is to jump to. If we wanted JUMP TO ADDRESS \$8157, we would find the opcode for JUMP ie 126dec and the memory address would have to be split into the most significant byte \$81 (129dec) and the least significant byte \$57 (87dec). The instruction would therefore be coded as JUMP TO \$8157 126, 129, 87.

The reader should refer to a Motorola Programming Manual for a complete description of the operation codes. Full details are also given in the "VELA Applications" manual mentioned at the start of this section.

4.1 USER PROGRAM PROJECT: TRIANGULAR WAVE OUTPUT TO OSCILLOSCOPE

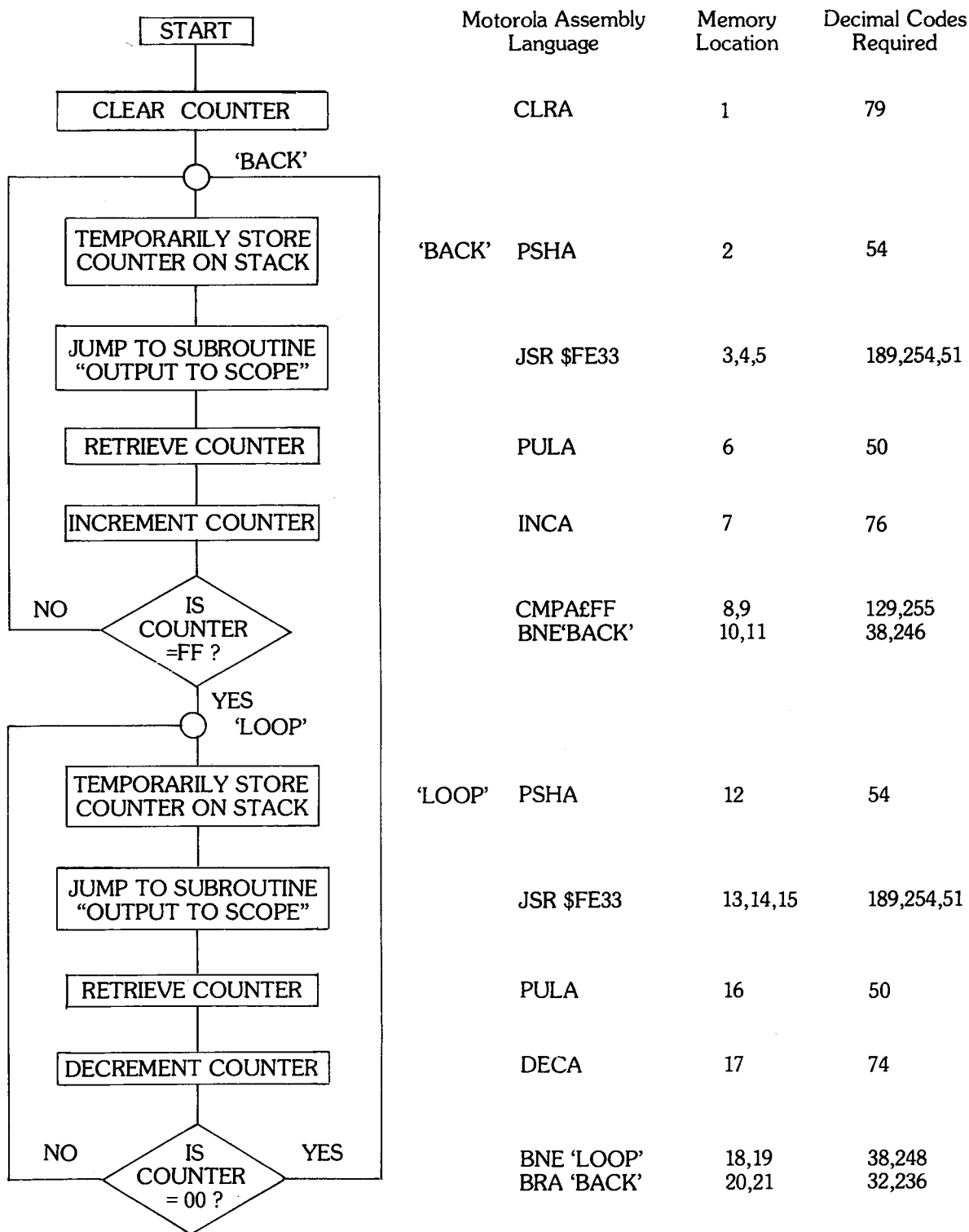


FIGURE 10: FLOWCHART AND CODES FOR USER PROJECT

PROCEDURE

- (a) **RESET**
- (b) CALL PROGRAMME NUMBER **16**
- (c) **ENTER**
- (d) REPLACE FIRST CODE BY PRESSING **79** AND **ENTER**
- (e) PRESS **>** TO GAIN ACCESS TO NEXT MEMORY ADDRESS
- (f) REPLACE NEXT CODE BY PRESSING **54** AND **ENTER**

and repeat for all 21 codes.

GLOSSOP HIGH SCHOOL

The output waveform generated by the program should have the appearance of figure 11 at the analogue output socket.

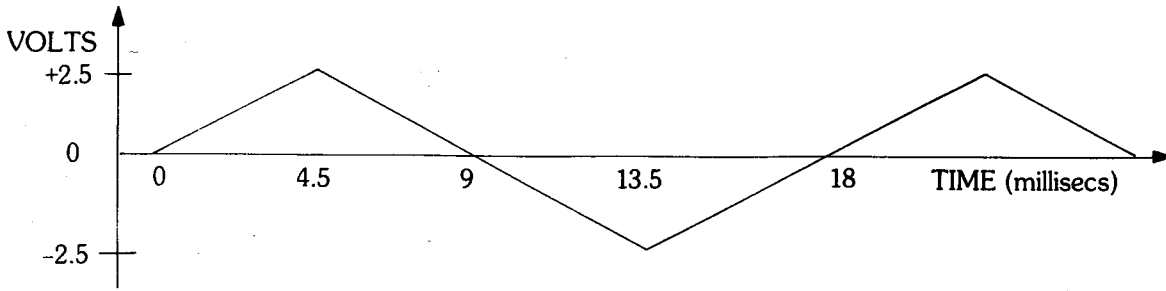


FIGURE 11: TRIANGULAR WAVE GENERATION

4.2 Trace Facility

During program development, it is essential to have the ability to halt the program at a certain point and to then interrogate the CPU registers in order to see if they have their expected values. An elementary 'trace' facility such as this has been provided on the VELA and it is entered whenever the CPU meets a software interrupt (SWI) code as the next executable instruction within the user's program. The decimal equivalent Motorola SWI code is 63dec.

When the CPU detects this code, it stores its registers in the 'stack', blanks the display and then displays the decimal value of the program counter (PC) when the SWI code was seen. Successive FWD keypresses will display the contents of the other CPU registers in the order shown in table 7.

DISPLAY	RANGE OF VALUES
PROGRAM COUNTER	35,841 → 36,863
INDEX REGISTER	0 → 65,535
ACCUMULATOR A	0 → 255
ACCUMULATOR B	0 → 255
CONDITION CODE REGISTER	11XXXXXX*
STACK POINTER	80 → 123
PROGRAM COUNTER	etc

* X DENOTES 1 OR 0

TABLE 7

Note that all of the registers except the Condition Code Register have their contents displayed as a decimal value. However, each bit within the Condition Code Register represents a flag which is either set to '1' or cleared, depending upon the arithmetic result of the previous instruction executed by the CPU. Therefore, it is most useful to display the contents of this CCR as eight binary digits on the VELA.

The only way to escape from this continuous looping display of the CPU registers is to press **RESET**. The user program may then be re-entered by defining program number '16' and by stepping **FWD** through the program codes, the SWI code can be replaced by the next executable opcode.

	SOME USEFUL SUBROUTINE MEMORY ADDRESSES
\$F041	DISPLAY 'HELLO'
F176	OUTPUT 5 DIGIT VALUE TO DISPLAY
F21A	DELAY FOR 500 MILLISECONDS
F225	DISPLAY 'HI'
F27C	WAIT FOR 'START' PULSE
F287	FIND AVERAGE OF 256 SAMPLES
F2A0	MAKE AN ANALOGUE SAMPLE
F38E	DISPLAY 'LO'
F407	OUTPUT MEMORY AND CONTENTS TO DISPLAY
F538	OUTPUT 8 BITS OF ACCB ON DISPLAY
F62A	OUTPUT DAV PULSE
FCA5	OUTPUT 1024 _{dec} BYTES TO OSCILLOSCOPE
F7D5	MOVE BACKWARDS THROUGH MEMORY
F7F5	MOVE FORWARDS THROUGH MEMORY
F609	SELECT INPUT ANALOGUE CHANNEL
F10B	OUTPUT POSITIVE SYNC STEP
F9F9	DELAY FOR 50 MILLISECONDS
FA22	OUTPUT 256 _{dec} BYTES TO OSCILLOSCOPE
FA45	CLEAR RAM \$8000 — \$80FF
FD72	OUTPUT A SYNC PULSE
FDEE	CHECK FOR 1,2,3 OR 4 KEYPRESS
FE00	TEST FOR KEYPRESS
FE19	CLEAR ALL 4K RAM LOCATIONS
FE25	BRING ON 'VOLTS' LED
FE29	BRING ON 'SECS' LED
FE2D	BRING ON 'HERTZ' LED
FE33	OUTPUT TO OSCILLOSCOPE
FE8E	CONVERT BINARY TO DECIMAL
FED1	CONVERT DECIMAL TO BINARY
FF1C	BLANK THE DISPLAY
FFB8	OUTPUT A CHARACTER
FF2A	INPUT '2 DIGIT PROG NUMBER'
FF52	INPUT '3 DIGITS AND ENTER'
FFC5	INPUT A CHARACTER

TABLE 8

4.3 Transfer User Program to Microcomputer

The reader should refer to the notes in Section 3 and in particular to Section 3.3, because program '15' must be entered if a User Program is to be saved. User Creation Program codes are located at memory locations \$8C01 and higher. Therefore, in order to save a user program on the microcomputer, the block number CH4 must be selected. (On the next EPROM, there will be 'DOWNLOADER' program which will allow the reloading of VELA programs saved on the microcomputer.)

OPERATIONS		IMMED OP ~ #	DIRECT OP ~ #	INDEX OP ~ #	EXTND OP ~ #	IMPLIED OP ~ #
Add	ADDA	139 2 2	155 3 2	171 5 2	187 4 3	
	ADDB	203 2 2	219 3 2	235 5 2	251 4 3	
Add Acmltrs	ABA					27 2 1
Add with Carry	ADCA	137 2 2	153 3 2	169 5 2	185 4 3	
	ADCB	201 2 2	217 3 2	233 5 2	249 4 3	
And	ANDA	132 2 2	148 3 2	164 5 2	180 4 3	
	ANDB	196 2 2	212 3 2	228 5 2	244 4 3	
Bit Test	BITA	133 2 2	149 3 2	165 5 2	181 4 3	
	BITB	197 2 2	213 3 2	229 5 2	245 4 3	
Clear	CLR			111 7 2	127 6 3	
	CLRA					79 2 1
	CLRB					95 2 1
Compare	CMPA	129 2 2	145 3 2	161 5 2	177 4 3	
	CMPB	193 2 2	209 3 2	225 5 2	241 4 3	
Compare Acmltrs Complement, 1's	CBA					17 2 1
	COM			99 7 2	115 6 3	
	COMA					67 2 1
Complement, 2's (Negate)	COMB					83 2 1
	NEG			96 7 2	112 6 3	
	NEGA					64 2 1
Decimal Adjust, A Decrement	NEGB					80 2 1
	DAA					25 2 1
	DEC			106 7 2	122 6 3	
	DECA					74 2 1
	DECB					90 2 1
Exclusive OR	EORA	136 2 2	152 3 2	168 5 2	184 4 3	
	EORB	200 2 2	216 3 2	232 5 2	248 4 3	
Increment	INC			108 7 2	124 6 3	
	INCA					76 2 1
	INCB					92 2 1
Load Acmltr	LDAA	134 2 2	150 3 2	166 5 2	182 4 3	
	LDAB	198 2 2	214 3 2	230 5 2	246 4 3	
OR, inclusive	ORAA	138 2 2	154 3 2	170 5 2	186 4 3	
	ORAB	202 2 2	218 3 2	234 5 2	250 4 3	
Push Data	PSHA					54 4 1
	PSHB					55 4 1
Pull Data	PULA					50 4 1
	PULB					51 4 1
Rotate Left	ROL			105 7 2	121 6 3	
	ROLA					73 2 1
	ROLB					89 2 1
Rotate Right	ROR			102 7 2	118 6 3	
	RORA					70 2 1
	RORB					86 2 1
Shift Left, Arithmetic	ASL			104 7 2	120 6 3	
	ASLA					72 2 1
	ASLB					88 2 1

FIGURE 12: MOTOROLA INSTRUCTION SET

		IMMED OP ~ #	DIRECT OP ~ #	INDEX OP ~ #	EXTND OP ~ #	IMPLIED OP ~ #
Shift Right, Arithmetic	ASR			103 7 2	119 6 3	
	ASRA					71 2 1
	ASRB					87 2 1
Shift Right, Logic	LSR			100 7 2	116 6 3	
	LSRA					68 2 1
	LSRB					84 2 1
Store Accmltr	STAA		151 4 2	167 6 2	183 5 3	
	STAB		215 4 2	231 6 2	247 5 3	
Subtract	SUBA	128 2 2	144 3 2	160 5 2	176 4 3	
	SUBB	192 2 2	208 3 2	224 5 2	240 4 3	
Subtract Accmltrs	SBA					16 2 1
Subtract with Carry	SBCA	130 2 2	146 3 2	162 5 2	178 4 3	
	SBCB	194 2 2	210 3 2	226 5 2	242 4 3	
Transfer Accmltrs	TAB					22 2 1
	TBA					23 2 1
Test, Zero or Minus	TST	109 7 2		125 6 3		
	TSTA					77 2 1
	TSTB					93 2 1

INDEX REGISTER AND STACK MANIPULATION INSTRUCTIONS

		IMMED OP	DIRECT OP	INDEX OP	EXTND OP	IMPLIED OP
Compare Index	CPX	140 3 3	156 4 2	172 6 2	188 5 3	
Decrement Index	DEX					9 4 1
Decrement Stack	DES					52 4 1
Increment Index	INX					8 4 1
Increment Stack	INS					49 4 1
Load Index	LDX	206 3 3	222 4 2	238 6 2	254 5 3	
Load Stack	LDS	142 3 3	158 4 2	174 6 2	190 5 3	
Store Index	STX		223 5 2	239 7 2	255 6 3	
Store Stack	STS		159 5 2	175 7 2	191 6 3	
Index—Stack	TXS					53 4 1
Stack—Index	TSX					48 4 1

FIGURE 13: MOTOROLA INSTRUCTION SET (continued)

JUMP AND BRANCH INSTRUCTIONS

OPERATIONS	MNEMONIC	RELATIVE OP ~ #	INDEX OP ~ #	EXTND OP ~ #	IMPLIED OP ~ #
Branch Always	BRA	32 4 2			
Branch If Carry Clear	BCC	36 4 2			
Branch If Carry Set	BCS	37 4 2			
Branch If = Zero	BEQ	39 4 2			
Branch If \geq Zero	BGE	44 4 2			
Branch If $>$ Zero	BGT	46 4 2			
Branch If Higher	BHI	34 4 2			
Branch If \leq Zero	BLE	47 4 2			
Branch If Lower or Same	BLS	35 4 2			
Branch If $<$ Zero	BLT	45 4 2			
Branch If Minus	BMI	43 4 2			
Branch If Not Equal Zero	BNE	38 4 2			
Branch If Overflow Clear	BVC	40 4 2			
Branch If Overflow Set	BVS	41 4 2			
Branch If Plus	BPL	42 4 2			
Branch To Subroutine	BSR	141 8 2			
Jump	JMP		110 4 2	126 3 3	
Jump to Subroutine	JSR		173 8 2	189 9 3	
No Operation	NOP				1 2 1
Return from Interrupt	RTI				59 10 1
Return from Subroutine	RTS				57 5 1
Software Interrupt	SWI				63 12 1

OP denotes operation code

~ denotes execution time of the instruction in microsecs

denotes total number of bytes required to specify the instruction

FIGURE 14: MOTOROLA INSTRUCTION SET (continued)

5 VELA Software

In most microcomputers, a monitor eeprom sets up the system (when power is applied) to accept commands from the user via the keyboard and to display relevant information on either a VDU or 7 segment display. The user is then able to load the program to be executed from a tape recorder or floppy disk.

In the VELA, the monitor routines and the first 17 programmes are all contained in a 4k byte eeprom. The contents of this eeprom (1C20) are listed in the following pages. Each of the 4096dec codes are actually 8 bit binary codes, but for convenience they are specified as two digit hexadecimal codes. The codes are located between the hexadecimal addresses \$F000 and \$FFFF (see the VELA memory map, Figure 5). In the software listing, only the memory addresses of the codes at the start of each subroutine are specified. Each line of the listing specifies a complete instruction together with the equivalent mnemonic assembly language.

The convention adopted with the assembly language is as follows:

- a) '#' signifies the immediate mode of addressing,
- b) '\$' signifies the direct or extended modes of addressing,
- c) ',X,' signifies the indexed mode of addressing.

Some useful subroutines, together with their starting addresses are listed in Table 8.

Future software, in the form of 4k byte eeproms will soon be available, as described in Section 2.3.

The second EPROM, ISL2* was launched in September 1984 and contains 'utility' routines such as:

Save & Reload from cassette recorder Download from microcomputer (either serially or parallel) to VELA Hexadecimal user creation program Interactive sequence controller Disassembler with output to printer Fast Data Dump to printer 100 microseconds resolution timer.

The third EPROM, ISL3* will be available December/January 1985 and will contain:

- Logic Tutor routines
- Graphics dump to printer
- More datalogging routines

6 SUMMARY OF TECHNICAL SPECIFICATIONS

POWER REQUIREMENTS	8 volts minimum—12 volts maximum DC 8 - 9 volts AC maximum) I = 0.45 Amp(1) (Current drawn depends upon state of 7 segments display)
PULSE INPUT	Input impedance $Z_{IN} = 1\text{ M}$ Trigger level = 1 volt Maximum input 25 volts
ANALOGUE INPUTS	Input impedance $Z_{IN} = 1\text{ M}$ Maximum input 50 volts
DIGITAL INPUT/OUTPUT PORT	TTL compatible (unbuffered) When configured as outputs, will drive 1 TTL load
SYNC OUTPUT	Output impedance $Z_{OUT} = 600\text{ ohms}$ Output voltage swing 0 to $>4\text{ volts}$
ANALOGUE OUTPUT	Output impedance $Z_{OUT} = 600\text{ ohms}$ Output voltage swing -2.5 volts to +2.5 volts
MONITOR SOFTWARE	4k byte
EXPANSION SOFTWARE	12k byte
SYSTEM RAM	4k byte

(1) If the PIA's are replaced by pin compatible 6321's, the current consumption falls to $i = 300\text{ mA}$.

NOTE

The user should NEVER attempt to measure the voltage from the supply used to power-up VELA. The fuse will blow if this is attempted. This also means that one should NOT use the VELA power supply to power external circuitry which VELA is to monitor.

PROGRAM DESCRIPTION	COMMENTS
00 DIGITAL VOLTMETER	Samples every 0.5 second, accuracy of voltage measurement 1% FSD
01 FAST TRANSIENT RECORDER	'0' parameter selects intersample time of 34 micro sec, 'n' parameter selects 50*n micro sec intersampling time. Input must be to analogue channel 1.
02 TRANSIENT RECORDER	'n' parameter selects intersample time of 'n' millisecs (time accuracy = 1%), accuracy of voltage measurement = 1% FSD.
03 SLOW TRANSIENT RECORDER	'n' parameter selects intersample time of 'n' seconds (time accuracy = 1%). Note each value stored is average of 256 samples taken over a 200 millisecond period.
04 SCALER/FREQUENCY METER	Valid frequency range 1 Hz to 20 kHz Error of measurement is a function of frequency, accuracy better than 1% at frequencies above 100 Hz.
05 PULSE/MANUAL TIMER	Timing error = 1% over full range of 1 millisecond to 65 seconds. Note pulses must be inputted to 'pulse input'.
06 MULTICHANNEL TIMER	Note that it detects voltage transitions on digital lines of the digital in/out port (the allowed voltage range is zero to +5 volts).
07) STATISTICS OF RANDOM EVENTS	Timing accuracy = 1%
08)	(Accuracy is a function of pulse rate)
09)	
10) VERSATILE WAVEFORM GENERATOR	Code output time periods accurate to
11) AND CONTROL SEQUENCER	= 1%
12 RAMP GENERATOR	Times accurate to = 1%.
14 DOUBLE BEAM OSCILLOSCOPE	Only useful for audio waveforms below a frequency of 1 kHz.
15 TRANSFER DATA TO MICRO-COMPUTER	Parallel handshake requiring 8 data lines (TTL compatible) and 1 or 2 control lines (TTL compatible) if no external line drivers used, keep lead length less than 1.5 metres.
16 USER PROGRAM CREATION	An elementary debugging facility; a 'TRACE' test facility is available.

8D 18	BSR \$F203	01 01 01	NOP, NOP, NOP	23 05	BLS \$F2DE	BD FDA4	JSR \$FDA4
A6 01	LDA, X, 01	01 01 01	NOP, NOP, NOP	BD F225	JSR \$F225	96 06	LDA \$0006
E6 02	LDAB, X, 02	08	INX	20 0E	BR \$F2EC	8B 60	ADDA # \$60
BD F17A	JSR \$F17A	8C 64A0	CPX # \$64A0	81 01	CMPA # \$01	20 1D	BR \$F37E
BD FD7F	JSR \$FD7F	26 DD	BNE \$F251	22 05	BHI \$F2E7	81 0A	CMPA # \$0A
BD FE29	JSR \$FE29	BD F176	JSR \$F176	20 05	BR \$F38E	26 09	BNE \$F36E
8D 09	BSR \$F203	BD FE2D	JSR \$FE2D	BD FCF1	JSR \$FCF1	JSR \$FD9C	JSR \$FD9C
08	INX	20 B9	BR \$F235	BD FCF1	JSR \$FCF1	96 05	LDA \$0005
08	INX	\$F27C B6 D002	LDA \$D002	BD F21A	JSR \$F21A	8B 50	ADDA # \$50
08	INX	84 80	ANDA # \$80	BD F21A	JSR \$F21A	20 10	BR \$F37E
9C 3D	CPX \$003D	27 F9	BEQ \$F27C	20 CF	BR \$F2CO	BD FD9C	JSR \$FD9C
26 E1	BNE \$F1E2	B6 D000	LDA \$D000	\$F2F1 7F 002D	CLR \$002D	86 4F	LDA # \$4F
20 D9	BR \$F1DC	39	RTS	86 C3	LDA # \$C3	D6 2D	LDAB \$002D
BD FE00	JSR \$FE00	\$F287 5F	CLRB	97 2E	STAA \$002E	27 02	BEQ \$F379
81 0F	CMPA # \$0F	D7 1E	STAB \$001E	96 1E	LDA \$001E	86 4A	LDA # \$4A
27 0A	BEQ \$F214	D7 1F	STAB \$001F	81 80	CMPA # \$80	BD FD88	JSR \$FD88
B6 C000	LDA \$C000	37	PSHB	2A 04	EPL \$F302	20 0C	BR \$F38A
84 10	ANDA # \$10	8D 11	BSR \$F2A0	7C 002D	INC \$002D	BD FD88	JSR \$FD88
26 F2	BNE \$F203	OC	CLC	40	NEGA	96 2D	LDA \$002D
7E F8E2	JMP \$F8E2	9B 1F	ANDA \$001F	80 80	SUBA # \$80	27 05	BEQ \$F38A
BD FF1C	JSR \$FF1C	97 1F	STAA \$001F	7F 000C	CLR \$000C	86 4A	LDA # \$4A
DE 34	LDX \$0034	24 03	BCC \$F299	97 0D	STAA \$000D	BD FF88	JSR \$FF88
39	RTS	7C 001E	INC \$001E	96 2E	LDA \$002E	BD FE25	JSR \$FE25
\$F21A DF 1C	STX \$001C	33	PULB	BD FEFB	JSR \$FEFB	39	RTS
CE F421	LDX \$F421	5A	DECB	96 10	LDA \$0010	\$F38E BD FF1C	JSR \$FF1C
09	DEX	26 EF	BNE \$F28C	D6 11	LDAB \$0011	86 6D	LDA # \$6D
26 FD	BNE \$F21F	96 1E	LDA \$001E	CE 0003	LDX # \$0003	8D 02	BSR \$F397
DE 1C	LDX \$001C	39	RTS	BD FE8E	JSR \$FE8E	86 70	LDA # \$70
39	RTS	\$F2A0 86 36	LDA # \$36	A6 03	LDA, X, 03	BD FF88	JSR \$FF88
\$F225 BD FF1C	JSR \$FF1C	C6 3E	LDAB # \$3E	2D 08	BLT \$F327	39	RTS
86 6C	LDA # \$6C	F7 D003	STAB \$D003	6C 02	INC, X, 02	\$F39B BD FE11	JSR \$FE11
8D 02	BSR \$F22E	B7 D003	STAB \$D003	81 0A	CMPA # \$0A	86 8C	LDA # \$8C
86 71	LDA # \$71	F7 D003	STAB \$D003	26 02	BNE \$F327	9B 48	ADDA \$0048
BD FF88	JSR \$FF88	7D D003	TST \$D003	6F 02	CLR, X, 02	97 48	STAA \$0048
39	RTS	2A FB	BPL \$F2AA	C6 0A	LDAB # \$0A	DE 48	LDX \$0048
\$F232 BD FF1C	JSR \$FF1C	B6 D001	LDA \$D001	A6 02	LDA, X, 02	DF 21	STX \$0021
B6 D000	LDA \$D000	39	RTS	11	CBA	BD FF1C	JSR \$FF1C
01 01	NOP, NOP	\$F2B3 36	'1'	26 04	BNE \$F332	BD FF1C	JSR \$FF1C
CE 0000	LDX # \$0000	36	'2'	6F 02	CLR, X, 02	8D 57	BSR \$F407
6F 10	CLR, X, 10	3E	'3'	6C 01	INC, X, 01	B6 C000	LDA \$C000
6F 11	CLR, X, 11	36	'4'	09	DEX	84 80	ANDA # \$80
84 80	ANDA # \$80	36	\$F28B CE 01F2	8C 0001	CPX # \$0001	26 06	BNE \$F3BA
27 06	BEQ \$F25E	3E	DF 2F	26 F1	BNE \$F329	BD FCF1	JSR \$FCF1
8D DB	BSR \$F225	36	BD FF1C	DE 04	LDX \$0004	7E 8C01	JMP \$8C01
8D CE	BSR \$F21A	36	7F 002D	DF 06	STX \$0006	BD FE00	JSR \$FE00
B6 D000	LDA \$D000	36	BD FDEE	DE 02	LDX \$0002	D6 20	LDAB \$0020
B6 D002	LDA \$D002	3E	96 2F	DF 04	STX \$0004	27 EC	BEQ \$F3AD
84 80	ANDA # \$80	36	LDA \$D002F	7F 0003	CLR \$0003	81 08	CMPA # \$0B
27 0D	BEQ \$F265	36	PSHA	BD F0D8	JSR \$F0D8	26 0D	BNE \$F3D2
B6 D000	LDA \$D000	BD FF88	JSR \$FF88	86 8F	LDA # \$8F	DE 21	LDX \$0021
7C 0011	INC \$0011	32	PULA	97 32	STAA \$0032	09	DEX
26 03	BNE \$F263	BD F609	JSR \$F609	86 FB	LDA # \$FB	8C 8C00	CPX # \$8C00
7C 0010	INC \$0010	BD F609	JSR \$F609	9B 2F	ADDA \$002F	26 D9	BNE \$F3A6
20 09	BR \$F26E	8D B2	BR \$F26E	97 33	LDA \$0033	CE 8FFF	LDX # \$8FFF
01 01 01	NOP, NOP, NOP	81 FD	CMPA # \$FD	DE 32	LDX \$0032	20 D4	BR \$F3A6
				A6 00	LDA, X, 00	81 0F	CMPA # \$0F
				81 64	CMPA # \$64	26 0D	BNE \$F3E3
				26 09	BNE \$F361	DE 21	LDX \$0021
						08	INX

8C 9000	CPX # 9000	27 2E	BEQ \$F48C	81 OD	CMPA # \$0D	SEI
26 C8	BNE \$F3A6	BD FE00	JSR \$FE00	26 06	BNE \$F4E7	9F 2E
CE 8C01	LDX # \$8C01	D6 20	LDAB \$0020	DE 21	LDX \$0021	CE 0030
20 C3	BRA \$F3A6	27 E8	BEQ \$F44D	09	DEX	32
8D 02	BSR \$F3E7	81 0B	CMPA # \$0B	7E F443	JMP \$F443	A7 00
20 C1	BRA \$F3A8	26 OD	BNE \$F476	8D 26	BSR \$F50F	08
\$F3E7 36	PSHA	DE 21	LDX \$0021	20 A6	BRA \$F491	INX
BD F050	JSR \$F050	09	DEX	CE 8001	LDX # \$8001	CPX # \$0037
86 4F	LDAA # \$4F	8C 8000	CPX # \$8000	A6 00	LDAA,X,00	BNE \$F556
BD FF1E	JSR \$FF1E	26 03	BNE \$F474	BD FE33	JSR \$FE33	LDX \$0035
32	PULA	CE 80FF	LDX # \$80FF	B7 E001	STAA \$E001	DEX
BD FF54	JSR \$FF54	20 CF	BRA \$F445	BD FE00	JSR \$FE00	STX \$0035
CE 0003	LDX # \$0003	81 0F	CMPA # \$0F	81 0A	CMPA # \$0A	STX \$0010
BD FED1	JSR \$FED1	26 OD	BNE \$F487	27 D6	BEQ \$F4D3	BSR \$F58A
DE 21	LDX \$0021	DE 21	LDX \$0021	08	INX	LDX \$0033
96 OD	LDAA \$000D	08	INX	9C 21	CPX \$0021	STX \$0010
D6 0C	LDAB \$000C	8C 8100	CPX # \$8100	26 EC	BNE \$F4EB	BSR \$F58B
27 02	BEQ \$F404	26 03	BNE \$F485	20 E7	BRA \$F4E8	CLR \$0010
86 01	LDAA # \$01	CE 8001	LDX # \$8001	\$F504	PSHA	LDAA \$0032
A7 00	STAA,X,00	20 BE	BRA \$F445	86 96	LDAA # \$96	STAA \$0011
39	RTS	BD F3E7	JSR \$F3E7	4A	DECA	BSR \$F58B
\$F407 E6 00	LDAB,X,00	20 BB	BRA \$F447	26 FD	BNE \$F507	STAA \$0011
4F	CLRA	DE 21	LDX \$0021	32	PULA	BSR \$F58B
CE 0003	LDX # \$0003	08	INX	39	RTS	D6 30
BD FE8E	JSR \$FE8E	DF 21	STX \$0021	\$F50C	BD FF1C	BSR \$F538
7F 001A	CLR \$001A	CE 8001	LDX # \$8001	BD F050	JSR \$FF1C	BSR \$F58E
BD FE4D	JSR \$FE4D	A6 00	LDAA,X,00	BD FF60	JSR \$FF60	LDX \$002E
96 21	LDAA \$0021	B7 E001	STAA \$E001	CE 0003	LDX # \$003	STX \$0010
84 03	ANDA # \$03	BD FE33	JSR \$FE33	BD FED1	JSR \$FED1	BSR \$F58B
D6 22	LDAB \$0022	DF 24	STX \$0024	DE OC	LDX \$000C	BSR \$F561
CE \$FFFF	LDX # \$FFFF	DE 48	LDX \$0048	DF 48	STX \$0048	
BD FE8E	JSR \$FE8E	27 49	BEQ \$F4EB	39	RTS	
BD FDAD	JSR \$FDAD	DF 26	STX \$0026	\$F520	8D 73	BSR \$F595
39	RTS	96 23	LDAA \$0023	D6 49	LDAB \$0049	
\$F426 8D 02	BSR \$F42A	27 05	BEQ \$F4AD	17	TBA	
8D 00	BSR \$F42A	BD F428	JSR \$F428	BD FE33	JSR \$FE33	
BD F21A	JSR \$F21A	20 02	BRA \$F4AF	F7 E001	STAB \$E001	
39	RTS	8D 55	BSR \$F504	8D 0B	BSR \$F538	
\$F42E BD FE11	JSR \$FE11	BD FE00	JSR \$FE00	BD FE00	JSR \$FE00	
86 01	LDAA # \$01	27 04	BEQ \$F4BA	81 0A	CMPA # \$0A	
97 23	STAA \$0023	81 0A	CMPA # \$0A	26 F9	BNE \$F52C	
20 06	BRA \$F43D	27 19	BEQ \$F4D3	8D 63	BSR \$F599	
\$F437 7F 0023	CLR \$0023	DE 26	LDX \$0026	20 E8	BRA \$F520	
BD FA45	JSR \$FA45	09	DEX	\$F538 7F 0038	CLR \$0038	
BD F9E3	JSR \$F9E3	DE 24	LDX \$0024	4F	CLRA	
CE 8001	LDX # \$8001	08	INX	58	ASLB	
DF 1C	STX \$001C	9C 21	CPX \$0021	99 38	ADCA \$0038	
DF 21	STX \$0021	26 CE	BNE \$F494	BD FFB8	JSR \$FFB8	
BD FF1C	JSR \$FF1C	96 23	LDAA \$0023	86 10	LDAA # \$10	
BD FA07	JSR \$FA07	27 C7	BEQ \$F491	9B 38	ADDA \$0038	
BD FA22	JSR \$FA22	B6 C000	LDAA \$C000	97 38	STAA \$0038	
DE 21	LDX \$0021	26 F9	ANDA # \$80	81 80	CMPA # \$80	
A6 00	LDAA,X,00	20 BE	BRA \$F491	26 EF	BNE \$F53A	
B7 E001	STAA \$E001	BD FF1C	JSR \$FF1C	\$F54D	BD FF1C	
B6 C000	LDAA \$C000	BD FE00	JSR \$FE00			
84 80	ANDA # \$80	D6 20	LDAB \$0020			
		27 F9	BEQ \$F4D6			

20 17	BRA \$F7C3	BD F15F	JSR \$F15F	B6 C002	LDAA \$C002	08	INX
81 08	CMPA # \$0B	BD F10B	JSR \$F10B	39	RTS	8C 0045	CPX # \$0045
26 04	BNE \$F7B4	DE 48	LDX \$0048			26 F8	BNE \$F924
8D 23	BSR \$F7D5	26 1B	BNE \$F840			DE 52	LDX \$0052
20 E1	BRA \$F795	DE 2B	LDX \$002B			8D 0B	BSR \$F93B
81 0F	CMPA # \$0F	C6 2E	LDAB # \$2E			DE 3B	LDX \$003B
26 04	BNE \$F7BC	F7 D003	STAB \$D003			8D 07	BSR \$F93B
8D 3B	BSR \$F7F5	F7 D001	STAF \$D001			08	INX
20 D9	BRA \$F795	08	INX			9C 3D	CPX \$003D
81 0A	CMPA # \$0A	8C 8FF9	CPX # \$8FF9			26 F9	BNE \$F932
26 D5	BNE \$F795	27 08	BEQ \$F83D			20 12	BRA \$F94D
7E F746	JMP \$F746	B6 D001	LDAA \$D001				LDAB, X, 00
CE 8001	LDX # \$8001	A7 00	STAA, X, 00				LDAB, X, 00
DE 25	STX \$0025	7E F829	JMP \$F829			F7 E001	STAB \$E001
CE 8400	LDX # \$8400	7E F746	JMP \$F746			BD F62A	JSR \$F62A
DF 27	STX \$0027	8C 0001	CPX # \$0001			8D 0C	BSR \$F951
BD FCA5	JSR \$FCA5	26 1B	BNE \$F860			39	RTS
BD F5EA	JSR \$F5EA	DE 2B	LDX \$002B				JSR \$FE00
20 C3	BRA \$F798	C6 2E	LDAB # \$2E			81 0A	CMPA # \$0A
\$F7D5	8D 10	BSR \$F7E7	STAB \$D003			26 04	BNE \$F951
9C 25	CPX \$0025	F7 D001	STAB \$D001				LDX \$0045
27 06	BEQ \$F7E1	08	INX			6E 00	JMP, X, 00
09	DEX	BD F7F4	JSR \$F7F4			F6 E002	LDAB \$E002
5A	DECB	8C 8FF9	CPX # \$8FF9			C4 80	ANDB # \$80
26 F8	BNE \$F7D7	27 E5	BEQ \$F83D			27 EE	BEQ \$F946
20 03	BRA \$F7E4	B6 D001	LDAA \$D001			F6 E000	LDAB \$E000
DE 27	LDX \$0027	A7 00	STAA, X, 00			39	RTS
09	DEX	7E F849	JMP \$F849				LDAA # \$F2
DF 2B	STX \$002B	\$F860	DE 48			97 30	STAA \$0030
39	RTS	86 36	LDAA # \$36			DE 48	LDX \$0048
\$F7E7	DE 2B	C6 3E	LDAB # \$3E			26 04	BNE \$F968
C6 01	LDAB # \$01	B7 D003	STAA \$D003			DF 32	STX \$0032
B6 C000	LDAA \$C000	F7 D003	STAB \$D003			20 18	BRA \$F980
84 20	ANDA # \$20	7D D003	TST \$D003			96 49	LDAA \$0049
26 02	BNE \$F7F4	2A FB	BPL \$F86D			84 01	ANDA # \$01
C6 10	LDAB # \$10	B6 D001	LDAA \$D001			27 0B	BEQ \$F979
39	RTS	01 01	NOP, NOP			96 49	LDAA \$0049
\$F7F5	8D FO	09	DEX			4A	DECA
08	INX	26 E9	BNE \$F863			44	LSRA
9C 27	CPX \$0027	BD F7F4	JSR \$F7F4			97 32	STAA \$0032
27 05	BEQ \$F801	DE 2B	LDX \$002B			4C	INCA
5A	DECB	08	INX			97 33	STAA \$0033
26 F8	BNE \$F7F7	A7 00	STAA, X, 00			20 07	BRA \$F980
20 02	BRA \$F803	DF 2B	STX \$002B			96 49	LDAA \$0049
DE 25	LDX \$0025	8C 8FF8	CPX \$8FF8			44	LSRA
DF 2B	STX \$002B	26 D7	BNE \$F860			97 32	STAA \$0032
39	RTS	20 E2	BRA \$F83D			97 33	STAA \$0033
\$F806	BD F5EA	BD F2A0	JSR \$F2A0			BD FF1C	JSR \$FF1C
BD F2F1	JSR \$F2F1	9B 32	ADDA \$0032			86 21	LDAA # \$21
BD FD51	JSR \$FD51	43	COMA			BD FFB8	JSR \$FFB8
39	RTS	B7 D000	STAA \$D000			86 4A	LDAA # \$4A
\$F810	B6 D000	86 36	LDAA # \$36			BD FFB8	JSR \$FFB8
BD F9D0	JSR \$F9D0	B7 E002	STAA \$E002			86 6A	LDAA # \$6A
CE 7FFF	LDX # 7FFF	B7 E003	STAA \$E003			BD FFB8	JSR \$FFB8
DF 2B	STX \$002B	BD F2A0	JSR \$F2A0			BD F21A	JSR \$F21A
		90 33	SUBA \$0033			BD FDEE	JSR \$FDEE
		43	COMA			D6 20	LDAB \$0020
		B7 D000	STAA \$D000			26 0A	BNE \$F9A6

86 6F LDAA # \$6F
 BD FFB8 JSR \$FFB8
 BD F21A JSR \$F21A
 20 E7 BRA \$F98B
 96 2F LDAA \$002F
 8B 60 ADDA # \$60
 BD FFB8 JSR \$FFB8
 BD F609 JSR \$F609
 BD F88B JSR \$F88B
 B6 C003 LDAA \$C003
 84 80 ANDA # \$80
 27 F3 BEQ \$F9AD
 BD FFCF JSR \$FFCF
 81 0A CMPA # \$0A
 26 EC BNE \$F9AD
 20 BD BRA \$F980
 \$F9C3 8D 04 BSR \$F9C9
 CE 8000 LDX # \$8000
 39 RTS
 \$F9C9 86 F2 LDAA # \$F2
 97 30 STAA \$0030
 8D 1B BSR \$F9EA
 39 RTS
 \$F980 8D 1B BSR \$F9ED
 CE 8FFC LDX # \$8FFC
 A6 00 LDAA,X,00
 A7 01 STAA,X,01
 A7 02 STAA,X,02
 A7 03 STAA,X,03
 39 RTS
 \$F9E3 8D 03 BSR \$F9E3
 8D 08 BSR \$F9EA
 39 RTS
 \$F9E3 8D F604 JSR \$F604
 BD FCF1 JSR \$FCF1
 39 RTS
 \$F9EA 8D FE11 JSR \$FE11
 \$F9ED 86 5F LDAA # \$5F
 BD FE1E JSR \$FE1E
 BD FE10 JSR \$FE10
 BD FCF1 JSR \$FCF1
 39 RTS
 \$F9F9 CE 1869 LDX # \$1869
 09 DEX
 26 FD BNE \$F9FC
 39 RTS

\$FA00 F2BB '00'
 F810 '01'
 F6E8 '02'
 F635 '03'
 F232 '04'
 F111 '05'
 F184 '06'
 FAE2 '07'
 F8D '08'
 FB44 '09'
 F437 '10'
 F42E '11'
 FD6D '12'
 F520 '13'
 F95C '14'
 F8AC '15'
 F39B '16'
 \$FA22 4F CLRA
 BD FE33 JSR \$FE33
 BD F10B JSR \$F10B
 4F CLRA
 B7 D000 STAA \$D000
 C6 40 LDAB # \$40
 5A DECB
 26 FD BNE \$FA2F
 C6 36 LDAB # \$36
 F7 D002 STAB \$D002
 DE 1C LDX \$001C
 A6 00 LDAA,X,00
 BD FE33 JSR \$FE33
 08 INX
 8C 8100 CPX # \$8100
 26 F5 BNE \$FA39
 39 RTS
 \$FA45 CE 80FF LDX # \$80FF
 BD FE1C JSR \$FE1C
 39 RTS
 \$FA4C 0F SEI
 CE FA59 LDX # \$FA59
 DF 7E STX \$007E
 86 3F LDAA # \$3F
 B7 D002 STAA \$D002
 0E CLI
 39 RTS
 \$FA59 D6 1B LDAB \$001B
 C1 FF CMPB # \$FF
 27 03 BEQ \$FA62
 7C 001B INH \$001B
 B6 D000 LDAA \$D000
 3B RTI
 \$FA66 8D E4 BSR \$FA6C
 BD FE11 JSR \$FE11
 86 2F LDAA # \$2F
 BD FE1E JSR \$FE1E
 86 80 LDAA # \$80

97 29 STAA \$0029
 5F CLRB
 D7 21 STAB \$0021
 D7 22 STAB \$0022
 D7 23 STAB \$0023
 D7 24 STAB \$0024
 5C INCB
 D7 2A STAB \$002A
 B6 C000 LDAA \$C000
 84 80 ANDA # \$80
 26 F9 BNE \$FA80
 8D BB BSR \$FA45
 BD F9C9 JSR \$F9C9
 39 RTS
 \$FA8D 8D D9 BSR \$FA68
 B6 D000 LDAA \$D000
 CE 8001 LDX # \$8001
 DF 1C STX \$001C
 8D 89 BSR \$FA22
 B6 D002 LDAA \$D002
 84 80 ANDA # \$80
 27 F7 BEQ \$FA97
 B6 D000 LDAA \$D000
 CE 8000 LDX # \$8000
 DF 29 STX \$0029
 DE 48 LDX \$0048
 DE 1E STX \$001E
 BD FA22 JSR \$FA22
 B6 C000 LDAA \$C000
 84 40 ANDA # \$40
 26 07 BNE \$FABD
 86 02 LDAA # \$02
 97 30 STAA \$0030
 7E FB93 JMP \$FB93
 DE 1E LDX \$001E
 09 DEX
 26 E8 BNE \$FAAA
 7C 002A INC \$002A
 27 EF BEQ \$FA*6
 B6 D002 LDAA \$D002
 84 80 ANDA # \$80
 27 DE BEQ \$FAAA
 DE 29 LDX \$0029
 A6 00 LDAA,X,00
 81 FF CMPA # \$FF
 27 E0 BEQ \$FAB6
 4C INCA
 A7 00 STAA,X,00
 86 01 LDAA # \$01
 8D 52 BSR \$FB2F
 BD FD5F JSR \$FD5F
 20 AD BRA \$FA8F
 \$FAE2 8D 82 BSR \$FA66
 96 29 LDAA \$0029
 81 81 CMPA # \$81
 26 03 BNE \$FAED
 7E FB93 JMP \$FB93
 CE 8001 LDX # \$8001

DF 1C STX \$001C
 BD FD5F JSR \$FD5F
 7F 001B CLR \$001B
 DE 48 LDX \$0048
 DF 1E STX \$001E
 86 64 LDAA # \$64
 36 PSHA
 BD FA22 JSR \$FA22
 32 PULA
 4A DECA
 26 F8 BNE \$FAFE
 C6 01 LDAB # \$01
 5A DECB
 26 FD BNE \$FB08
 B6 C000 LDAA \$C000
 84 40 ANDA # \$40
 26 06 BNE \$FB18
 86 01 LDAA # \$01
 97 30 STAA \$0030
 20 D2 BRA \$FAEA
 DE 1E LDX \$001E
 09 DEX
 26 DD BNE \$FAFA
 96 1B LDAA \$001B
 DE 29 LDX \$0029
 A7 00 STAA,X,00
 8D 0A BSR \$FB2F
 08 INX
 DF 29 STX \$0029
 8C 8100 CPX # \$8100
 26 C5 BNE \$PAF2
 20 E3 BRA \$FB12
 \$FB2F D6 22 LDAB \$0022
 5C INCB
 26 03 BNE \$FB37
 7C 0021 INC \$0021
 D7 22 STAB \$0022
 0C CLC
 9B 24 ADDA \$0024
 24 03 BCC \$FB41
 7C 0023 INC \$0023
 97 24 STAA \$0024
 39 RTS
 \$FB44 BD FA66 JSR \$FA66
 CE 8000 LDX # \$8000
 DF 1C STX \$001C
 96 21 LDAA \$0021
 D6 22 LDAB \$0022
 BD F17A JSR \$F17A
 7F 001B CLR \$001B
 DE 48 LDX \$0048
 DF 1E STX \$001E
 86 64 LDAA # \$64
 36 PSHA
 BD FA22 JSR \$FA22
 32 PULA
 4A DECA
 26 F8 LDX # \$FB5C

C6 01	LDAB # \$01	26 03	BNE \$FBEA	\$FC5C	8D D8	BSR \$FC36	\$FCDE	BD FE33	JSR \$FE33
5A	DECB	7E FC5C	JMP \$FC5C	20 02	BRA \$FC62	BRA \$FC62	DE 4D	DE 4D	LDX \$004D
26 FD	BNE \$FB66	81 0A	CMPA # \$0A	8D E7	BSR \$FC49	BSR \$FC49	09	09	DEX
B6 C000	LDA \$C000	27 A7	BEQ \$FB93	4F	CLRA	CLRA	9C 4B	9C 4B	CPX \$004B
84 40	ANDA # \$40	81 0D	CMPA # \$0D	BD FCDE	JSR \$FCDE	JSR \$FCDE	26 03	26 03	BNE \$FCBE
26 06	BNE \$FB76	26 D8	BNE \$FAC9	BD FFIC	JSR \$FFIC	JSR \$FFIC	DF 4D	DF 4D	STX \$004D
86 03	LDA \$ \$03	BD FD46	JSR \$FD46	BD FE33	JSR \$FE33	JSR \$FE33	39	39	RTS
97 30	STAA \$0030	4F	CLRA	BD F426	JSR \$F426	JSR \$F426	A6 00	A6 00	LDAA,X,00
20 1D	BRA \$FB93	BD FE33	JSR \$FE33	BD FFIC	JSR \$FFIC	JSR \$FFIC	27 F4	27 F4	BEQ \$FCE3
DE 1E	LDX \$001E	BD FCA4	JSR \$FCA4	DE 4D	LDX \$004D	LDX \$004D	20 F7	20 F7	BRA \$FCE8
09	DEX	BD FE00	JSR \$FE00	9C 4B	CPX \$004B	CPX \$004B			
26 DD	BNE \$FB58	D6 20	LDAB \$0020	27 29	BEQ \$FCA1	BEQ \$FCA1	\$FCF1	86 10	LDAA # \$10
96 1B	LDA \$001B	27 F6	BEQ \$FBF8	A6 00	LDAA,X,00	LDAA,X,00	D6 2F	D6 2F	LDAB \$002F
97 2A	STAA \$002A	16	CMPA # \$0B	TAB	TAB	TAB	37	37	PSHB
E6 00	LDAB,X,00	26 05	BNE \$FC0B	BD FE33	JSR \$FE33	JSR \$FE33	CE 8FFF	CE 8FFF	LDX # \$8FFF
C1 FF	CMPB # \$FF	BD F7D5	JSR \$F7D5	96 51	LDA \$0051	LDA \$0051	86 04	86 04	LDAA # \$04
27 E9	BEQ \$FB70	20 E6	BRA \$FBF1	27 07	BEQ \$FB89	BEQ \$FB89	97 2F	97 2F	STAA \$002F
6C 00	INC,X,00	81 0F	CMPA # \$0F	D7 IE	STAB \$001E	STAB \$001E	DF 32	DF 32	STX \$0032
8D A4	BSR \$FB2F	26 05	BNE \$F014	BD F2F1	JSR \$F2F1	JSR \$F2F1	BD F609	BD F609	JSR \$F609
20 BF	BRA \$FB4C	BD F7F5	JSR \$F7F5	20 03	BRA \$FB8C	BRA \$FB8C	BD F2A0	BD F2A0	JSR \$F2A0
\$FB8D	FA E4 '07'	20 DD	BRA \$FBF1	RD F17A	JSR \$F17A	JSR \$F17A	80 04	80 04	SUBA # \$04
FA 8E '08'		81 0A	CMPA # \$0A	96 4D	LDA \$004D	LDA \$004D	2A 04	2A 04	BPL \$FD10
FB 47 '09'		26 D9	BNE \$FBF1	84 03	ANDA # \$03	ANDA # \$03	86 64	86 64	LDAA # \$64
\$FB93	OF SEI	7E FB93	JMP \$FB93	D6 4E	LDAB \$004E	LDAB \$004E	20 0A	20 0A	BRA \$FD1A
BD FFIC	JSR \$FFIC	BD FF1C	JSR \$FF1C	BD F41C	JSR \$F41C	JSR \$F41C	8B 08	8B 08	ADDA # \$08
4F	CLRA	4F	CLRA	DE 4D	LDX \$004D	LDX \$004D	2A 04	2A 04	EPL \$FD18
BD FE33	JSR \$FE33	BD FFB8	JSR \$FFB8	09	DEX	DEX	86 0A	86 0A	LDAA # \$0A
CE 8001	LDX # \$8001	96 30	LDA \$0030	DF 4D	STX \$004F	STX \$004F	20 02	20 02	BRA \$FD1A
DF 25	STX \$0025	8B 16	ADDA # \$16	BD FE00	JSR \$FE00	JSR \$FE00	86 01	86 01	LDAA # 01
DF 2B	STX \$002B	BD FFB8	JSR \$FFB8	81 0A	CMPA # \$0A	CMPA # \$0A	DE 32	DE 32	LDX \$0032
CE 8100	LDX # \$8100	0E	CLI	26 CB	BNE \$FC6C	BNE \$FC6C	A7 00	A7 00	STAA,X,00
86 FB	LDAA # \$FB	96 30	LDAA \$0030	6E 00	JMP,X,00	JMP,X,00	09	09	DEX
97 2D	STAA \$002D	48	ADDA # \$8B	\$FCA5	BD F10B	JSR \$F10B	96 2F	96 2F	LDAA \$002F
BD FD12	JSR \$FD12	8B 8B	STAA \$002E	86 FF	LDA \$ \$FF	LDA \$ \$FF	4A	4A	DECA
BD F9F9	JSR \$F9F9	DE 2D	LDX \$002D	BD FE33	JSR \$FE33	JSR \$FE33	26 DA	26 DA	BNE \$FCFE
B6 C000	LDA \$C000	EE 00	LDX,X,00	C6 0A	LDAB # \$0A	LDAB # \$0A	7F E001	7F E001	CLR \$E001
26 04	BNE \$FBBC	39	RTS	5A	DECB	DECB	33	33	PULB
8D 61	BSR \$FC1B	CE 80FF	LDX # \$80FF	26 FD	BNE \$FCAF	BNE \$FCAF	D7 2F	D7 2F	STAB \$002F
6E 00	JMP,X,00	DF 4D	STX \$004D	BD FD72	JSR \$FD72	JSR \$FD72	96 4A	96 4A	LDAA \$004A
BD FFIC	JSR \$FFIC	CE 8000	LDX # \$8000	DE 25	LDX \$0025	LDX \$0025	A7 00	A7 00	STAA,X,00
BD F9F9	JSR \$F9F9	DF 4B	STX \$004B	A6 00	LDAA,X,00	LDAA,X,00	DE 48	DE 48	LDX \$0048
BD FDEE	JSR \$FDEE	DF 4F	STX \$004F	43	COMA	COMA	FF 8FF9	FF 8FF9	STX \$8FF9
D6 20	LDAB \$0020	7F 0051	CLR \$0051	B7 D000	STAA \$D000	STAA \$D000	B6 E000	B6 E000	LDAA \$E000
27 E2	BEQ \$FBAB	39	RTS	9C 2B	CPX \$002B	CPX \$002B	39	39	RTS
BD FFB8	JSR \$FFB8	DE 27	LDX \$0027	26 17	BNE \$FCD8	BNE \$FCD8	\$FD37	01	NOP
96 2F	LDA \$002F	DF 4D	STX \$004D	C6 E7	LDAB # \$E7	LDAB # \$E7	86 30	86 30	LDAA # \$30
BD FD5B	JSR \$FD5B	DE 25	LDX \$0025	F7 D000	STAB \$D000	STAB \$D000	8D 06	8D 06	BSR \$FD42
B6 C000	LDA \$C000	09	DEX	C0 45	SUBB # \$45	SUBB # \$45	86 4A	86 4A	LDAA # \$4A
84 10	ANDA # \$10	DF 4B	STX \$004B	F7 D000	STAB \$D000	STAB \$D000	8D 02	8D 02	BSR \$FD42
7E F8F3	JMP \$F8F3	CE F746	LDX # \$F746	F7 D000	STAB \$D000	STAB \$D000	86 5E	86 5E	LDAA # \$5E
BD FE00	JSR \$FE00	DF 4F	STX \$004F	C0 45	SUBB # \$45	SUBB # \$45	BD FFB8	BD FFB8	JSR \$FFB8
D6 20	LDAB \$0020	86 01	LDAA # \$01	F7 D000	STAB \$D000	STAB \$D000	\$FD46	BD FFIC	JSR \$FFIC
27 EF	BEQ \$FADI	97 51	STAA \$0051	08	INX	INX	DE 2B	DE 2B	LDX \$002B
81 0C	CMPA # \$0C	39	RTS	9C 27	CPX \$0027	CPX \$0027	4F	4F	CLRA
				26 DA	BNE \$FCB7	BNE \$FCB7	E6 00	E6 00	LDAB,X,00
				39	RTS	RTS	BD F17A	BD F17A	JSR \$F17A

96 2B	LDAA \$002B	7C 001A	INC \$001A	20 02	BR \$FE2F	8D 0E	BSR \$FEAE
84 03	ANDA # \$03	8D 2A	BSR \$FDEA	86 20	LDAA # \$20	DE 17	LDX \$0017
D6 2C	LDAB \$002C	A6 01	LDAA, X, 01	B7 E001	STAA \$E001	96 19	LDAA \$0019
BD F41C	JSR \$F41C	26 08	BNE \$FDCD	39	RTS	A7 00	STAA, X, 00
39	RTS	D6 1A	LDAB \$001A			09	DEX
\$FD5B	81 01	26 07	BNE \$FDDO	\$FE33	43	9C 12	CPX \$0012
	CMPA # \$01	8B 1F	ADDA # \$1F			2C F1	BGE \$FE9C
	BNE \$FD65	20 05	BR \$FD2			DE 12	LDX \$0012
	96 21	7C 001A	INC \$001A			39	RTS
	LDAA \$0021	8B 10	ADDA # \$10	\$FE38	7F 001A		
	D6 22	8D 17	BSR \$FDEA			\$FEAE	7F 0019
	BR \$FD69	8D 17	BSR \$FDEA			CE 0011	CLR \$0019
	20 04	26 08	BNE \$FDEO			A6 00	LDX # \$0011
	96 23	D6 1A	LDAB \$001A			26 04	BRA \$FEBC
	D6 24	26 07	BNE \$FDE2			8B 3F	ADDA # \$3F
	BD F17A	8B 2F	ADDA # \$2F			20 05	BR \$FE4B
	RTS	20 05	BR \$FDE4			90 16	SUBA \$0016
		7C 001A	INC \$001A			2A 03	BPL \$FEFB
		8D 3D	BSR \$FE8A			0C	CLC
\$FD6D	7A D000	20 05	BR \$FE8A			20 03	BRA \$FE2
	20 FB	A6 01	LDAA, X, 01			97 19	STAA \$0019
	LDAB \$D002	26 08	BNE \$FE59			0D	SFC
\$FD72	F6 D002	D6 1A	LDAB \$001A			79 0015	ROL \$0015
	CA 08	26 07	BNE \$FE5C			90 014	ROL \$0014
	8D 02	8B 4F	ADDA # \$4F			09	DEX
	C4 F7	20 05	BR \$FE5E			27 05	BEQ \$FED0
	F7 D002	7C 001A	INC \$001A			79 0019	ROL \$0019
	RTS	8B 40	ADDA # \$40			20 E6	BRA \$FE86
		8D 2A	BSR \$FE8A			39	RTS
\$FD7F	96 04	A6 02	LDAA, X, 02				
	8B 40	26 08	BNE \$FE6C			\$FD1	7F 000C
	8D 03	D6 1A	LDAB \$001A			7F 000D	CLR \$000C
	8D 15	26 07	BNE \$FE6F			C6 04	LDAB # \$04
	39	8B 5F	ADDA # \$5F			A6 00	LDAA, X, 00
\$FD88	C6 36	20 05	BR \$FE71			84 0F	ANDA # \$0F
	LDAB # \$36	7C 001A	INC \$001A			9B 0D	ADDA \$000D
	8D 04	8B 50	ADDA # \$50			97 0D	STAA \$000D
	8D 1C	8D 17	BSR \$FE8A			24 03	BCC \$FE86
	8D 3E	A6 03	LDAA, X, 03			7C 000C	INC \$000C
	F7 C002	26 08	BNE \$FE7F			5A	DECB
	RTS	D6 1A	LDAB \$001A			2B 11	BMI \$FEFA
		26 07	BNE \$FE82			37	PSHB
\$FD94	96 04	8B 6F	ADDA # \$6F			DF 0E	STX \$000E
	LDAA \$0004	20 05	BR \$FE84			86 0A	LDAA # \$0A
	26 04	7C 001A	INC \$001A			8D 0B	BSR \$FEFB
	BNE \$FD9C	8B 60	ADDA # \$60			DE 10	LDX \$0010
	8B 40	A6 04	LDAA, X, 04			DF 0C	STX \$000C
	ADD # \$40	8B 70	ADDA # \$70			33	PULB
	8D 0E	BD FF8	JSR \$FF8			DE 0E	LDX \$000E
	BSR \$FDAA	39	RTS			08	INX
	96 05					20 DF	BRA \$FED9
	BNE \$FDA4					39	RTS
	26 04						
	8B 50					\$FEFB	CE 0008
	BSR \$FDAA					5F	CLRB
	LDAA \$0006					D7 10	STAB \$0010
	26 04					D7 11	STAB \$0011
	BNE \$FDAC					78 0011	ASL \$0011
	8D 06					79 0010	ROL \$0010
	96 06					48	ASLA
	BRA \$FDEA					24 0C	BCC \$FF18
	8B 60					D6 0D	LDAB \$000D
	26 04						
	ADD # \$60						
	BSR \$FDEA						
	8D 3E						
	RTS						
\$FDAD	7F 001A	\$FE8E	DF 12	STX \$0012			
	CLR \$001A	08	INX	INX			
	LDX # \$0000	08	INX	INX			
	CE 0000	08	INX	INX			
	A6 00	97 14	STAA \$0014				
	LDAA, X, 00	D7 15	STAB \$0015				
	26 04	86 0A	LDAA # \$0A				
	BNE \$FDBB	97 16	STAA \$0016				
	8B 0F	DF 17	STX \$0017				
	ADD # \$0F						
	20 03						
	BRA \$FDBE						

KEYPAD LOOK-UP
TABLE

DB 11	ADDB \$0011	C6 OA	LDAB # \$0A	\$FFE4 01
D7 11	STAB \$0011	11	CBA	02
D6 0C	LDAB \$000C	2A F4	BPL \$FF6B	03
D9 10	ADCB \$0010	8B 70	ADDA # \$70	0C
D7 10	STAB \$0010	D6 07	LDAB \$0007	04
09	DEX	C0 10	SUBB # \$10	05
26 E8	BNE \$FF03	D7 06	STAB \$0006	06
39	RTS	97 07	STAA \$0007	0D
		8D 35	BSR \$FFB8	07
\$FF1C 86 OF	LDAA # \$0F	96 06	LDAA \$0006	08
C6 10	LDAB # \$10	8D 31	BSR \$FFB8	09
36	PSHA	8D 3F	BSR \$FFC8	0B
8D 2C	BSR \$FF4F	C6 OE	LDAB # \$0E	0C
32	PULA	11	CBA	0E
1B	ABA	27 23	BEQ \$FFB1	0F
81 8F	CMPA # \$8F	C6 OA	LDAB # \$0A	0A
26 F7	BNE \$FF20	11	CBA	\$FFF4 DE 7E
39	RTS	2A F4	BPL \$FFB7	6E 00
		8B 70	ADDA # \$70	\$FF8 FF F4
\$FF2A BD FFC8	JSR \$FFC8	36	PSHA	\$FFA F5 4D
C6 OA	LDAB # \$0A	96 06	LDAA \$0006	\$FFFC FO E2
11	CBA	80 10	SUBA # \$10	\$FFE FO 77
2A F8	BPL \$FF2A	97 05	STAA \$0005	
8B 10	ADDA # \$10	8D 1A	BSR \$FFB8	
97 01	STAA \$0001	96 07	LDAA \$0007	
8D 17	BSR \$FF4F	80 10	SUBA # \$10	
BD FFC8	JSR \$FFC8	97 06	STAA \$0006	
D6 01	LDAB \$0001	8D 12	BSR \$FFB8	
C0 10	SUBB # \$10	32	PULA	
D7 00	STAB \$0000	97 07	STAA \$0007	
36	PSHA	8D OD	BSR \$FFB8	
17	TBA	8D 1B	BSR \$FFC8	
8D 73	BSR \$FFB8	81 OE	CMPA # \$0E	
32	PULA	26 F8	BNE \$FFA9	
C6 OA	LDAB # \$0A	39	RTS	
11	CBA			
2A ED	BPL \$FF38	\$FFB2 86 OE	LDAA # \$0E	
8B 10	ADDA # \$10	8D 02	BSR \$FFB8	
97 01	STAA \$0001	86 2A	LDAA # \$2A	
8D 67	BSR \$FFB8	R7 C001	STAA \$C001	
39	RTS	86 36	LDAA # \$36	
		8D 02	BSR \$FFC1	
\$FF52 8D 74	BSR \$FFC8	86 3E	LDAA # \$3E	
C6 OE	LDAB # \$0E	B7 C003	STAA \$C003	
11	CBA	39	RTS	
26 07	BNE \$FF60			
86 71	LDAA # \$71	\$FFC5 B6 C001	LDAA \$C001	
97 07	STAA \$0007	B6 C003	LDAA \$C003	
8D 59	BSR \$FFB8	84 80	ANDA # \$80	
39	RTS	27 F9	BEQ \$FFC8	
		B6 C000	LDAA \$C000	
\$FF60 C6 OA	LDAB # \$0A	84 OF	ANDA # \$0F	
11	CBA	8B E4	ADDA # \$E4	
2A DD	BPL \$FF52	97 09	STAA \$0009	
8B 70	ADDA # \$70	86 FF	LDAA # \$FF	
97 07	STAA \$0007	97 08	STAA \$0008	
8D 4D	BSR \$FFB8	DE 08	LDX \$0008	
8D 5B	BSR \$FFC8	A6 00	LDAA, X, 00	
C6 OE	LDAB # \$0E	F6 C001	LDAB \$C001	
11	CBA	39	RTS	
27 3F	BEQ \$FFB1			

GUARANTEE

The manufacturers guarantee that, in the even of any defect in workmanship or materials in VELA occurring within twelve months of the date of purchase, they will repair, or at their option, replace the defective part or parts free of charge subject to:

- a) The equipment not having been misused, modified or repaired except by a person authorised by the manufacturers.
- b) The equipment having been used only on the voltage range specified on VELA.

Users should return the VELA unit in its original packing together with details of when purchased and specific written details of any malfunction. Users are required to pay postage and it is suggested that the unit is insured whilst in transit.