HYBRID

25th January 1993

Dear Mr Crawford

The ACT(...)ACT statement controls the interpretation of real-time events
in the same way as non-real-time events. If you take an example use from
the Guide, incorporate it into a word and then enter this word as command
(NOT inside P(...)P), it will apply to player 0 and hence process all
keyboard events.

Please also note that simple transposition can be accomplished more simply
using TRANS on the keyboard display.

Unfortunately I know of no further material on this subject.

Yours sincerely

Chris Jordan
Technical Director

CJ/VC/mit

enc. AMPLE Toolbox leaflet and price list.